

Ultra-Low Power 8-bit Microcontroller, Flash Memory 16 KB, SRAM 1 KB, 12-bit ADC, RTCC and 128-bit Unique ID

DS Rev. 1.01

Features

Core

- M8051 8-bit core (8051 Compatible, 2 clocks per cycle)

Memory

- 16 Kbytes On-Chip Flash Memory
- 256 bytes IRAM, 768 bytes XRAM
- 256 bytes Data Flash Memory

General-Purpose I/O (GPIO)

- Normal I/O: 18 ports

Timer/Counter

- Basic Interval Timer (BIT) 8-bit × 1-ch
- WatchDog Timer (WDT) 8-bit × 1-ch
- 16-bit × 3-ch (T0/T1/T2)

Programmable Pulse Generation

- Pulse Generation (T0/T1/T2)

Real-Time Clock/Calendar (RTCC)

- Hour, Day, Week, Month, Year

12-bit A/D Converter

- Eight Input channels
- Conversion time: 9 us at 2.7 V

Communication Interface

- 8-bit I2C × 1-ch
- 8-bit SPI × 1-ch
- Low-Power UART
 - Up to 9,600 bps with 32.768 kHz

128-Bit Unique ID

16-bit CRC/Checksum Generator

Power-On Reset

- Reset release level (1.2 V)

Low-Voltage Reset

- 8-detection level (1.5 V to 2.78 V)

Low-Voltage Indicator

- 7-detection level (1.87 V to 2.78 V)

Interrupt Sources

- Seven external Interrupt sources
- 11 internal interrupt sources

Internal High Frequency RC Oscillator

- 16 MHz $\pm 1.5\%$ ($T_A = 0^\circ\text{C}$ to $+50^\circ\text{C}$)
 $\pm 2.0\%$ ($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$)

Internal Low Frequency RC Oscillator

- 40 kHz $\pm 15\%$ ($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$)

Power-down Mode

- STOP, IDLE mode

Operating Voltage and Frequency

- 1.71 V to 3.6 V @ 32 to 38 kHz with SX-tal
- 1.8 V to 3.6 V @ 0.4 to 4.2 MHz with Ceramic
- 2.0 V to 3.6 V @ 0.4 to 4.2 MHz with X-tal
- 2.7 V to 3.6 V @ 0.4 to 12 MHz with X-tal
- 1.71 V to 3.6 V @ 0.5 to 16 MHz with HFIRC
- 1.71 V to 3.6 V @ 40 kHz with LFIRC

Operating Temperature

- -40°C to $+85^\circ\text{C}$

Package Type

- 10-SSOP, 16-SOPN, 20-TSSOP, 20-QFN
- Pb-free

Product Selection Table

Table 1. Device Summary

Part Number	Flash	IRAM/ XRAM	Data Flash	LPUART	I2C	SPI	Timer	ADC	I/O	Package
A96L116FR	16 KB	256/768 B	256 B	1	1	1	3	8-ch	18	20-TSSOP
A96L116FU	16 KB	256/768 B	256 B	1	1	1	3	8-ch	18	20-QFN-0404
A96L116AE	16 KB	256/768 B	256 B	1	1	1	3	7-ch	14	16-SOPN
A96L116DS	16 KB	256/768 B	256 B	1	1	0	3	4-ch	8	10-SSOP

Contents

Features	1
Product Selection Table	2
1. Introduction	8
2. Description	8
2.1 Product Category Definition	8
2.2 Device Overview	9
2.3 Block Diagram	12
2.4 Functional Overview.....	13
2.4.1 Port Structures.....	13
2.4.2 Memory Organization.....	15
2.4.3 Ports	20
2.4.4 Interrupt Controller.....	21
2.4.5 Clock Generator	25
2.4.6 Basic Interval Timer (BIT)	26
2.4.7 WatchDog Timer (WDT)	27
2.4.8 Real Timer Clock and Calendar (RTCC)	28
2.4.9 16-bit Timer (T0)	29
2.4.10 16-bit Timer (T1/T2).....	31
2.4.11 12-bit A/D Converter	33
2.4.12 Inter-Integrated Circuit (I2C) Interface.....	34
2.4.13 Serial Peripheral Interface (SPI).....	35
2.4.14 Low Power UART (LPUART)	36
2.4.15 Flash Memory CRC and Checksum Generator.....	38
2.4.16 Power-Down Operation	39
2.4.17 Reset	40
2.4.18 Flash Memory.....	41
2.4.19 Data Flash Memory	43
2.5 Development Tools.....	45
2.5.1 Compiler	45
2.5.2 E-OCD II Interface and OCD Debugger	45
2.5.3 Programmer.....	46
2.5.4 MTP Programming	48
2.5.5 Circuit Design Guide.....	49
3. Pinouts and Pin Descriptions	52
3.1 Pinouts	52
3.1.1 A96L116FR (20-TSSOP).....	52
3.1.2 A96L116FU (20-QFN)	53
3.1.3 A96L116AE (16-SOPN).....	54
3.1.4 A96L116DS (10-SSOP).....	54
3.2 Pin Description	55
4. Electrical Characteristics.....	58
4.1 Parameter Conditions	58
4.1.1 Minimum and Maximum Values.....	58
4.1.2 Typical Values.....	58
4.1.3 Typical Curves	58
4.1.4 Pin Input Voltage	59
4.1.5 Current Consumption Measurement	59

4.1.6	Power Supply Diagram.....	60
4.2	Absolute maximum ratings.....	62
4.3	Operating Conditions	63
4.3.1	Recommended Operating Conditions	63
4.3.2	Operating Voltage Range	64
4.3.3	Typical Characteristics.....	65
4.3.4	Power-On Reset Characteristics	68
4.3.5	Low-Voltage Reset and Indicator Characteristics (LVR and LVI)	69
4.3.6	Data Retention voltage in STOP mode	70
4.3.7	Flash Memory Characteristics	71
4.3.8	Current Consumption Characteristics	72
4.3.9	External Clock Source Characteristics	74
4.3.10	Internal Clock Source Characteristics	78
4.3.11	DC Characteristics.....	79
4.3.12	AC Characteristics.....	81
4.3.13	ADC Characteristics	82
4.3.14	Communication Interface Characteristics.....	83
5.	Package Information	86
5.1	20-TSSOP Package Information	87
5.2	20-QFN Package Information	88
5.3	16-SOPN Package Information.....	89
5.4	10-SSOP Package Information	90
6.	Ordering Information	91
	Revision History	92

List of Tables

Table 1. Device Summary	2
Table 2. A96L116 Memory Capacity.....	8
Table 3. A96L116 Features	9
Table 4. Summary of A96L116 Peripherals.....	11
Table 5. Interrupt Vector Address Table	24
Table 6. TIMER0 Operating Modes.....	29
Table 7. Timer1 and Timer2 Operating Modes.....	31
Table 8. Peripheral Operation during Power-down Mode	39
Table 9. Reset Values of Internal Registers	40
Table 10. Specification of E-Gang4 and E-Gang6.....	47
Table 11. Pins for MTP Programming	48
Table 12. Features of OCD	50
Table 13. Pin Description	55
Table 14. Voltage Characteristics.....	62
Table 15. Absolute Maximum Ratings	62
Table 16. Thermal Characteristics.....	63
Table 17. Recommended Operating Conditions	63
Table 18. Power-On Reset Characteristics	68
Table 19. LVR and LVI Characteristics.....	69
Table 20. Data Retention Voltage in STOP Mode	70
Table 21. Internal Flash Characteristics	71
Table 22. Internal Data Flash Characteristics	71
Table 23. Supply Current Characteristics.....	72
Table 24. Main Oscillator Characteristics	74
Table 25. External Sub-Oscillator Characteristics	76
Table 26. Main Oscillator Stabilization Characteristics	77
Table 27. Sub Oscillator Stabilization Characteristics.....	77
Table 28. High Frequency Internal RC Oscillator Characteristics	78
Table 29. Low Frequency Internal RC Oscillator Characteristics.....	78
Table 30. Internal WDTRC Oscillator Characteristics	78
Table 31. I/O Port Characteristics	79
Table 32. Output Voltage Characteristics	80
Table 33. I/O Capacitance Characteristics	80
Table 34. AC Characteristics	81
Table 35. ADC Characteristics	82
Table 36. I2C Characteristics	83
Table 37. SPI Characteristics	84
Table 38. UART Timing Characteristics	85

List of Figures

Figure 1. A96L116 Block Diagram.....	12
Figure 2. General-Purpose I/O Port Structure	13
Figure 3. External Interrupt I/O Port Structure	14
Figure 4. Program Memory	16
Figure 5. Internal Data Memory Map	17
Figure 6. Lower 128 bytes Internal RAM	18
Figure 7. Extended SFR (XSFR) Area	19
Figure 8. Data Flash Memory Area	20
Figure 9. Interrupt Group Priority Level.....	22
Figure 10. External Interrupt Description	22
Figure 11. Interrupt Controller Block Diagram.....	23
Figure 12. Clock Generator in Block Diagram	25
Figure 13. Basic Interval Timer in Block Diagram	26
Figure 14. Watchdog Timer in Block Diagram	27
Figure 15. RTCC Block Diagram.....	28
Figure 16. 16-bit Timer 0 in Block Diagram.....	30
Figure 17. 16-bit Timer n in Block Diagram (n = 1 and 2).....	32
Figure 18. 12-bit ADC Block Diagram	33
Figure 19. AD Analog Input Pin with Capacitor	33
Figure 20. I2C Block Diagram (n = 0)	34
Figure 21. SPI Block Diagram (n = 0)	35
Figure 22. LPUART Block Diagram (n = 0).....	37
Figure 23. CRC-16 Polynomial Structure.....	38
Figure 24. Flash CRC/Checksum Generator Block Diagram	38
Figure 25. Reset Block Diagram	40
Figure 26. Flash Program ROM Structure	42
Figure 27. Data Flash Structure	44
Figure 28. E-OCD II and OCD Pin Descriptions	45
Figure 29. E-PGM+ and Pin Descriptions	46
Figure 30. E-Gang4 and E-Gang6 (for Mass Production)	47
Figure 31. PCB Design Guide for On-Board Programming	49
Figure 32. On-Chip Debugging System in Block Diagram.....	50
Figure 33. Connection of Transmission	51
Figure 34. A96L116FR 20-TSSOP Pinouts.....	52
Figure 35. A96L116FU 20-QFN Pinouts	53
Figure 36. A96L116AE 16-SOPN Pinouts.....	54
Figure 37. A96L116DS 10-SSOP Pinouts.....	54
Figure 38. Pin Input Voltage.....	59
Figure 39. Current Consumption Measurement.....	59
Figure 40. Recommended Circuit and Layout	60
Figure 41. Recommended Circuit and Layout with SMPS Power	61
Figure 42. Operating Voltage Range (Main OSC)	64
Figure 43. Operating Voltage Range (Sub OSC).....	64
Figure 44. Main RUN (IDD1) Current.....	65
Figure 45. Main IDLE (IDD2) Current	66
Figure 46. Sub RUN (IDD3) Current	66
Figure 47. Sub IDLE (IDD4) Current.....	67
Figure 48. STOP (IDD5, RTCC/f _{SUB} On/Off) Current	67

Figure 49. Power-On Reset Timing.....	68
Figure 50. STOP Mode Release Timing when Initiated by an Interrupt.....	70
Figure 51. STOP Mode Release Timing when Initiated by RESETB.....	70
Figure 52. Crystal/Ceramic Oscillator	74
Figure 53. External Clock.....	74
Figure 54. Typical Application with an 8 MHz Crystal	75
Figure 55. Crystal Oscillator.....	76
Figure 56. Clock Timing Measurement at XIN	77
Figure 57. Clock Timing Measurement at SXIN.....	77
Figure 58. AC Timing.....	81
Figure 59. I2C Timing	83
Figure 60. SPI Timing.....	84
Figure 61. UART Timing Characteristics	85
Figure 62. Timing Waveform of UART Module	85
Figure 63. 20-TSSOP Package Dimension	87
Figure 64. 20-QFN Package Dimension	88
Figure 65. 16-SOPN Package Dimension	89
Figure 66. 10-SSOP Package Dimension.....	90
Figure 67. A96L116 Ordering Information	91

1. Introduction

This document provides an overview of the features supported by the device, including high-level information and brief explanations for each feature. Refer to Table 3 for the list of features supported by the device.

2. Description

A96L116 is an advanced CMOS Ultra-Low Power 8-bit microcontroller. It has 16 Kbytes of flash memory, 256 bytes data flash memory, 256 bytes of IRAM, 768 bytes of XRAM, General-Purpose I/O, basic interval timer, watchdog timer, 16-bit timer/counter, 16-bit PPG output, real time clock/calendar, LPUART, SPI, I2C, 12-bit A/D converter, on-chip POR, LVR, LVI, on-chip oscillator and clock circuitry. A96L116 supports power-down modes reducing power consumption.

2.1 Product Category Definition

Table 2 provides an overview of the memory capacity for the A96L116.

Table 2. A96L116 Memory Capacity

Memory Capacity				Category
Code Flash	IRAM	XRAM	Data Flash	
16 KB	256 B	768 B	256 B	A96L116

2.2 Device Overview

Table 3. A96L116 Features summarizes and lists the features specific to the device while considering the largest package and Table 4. Summary of A96L116 Peripherals shows the features and the number of peripherals in the A96L116 products.

Table 3. A96L116 Features

Item		Description
CPU		<ul style="list-style-type: none"> • 8-bit CISC core (M8051, 2 clocks per cycle)
Memory	Code Flash	<ul style="list-style-type: none"> • 16 Kbytes with self-read/write capability • On-chip debug and ISP • Endurance: 10,000 cycles
	Data Flash	<ul style="list-style-type: none"> • 256 bytes • Endurance: 100,000 cycles
	IRAM	<ul style="list-style-type: none"> • 256 bytes
	XRAM	<ul style="list-style-type: none"> • 768 bytes
GPIO		<ul style="list-style-type: none"> • Normal I/O • 18 ports: P0[7:0], P1[5:0], P2[3:0]
Timer/Counter		<ul style="list-style-type: none"> • BIT 8-bit × 1-ch • WDT 8-bit × 1-ch: 5 kHz internal RC oscillator for WDT • 16-bit × 3-ch (T0/T1/T2) • Real time clock/calendar (RTCC)
Programmable Pulse Generation		<ul style="list-style-type: none"> • Pulse generation (T0/T1/T2)
ADC		<ul style="list-style-type: none"> • 12-bit ADC, 8 input channels
CRC and Checksum Generator		<ul style="list-style-type: none"> • CRC-16 polynomial: $0x8C81 (X^{16} + X^{15} + X^{11} + X^{10} + X^7 + 1)$ • Auto and user CRC/checksum mode
Reset	Power-On Reset	<ul style="list-style-type: none"> • Reset release level (1.2 V)
	Low-Voltage Reset	<ul style="list-style-type: none"> • 8-detection level (1.5 V to 2.78 V)
Low-Voltage Indicator		<ul style="list-style-type: none"> • 7-detection level (1.87 V to 2.78 V)
Serial Interface		<ul style="list-style-type: none"> • Low power UART, up to 9,600 bps with 32.768kHz • I2C × 1, SPI × 1
High-Frequency Internal RC Oscillator		<ul style="list-style-type: none"> • 16 MHz ±2.0% ($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$)
Low-Frequency Internal RC Oscillator		<ul style="list-style-type: none"> • 40 kHz ±15% ($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$)

Table 3. A96L116 Features (continued)

Item	Description
Power Consumption	<ul style="list-style-type: none"> • 94 µA/MHz in Run mode, • 12 µA in Run mode (32.768 kHz, 40 kHz) • 0.35 µA in Stop mode without RTCC • 0.9 µA in Stop mode with RTCC and 32.768 kHz • 5 µs wakeup time from idle/stop modes
Operating Voltage and Frequency	<ul style="list-style-type: none"> • 1.71 V to 3.6 V @ 32 to 38 kHz with SX-tal • 1.8 V to 3.6 V @ 0.4 to 4.2 MHz with Ceramic • 2.0 V to 3.6 V @ 0.4 to 4.2 MHz with X-tal • 2.7 V to 3.6 V @ 0.4 to 12 MHz with X-tal • 1.71 V to 3.6 V @ 0.5 to 16 MHz with HFIRC • 1.71 V to 3.6 V @ 40 kHz with LFIRC
Minimum Instruction Execution Time	<ul style="list-style-type: none"> • 0.125 µs @ 16 MHz IRC
Operating Temperature	<ul style="list-style-type: none"> • -40°C to +85°C
Package Type	<ul style="list-style-type: none"> • Four types of package options (Pb-free) <ul style="list-style-type: none"> - 20-TSSOP (0.65 mm pitch) - 20-QFN (0.5 mm pitch) - 16-SOPN (1.27 mm pitch) - 10-SSOP (1.0 mm pitch)

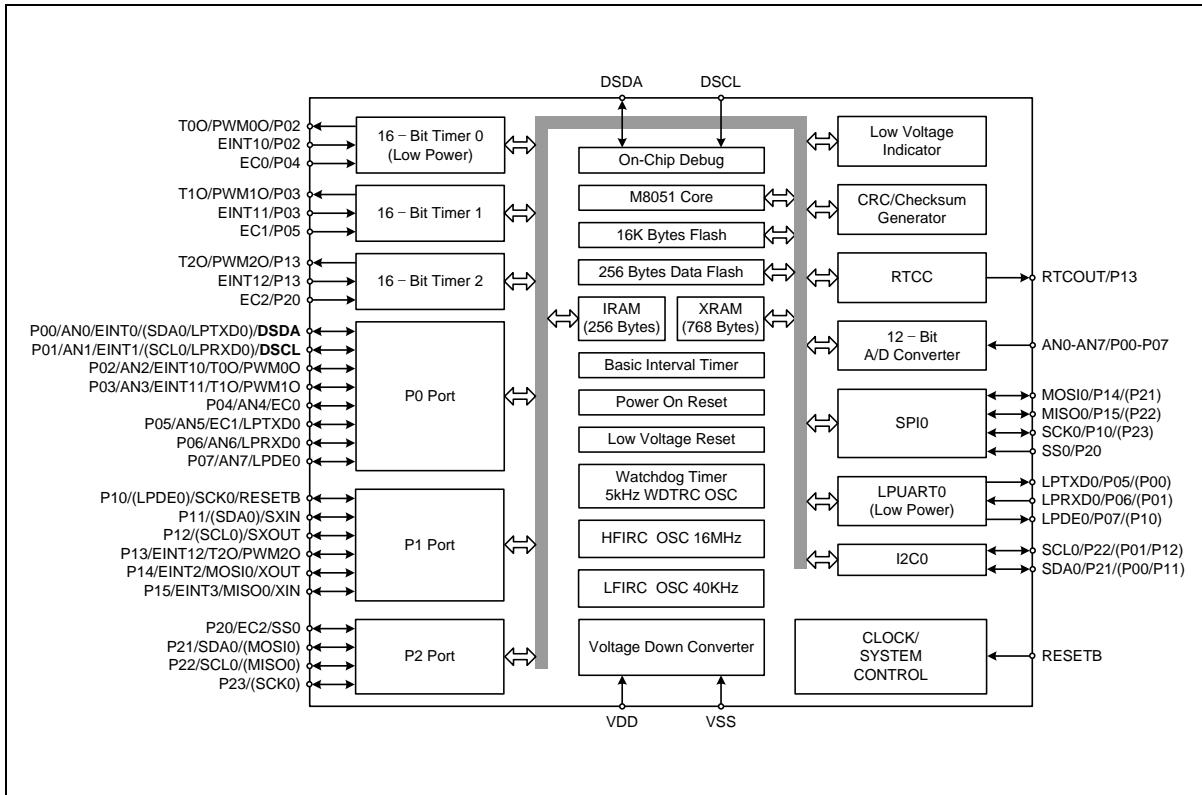
Table 4. Summary of A96L116 Peripherals

Peripheral	A96L116FR	A96L116FU	A96L116AE	A96L116DS
Code Flash Memory	16 KB	16 KB	16 KB	16 KB
Data Flash Memory	256 B	256 B	256 B	256 B
IRAM/XRAM	256 / 768 B	256 / 768 B	256 / 768 B	256 / 768 B
Timers	General-Purpose	3 (16-bit)		
	WDT	1		
	BIT	1		
Communication Interfaces	SPI	1	1	0
	I2C	1	1	1
	LPUART	1	1	1
RTCC		1		
GPIO	18	18	14	8
ADCs Number of Channels	111.1 kspS	111.1 kspS	111.1 kspS	111.1 kspS
	8	8	7	4
Max. CPU Frequency	16 MHz			
128 Unique ID	1			
CRC/Checksum	1 (16-bit)			
Operating Voltage	1.71 V to 3.6 V			
Operating Temperature	Ambient operating temperature: -40°C to +85°C			
Packages	20-TSSOP	20-QFN	16-SOPN	10-SSOP

2.3 Block Diagram

Figure 1 shows a block diagram of the A96L116.

Figure 1. A96L116 Block Diagram



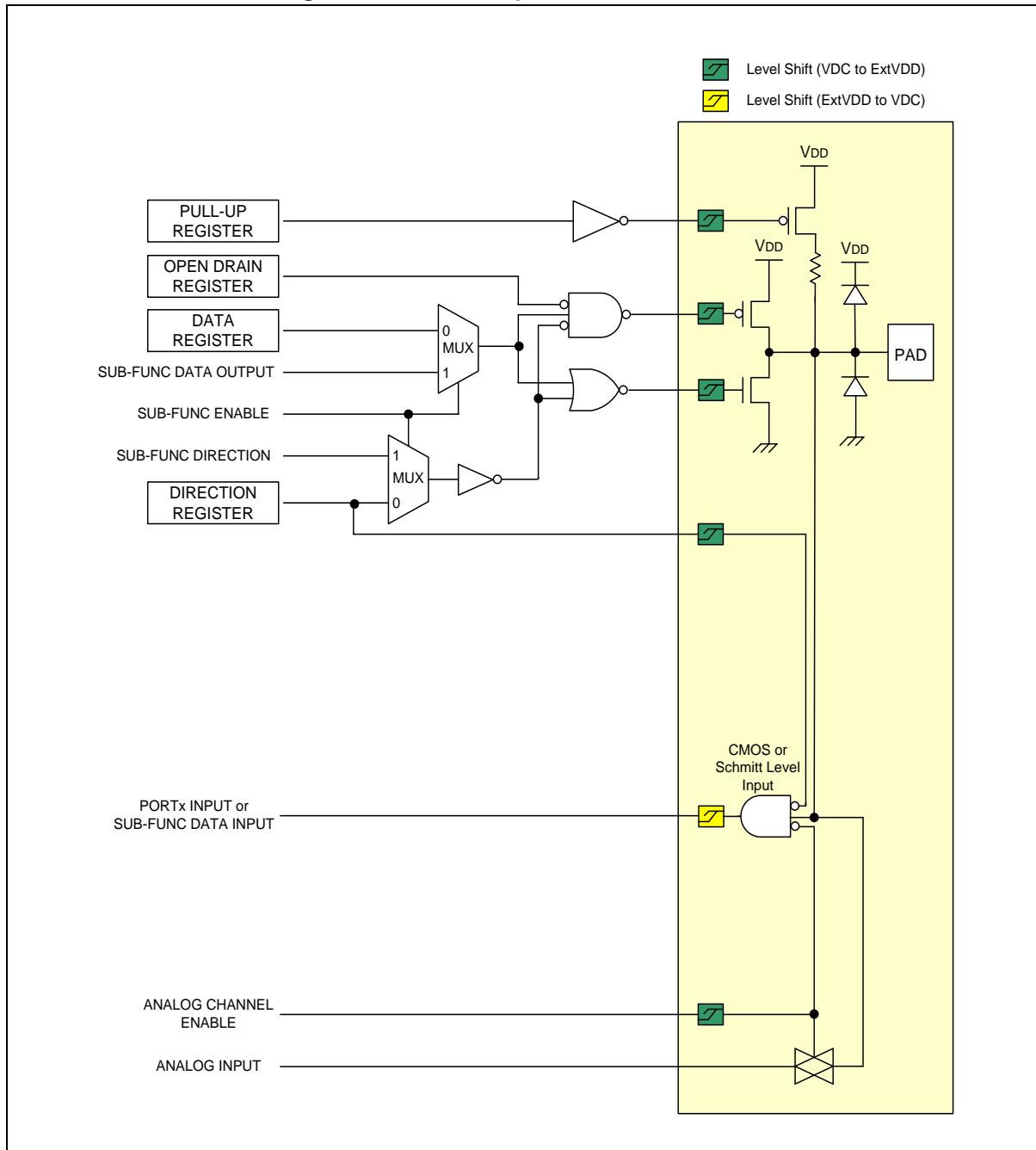
2.4 Functional Overview

The following sections provide overviews of the features of the A96L116 microcontroller.

2.4.1 Port Structures

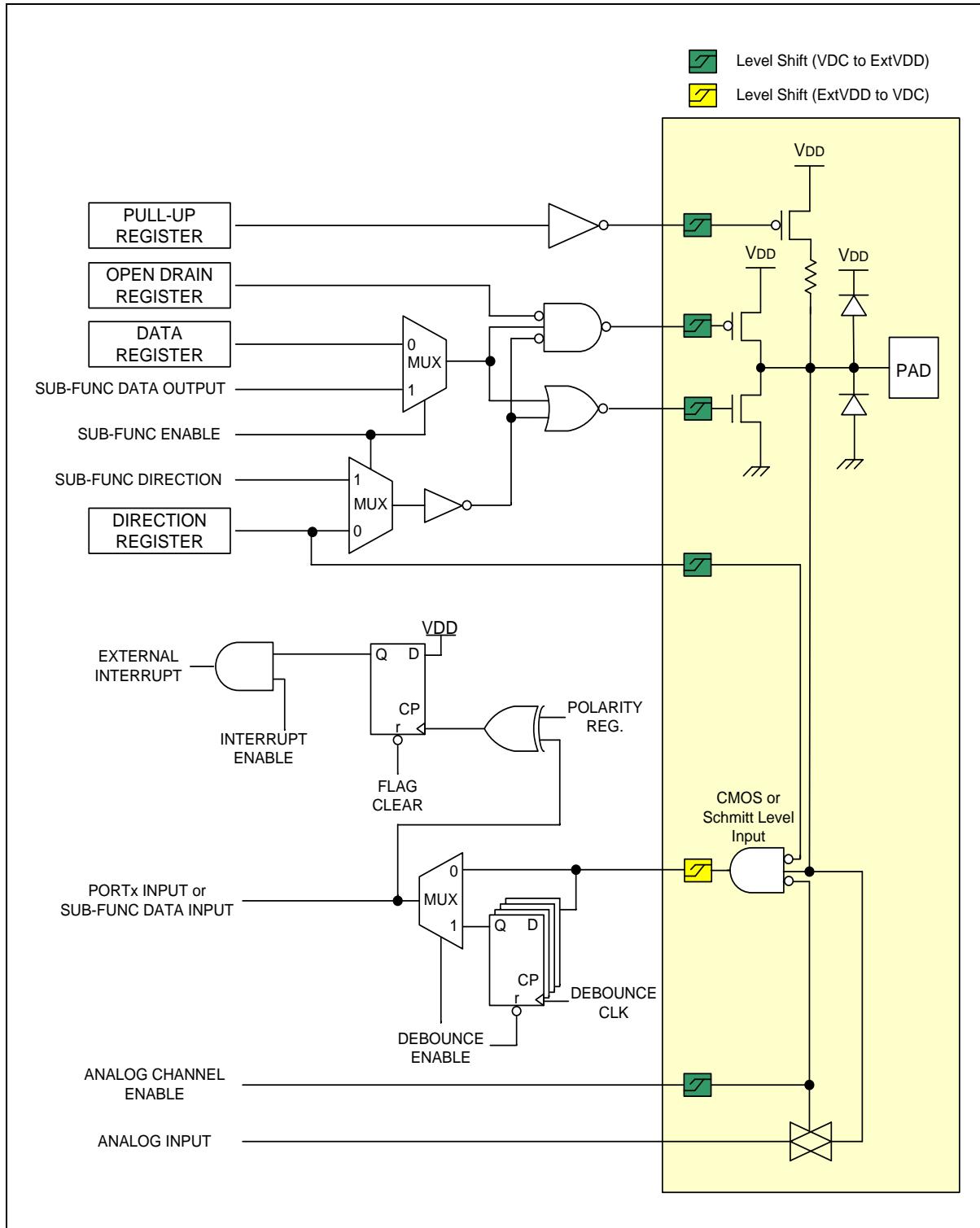
2.4.1.1 GPIO Port Structure

Figure 2. General-Purpose I/O Port Structure



2.4.1.2 External Interrupt I/O Port Structure

Figure 3. External Interrupt I/O Port Structure



2.4.2 Memory Organization

A96L116 addresses three separate memory spaces:

- Program memory
- Data memory
- XRAM memory

By means of this logical separation of the memory, 8-bit CPU address can access the data memory more rapidly. 16-bit data memory address is generated through the DPTR register.

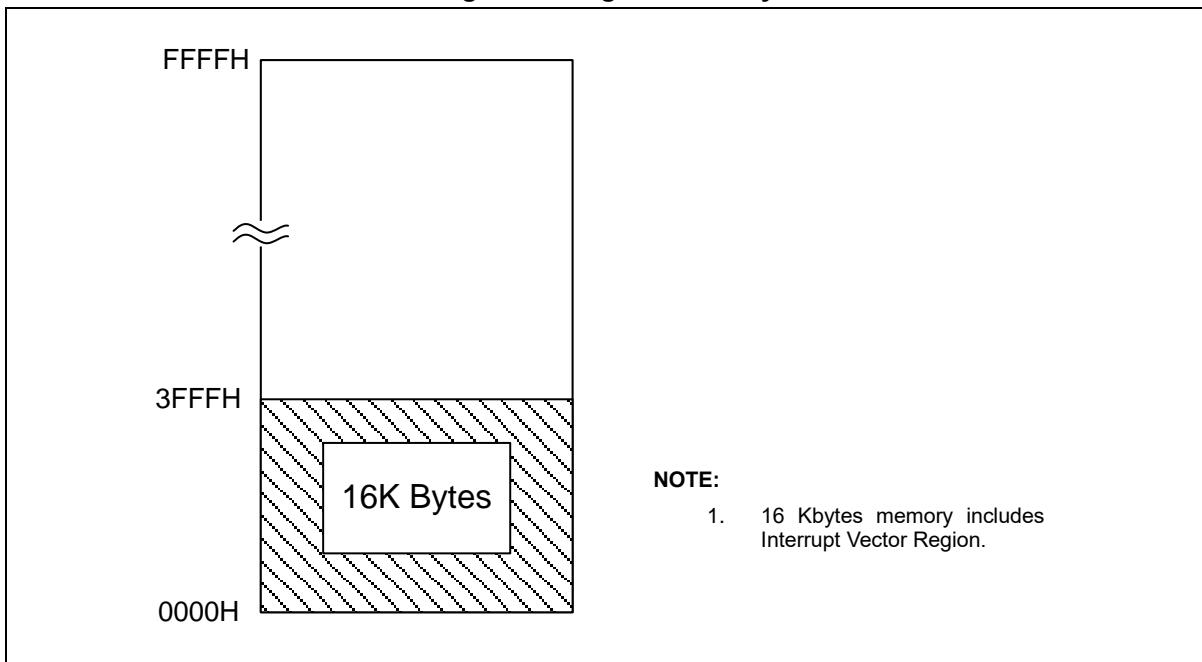
A96L116 provides on-chip 16 Kbytes of ISP type flash program memory, which is readable and writable. Internal data memory (IRAM) is 256 bytes, and it includes the stack area. External data memory (XRAM) is 768 bytes.

2.4.2.1 Program Memory

A 16-bit Program Counter can address up to 64 Kbytes, but A96L116 has only 16 Kbytes program memory space. After reset, CPU begins execution from location 0000H. Each interrupt is assigned to a fixed location of the program memory. The interrupt causes the CPU to jump to that location, where it commences an execution of a service routine.

For example, an external interrupt 1 is assigned to location 002BH. If the external interrupt 1 is going to be used, its service routine must begin at location 002BH. If the interrupt is not going to be used, its service location is available as general-purpose program memory. If an interrupt service routine is short enough (frequent cases with a control application), the service routine can reside entirely within an 8 bytes interval.

A longer service routine can use a jump instruction to skip over subsequent interrupt locations if other interrupts are in use. Figure 4 shows a map of the lower part of the program memory.

Figure 4. Program Memory

More detailed description of program memory is described in chapter 2.4.18 Flash .

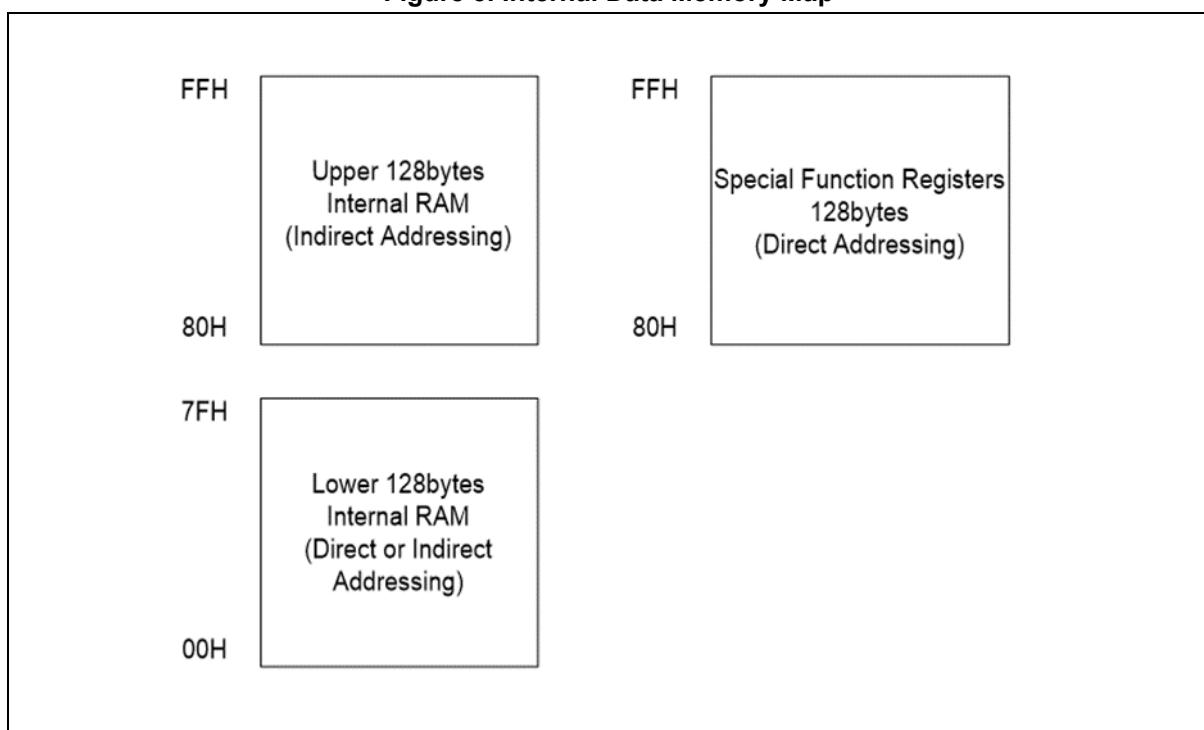
2.4.2.2 Internal Data Memory

Internal data memory is divided into three spaces as shown in Figure 5. Those three spaces are generally called as,

- Lower 128 bytes
- Upper 128 bytes
- Special Function Registers (SFR space)

Internal data memory addresses are always one byte wide, which implies an address space of 256 bytes.

In fact, the addressing modes of the internal data memory can accommodate up to 384 bytes by using a simple trick. Direct addresses higher than 7FH access one memory space and indirect addresses higher than 7FH access a different memory space. By means of this method, the upper 128 bytes and SFR space can occupy the same block of addresses, 80H through FFH, although they are physically separate entities as shown in Figure 5.

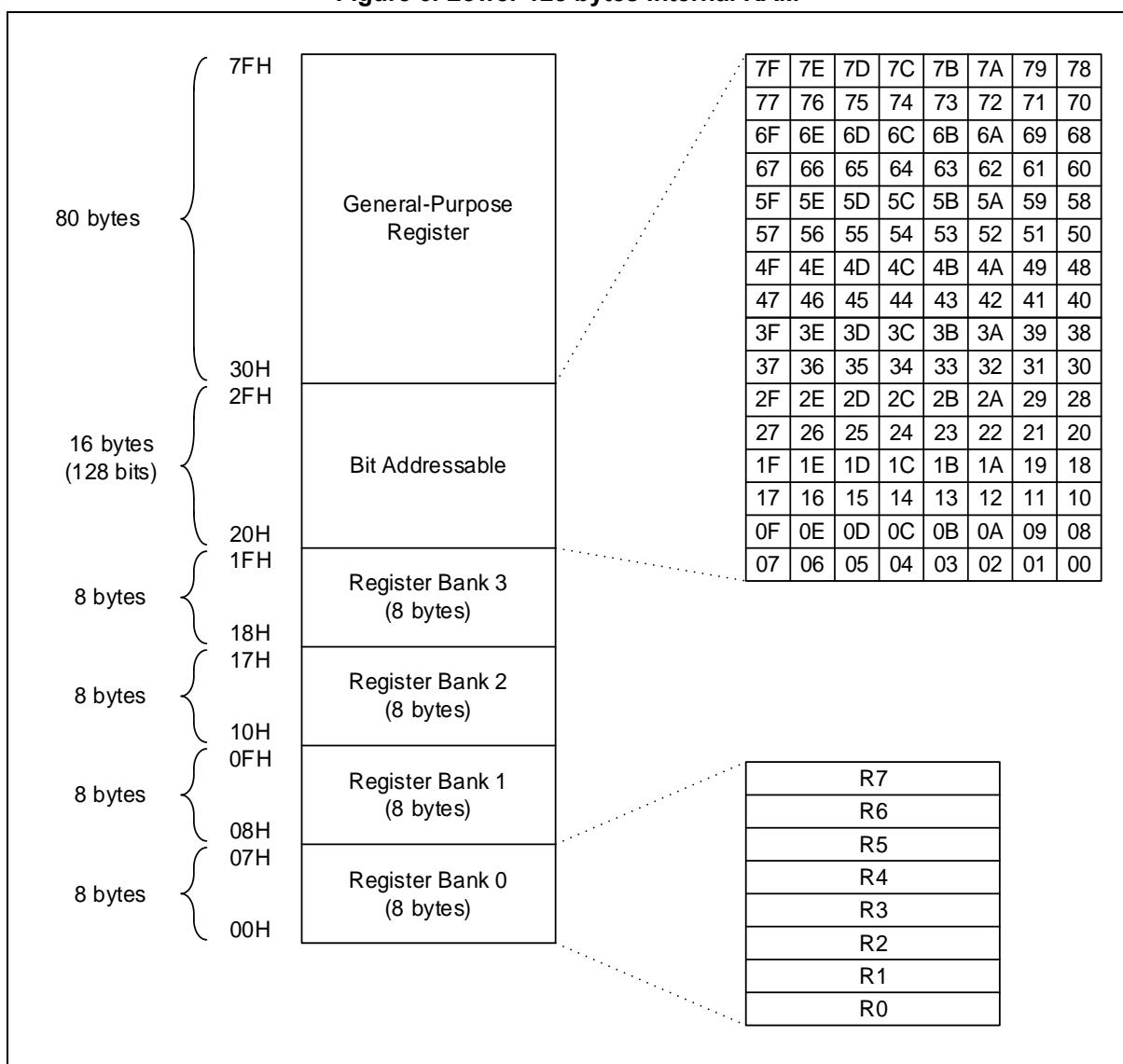
Figure 5. Internal Data Memory Map

The lower 128 bytes of RAM are present in all 8051 devices as mapped in Figure 6. The lowest 32 bytes are grouped into 4 banks of 8 registers. Program instructions call out these registers as R0 through R7. Two bits in the Program Status Word select which register bank is in use. This allows more efficient use of code space, since register instructions are shorter than instructions that use direct addressing.

The next 16 bytes above the register banks form a block of bit-addressable memory space. The 8051-instruction set includes a wide selection of single-bit instructions, and the 128 bits in this area can be directly addressed by these instructions. The bit addresses in this area are 00H through 7FH.

Entire bytes in the lower 128 bytes can be accessed by either direct or indirect addressing, while the upper 128 bytes RAM can only be accessed by indirect addressing. These spaces are used for data RAM and stack.

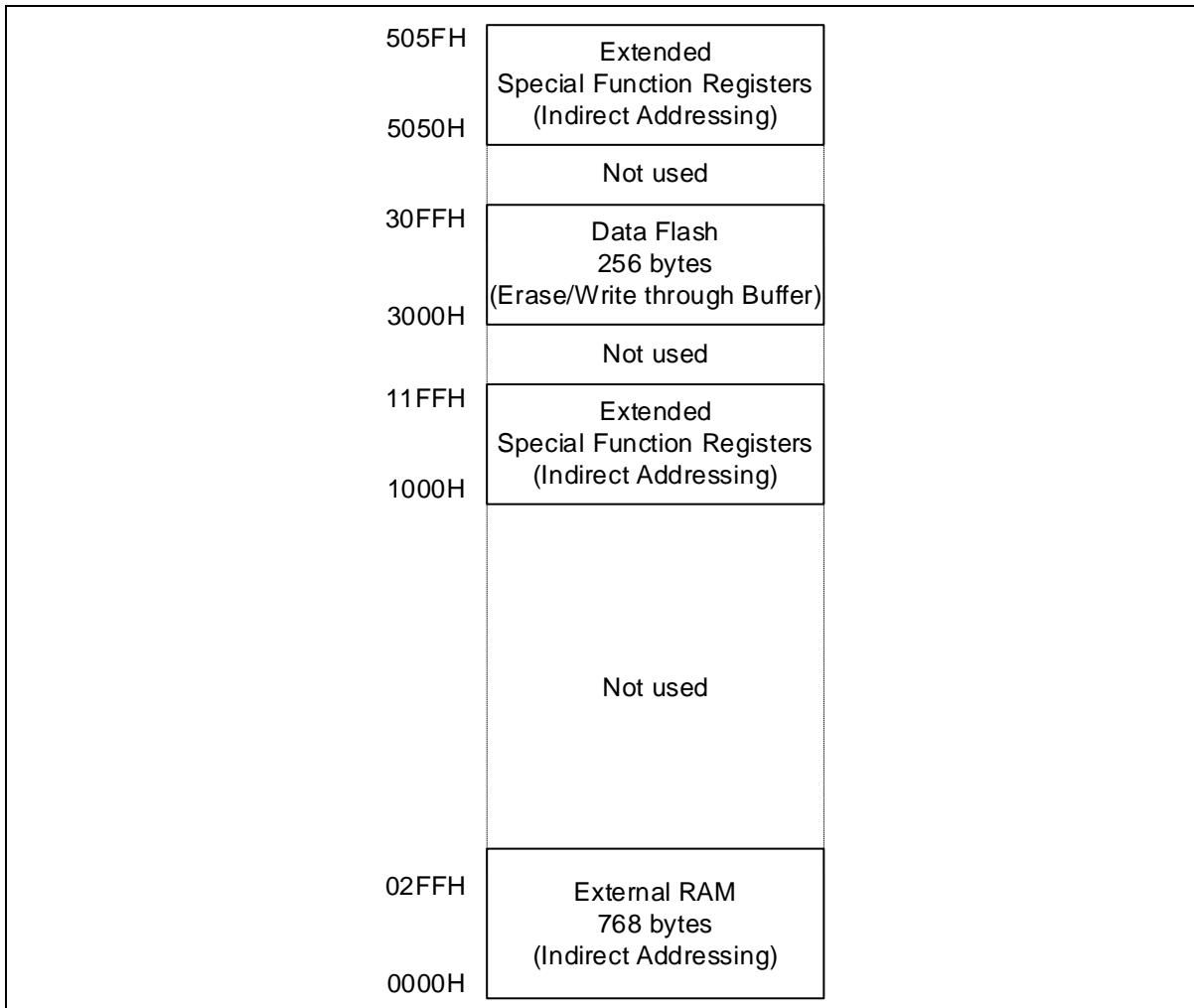
Figure 6. Lower 128 bytes Internal RAM



2.4.2.3 Extended SFR and Data Memory Area

A96L116 has 768 bytes XRAM and 528 bytes XSFR registers. Extended SFR area has no relation with RAM nor flash memory. This area can be read or written to by using SFR in 8-bit unit.

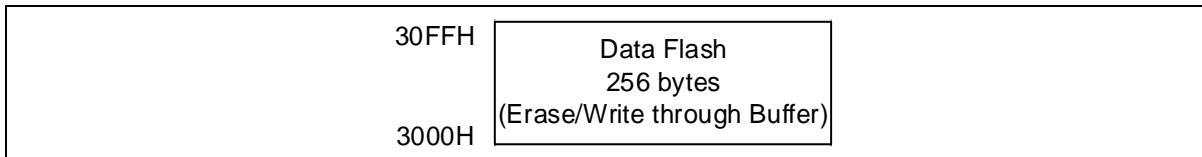
Figure 7. Extended SFR (XSFR) Area



2.4.2.4 Data Flash Memory Area

Data flash memory is located on the extended memory area and can be read using DPTR. Data flash area can be erased or written to through the page buffer with relevant SFR.

Figure 8. Data Flash Memory Area



For the detailed information about Data flash, see chapter 2.4.19 Data Flash Memory.

2.4.3 Ports

2.4.3.1 I/O Ports

A96L116 has three groups of I/O ports: P0, P1, and P2. Using SFR register, each port can be configured as an input, an output, or with an internal pull-up and open-drain type according to system configurations and design requirements.

2.4.3.2 Port Description of P0

As an 8-bit I/O port, P0 controls the following registers:

- P0 data register (P0)
- P0 direction register (P0IOH/P0IOL)
- P0 debounce enable register (P0DB)
- P0 pull-up resistor selection register (P0PU)
- P0 open-drain selection register (P0OD)
- P0 Function selection registers (P0FSRH/P0FSRL)

2.4.3.3 Port Description of P1

As a 6-bit I/O port, P1 controls the following registers:

- P1 data register (P1)
- P1 direction register (P1IOH/P1IOL)
- P1 pull-up resistor selection register (P1PU)
- P1 debounce enable register (P1DB)
- P1 open-drain selection register (P1OD)
- P1 Function selection registers (P1FSRH/P1FSRL)

2.4.3.4 Port Description of P2

As a 4-bit I/O port, P2 controls the following registers:

- P2 data register (P2)
- P2 direction register (P2IOL)
- P2 pull-up resistor selection register (P2PU)
- P2 open-drain selection register (P2OD)
- P2 Function selection registers (P2FSRL)

2.4.4 Interrupt Controller

A96L116 has an interrupt controller with 15 interrupt sources, each with four priorities. All interrupt sources can be enabled or disabled individually by software except for the non-maskable interrupt that is always enabled with the highest priority and cannot be masked by software.

The interrupt controller features the followings:

- Receives requests from 15 interrupt sources.
- Six group priorities
- Four priority levels
- Multi-interrupt possibility
- If requests of different priority levels are received simultaneously, a request with higher priority level is served first.
- Each interrupt source can be controlled by an EA bit and an IEx bit.
- Interrupt latency varies ranging from three to nine machine cycles in a single interrupt system.

Non-maskable interrupt is always enabled, while maskable interrupts can be enabled through four pairs of interrupt enable registers (IE, IE1, IE2, and IE3). Each bit of the four registers can individually enable or disable a particular interrupt source. Especially bit 7 (EA) in the register IE provides overall control.

It must be set to '1' to enable interrupts as described in the followings:

- When EA is set to '0' → all interrupts are disabled.
- When EA is set to '1' → a particular interrupt can be individually enabled or disabled by the associate bit of the interrupt enable registers.

If an interrupt has occurred, the EA bit is automatically cleared to '0', and Program Count jumps to the interrupt service vector. The EA bit will be set to '1' when executing the RETI instruction at the end of interrupt routine. Since A96L116's interrupt controller has four-level priority, and each maskable interrupt is set to a priority level according to IP and IP1.

Figure 9. Interrupt Group Priority Level

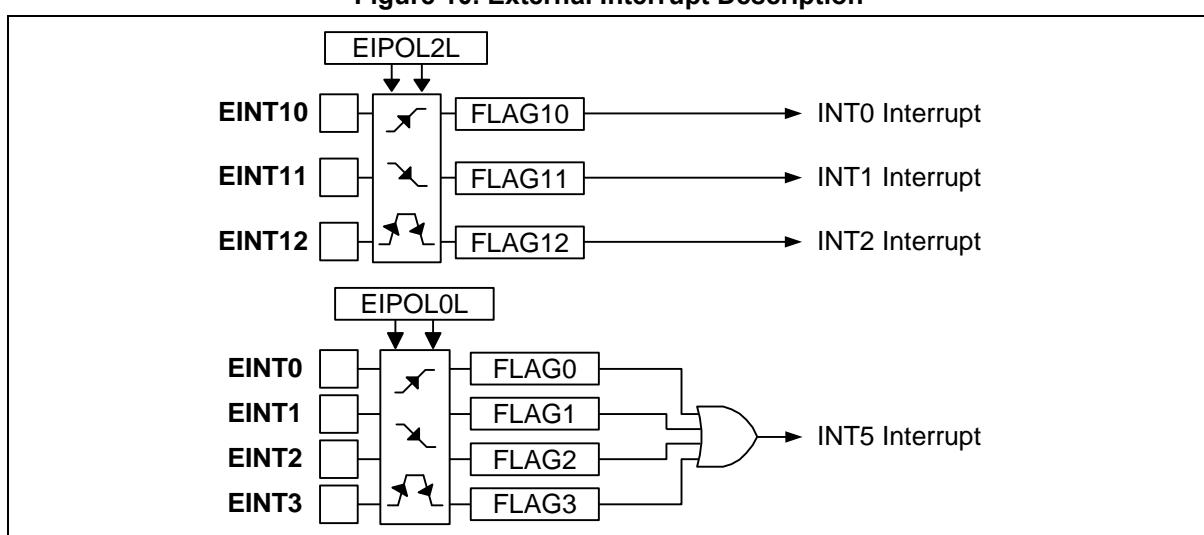
Interrupt Group	Highest				Lowest
0 (Bit0)	Interrupt 0	Interrupt 6	Interrupt 12	Interrupt 18	Highest
1 (Bit1)	Interrupt 1	Interrupt 7	Interrupt 13	Interrupt 19	
2 (Bit2)	Interrupt 2	Interrupt 8	Interrupt 14	Interrupt 20	
3 (Bit3)	Interrupt 3	Interrupt 9	Interrupt 15	Interrupt 21	
4 (Bit4)	Interrupt 4	Interrupt 10	Interrupt 16	Interrupt 22	
5 (Bit5)	Interrupt 5	Interrupt 11	Interrupt 17	Interrupt 23	Lowest

Figure 9 describes interrupt groups and their priority levels that is available for sharing interrupt priority. Priority of a group is set by two bits of Interrupt Priority (IP) registers: one bit from IP and another one bit from IP1.

Interrupt Service Routine serves an interrupt having higher priority first. If two requests of different priority levels are received simultaneously, the request with higher priority level is served prior to the lower one.

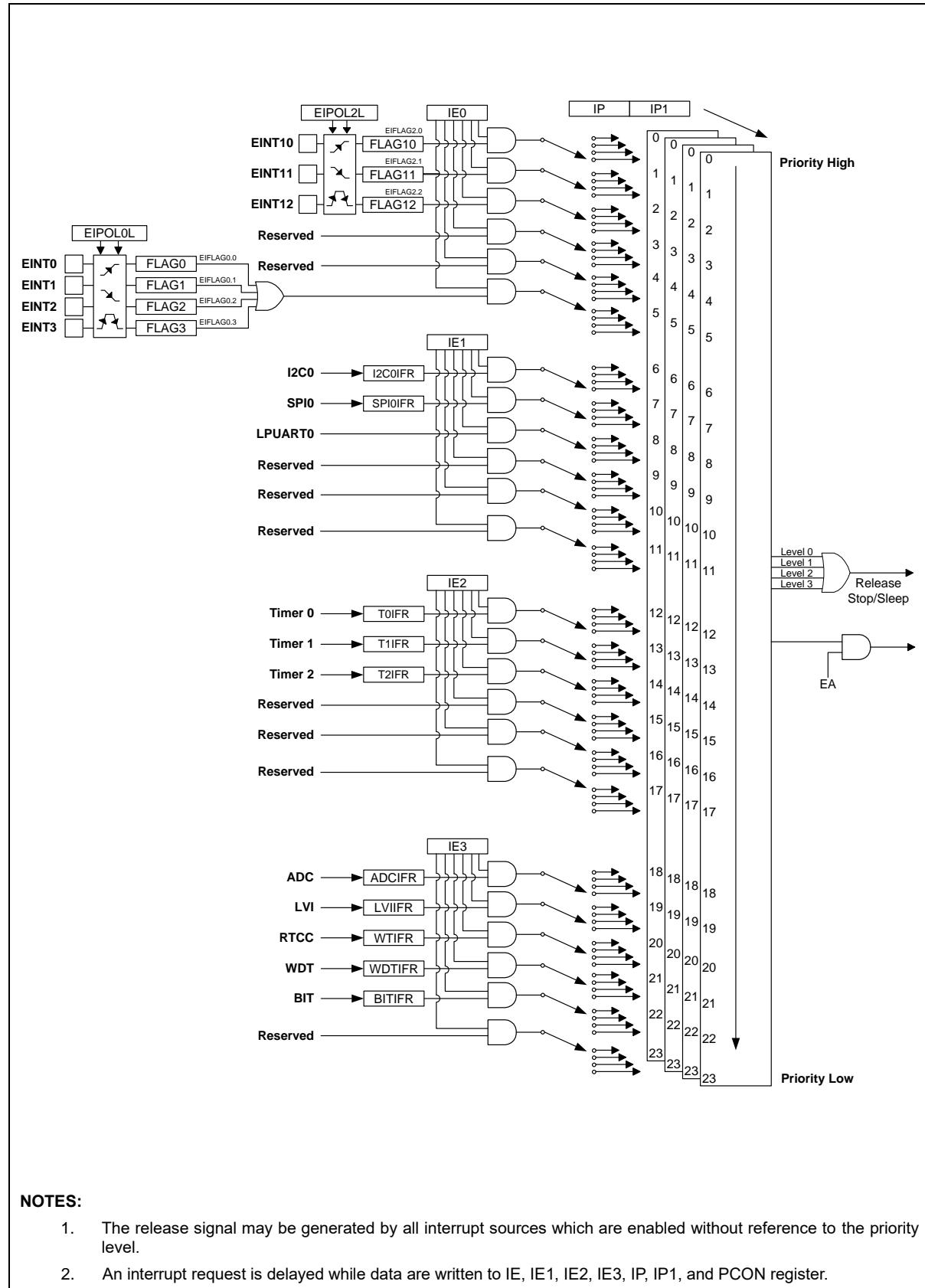
2.4.4.1 External Interrupt

External interrupts on pins of INT0 to INT5 receive various interrupt requests in accordance with the external interrupt polarity 0 register (EIPOL0L) and external interrupt polarity 2 register (EIPOL2L) as shown in Figure 10. Each external interrupt source has enable/disable bits. An external interrupt flag register (EIFLAG) provides the status of the external interrupts.

Figure 10. External Interrupt Description

2.4.4.2 Interrupt Controller Block Diagram

Figure 11. Interrupt Controller Block Diagram



In Figure 11, release signal for STOP and IDLE mode can be generated by all interrupt sources which are enabled without reference to priority level. An interrupt request will be delayed while data is written to one of the registers IE, IE1, IE2, IE3, IP, IP1, and PCON.

2.4.4.3 Interrupt Vector Table

When a certain interrupt occurs, a LCALL (Long Call) instruction pushes the contents of the PC (Program Counter) onto the stack and loads the appropriate vector address. CPU pauses from its current task for some time and processes the interrupt at the vector address.

The Interrupt controller supports 24 interrupt sources, and each interrupt source has a determined priority order as shown in Table 5.

Table 5. Interrupt Vector Address Table

Interrupt Source	Symbol	Interrupt Enable Bit	Priority	Mask	Vector Address
Hardware RESET	RESETB	-	0	Non-Maskable	0000H
External Interrupt 10	INT0	IE.0	1	Maskable	0003H
External Interrupt 11	INT1	IE.1	2	Maskable	000BH
External Interrupt 12	INT2	IE.2	3	Maskable	0013H
-	INT3	IE.3	4	Maskable	001BH
-	INT4	IE.4	5	Maskable	0023H
External Interrupt 0 – 3	INT5	IE.5	6	Maskable	002BH
I2C0 Interrupt	INT6	IE1.0	7	Maskable	0033H
SPI0 Interrupt	INT7	IE1.1	8	Maskable	003BH
LPUART0 Interrupt	INT8	IE1.2	9	Maskable	0043H
-	INT9	IE1.3	10	Maskable	004BH
-	INT10	IE1.4	11	Maskable	0053H
-	INT11	IE1.5	12	Maskable	005BH
T0 Match Interrupt	INT12	IE2.0	13	Maskable	0063H
T1 Match Interrupt	INT13	IE2.1	14	Maskable	006BH
T2 Match Interrupt	INT14	IE2.2	15	Maskable	0073H
-	INT15	IE2.3	16	Maskable	007BH
-	INT16	IE2.4	17	Maskable	0083H
-	INT17	IE2.5	18	Maskable	008BH
ADC Interrupt	INT18	IE3.0	19	Maskable	0093H
LVI Interrupt	INT19	IE3.1	20	Maskable	009BH
RTCC Interrupt	INT20	IE3.2	21	Maskable	00A3H
WDT Interrupt	INT21	IE3.3	22	Maskable	00ABH
BIT Interrupt	INT22	IE3.4	23	Maskable	00B3H
-	INT23	IE3.5	24	Maskable	00BBH

To execute the maskable interrupts, both EA bit and a corresponding bit of IEx associated with a specific interrupt source must be set to '1'. When an interrupt request is received, a particular interrupt request flag is set to '1' and maintains its status until CPU accepts the interrupt. After the interrupt acceptance, the interrupt request flag will be cleared automatically.

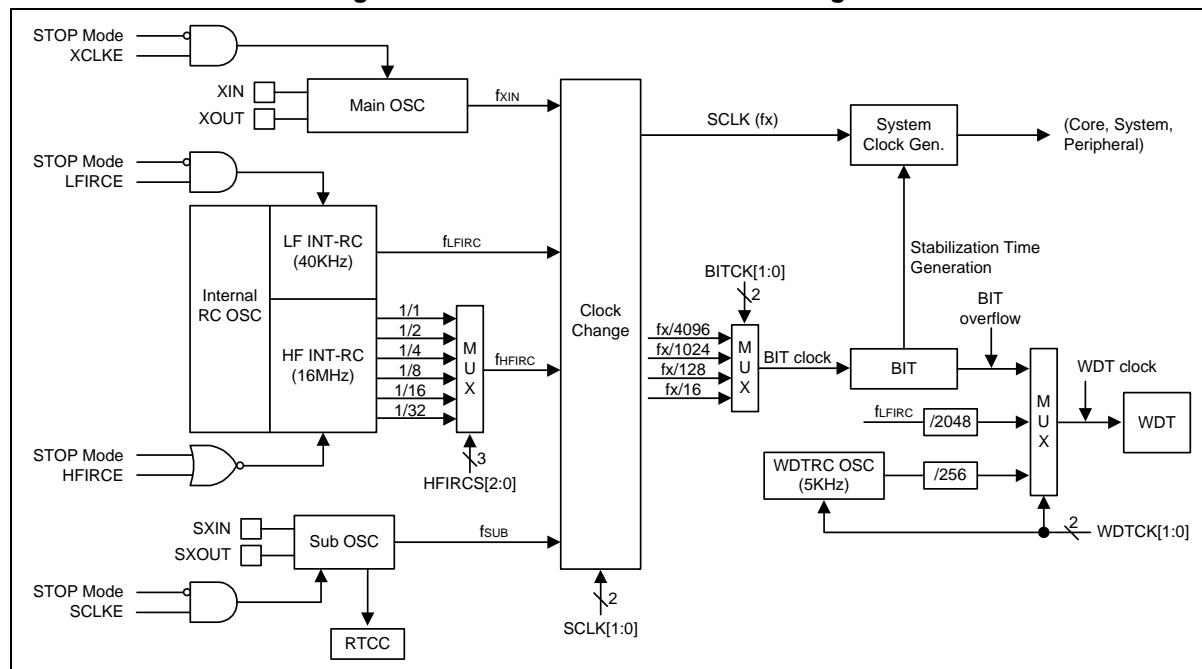
2.4.5 Clock Generator

As shown in Figure 12, a clock generator produces basic clock pulses which provide a CPU and peripherals with a system clock. The default system clock is a 1 MHz HF INT-RC oscillator and default division rate is sixteen. To stabilize the system internally, it is used 1 MHz HF INT-RC oscillator on POR.

A96L116 incorporates three types of oscillators:

- Calibrated HF Internal RC Oscillator (16 MHz)
 - HF INT-RC OSC/32 (0.5 MHz)
 - HF INT-RC OSC/16 (1 MHz, default system clock)
 - HF INT-RC OSC/8 (2 MHz)
 - HF INT-RC OSC/4 (4 MHz)
 - HF INT-RC OSC/2 (8 MHz)
 - HF INT-RC OSC/1 (16 MHz)
- Internal WDTRC Oscillator (5 kHz)
- LF INT-RC Oscillator (40 kHz)

Figure 12. Clock Generator in Block Diagram



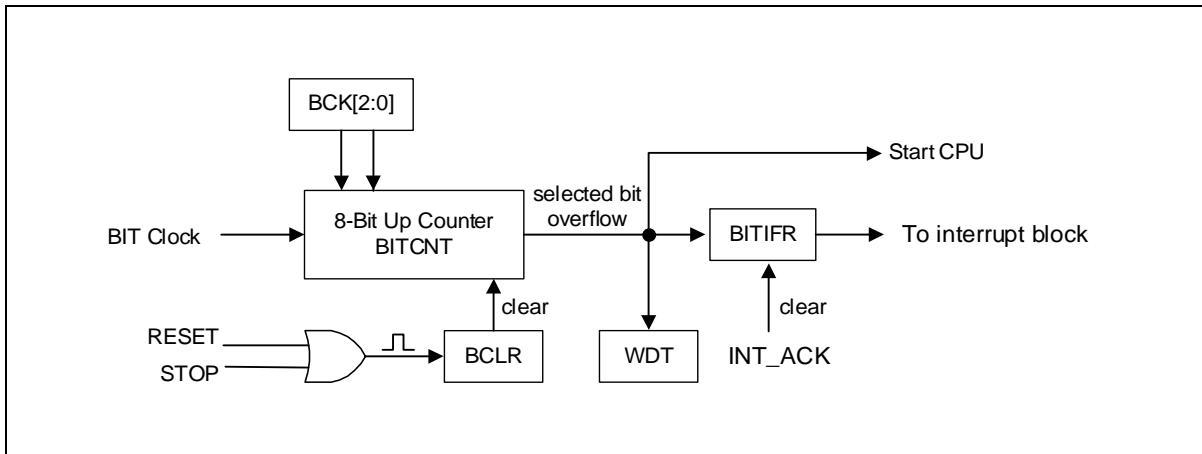
2.4.6 Basic Interval Timer (BIT)

A96L116 has a free running 8-bit Basic Interval Timer (BIT). BIT generates the time base for watchdog timer counting and provides a basic interval timer interrupt (BITIFR).

BIT of A96L116 features the followings:

- During Power On, BIT gives a stable clock generation time.
- On exiting Stop mode, BIT gives a stable clock generation time.
- As a timer, BIT generates a timer interrupt.

Figure 13. Basic Interval Timer in Block Diagram



2.4.7 WatchDog Timer (WDT)

Watchdog Timer (WDT) is used to rapidly detect CPU malfunctions such as endless looping caused by noise. In addition, it is used to resume the CPU in a normal state. Watchdog timer signal for malfunction detection can be used as either a CPU reset or an interrupt request. When the WDT is not being used for the detection of the CPU malfunctions, it can be used as a timer generating an interrupt at fixed intervals.

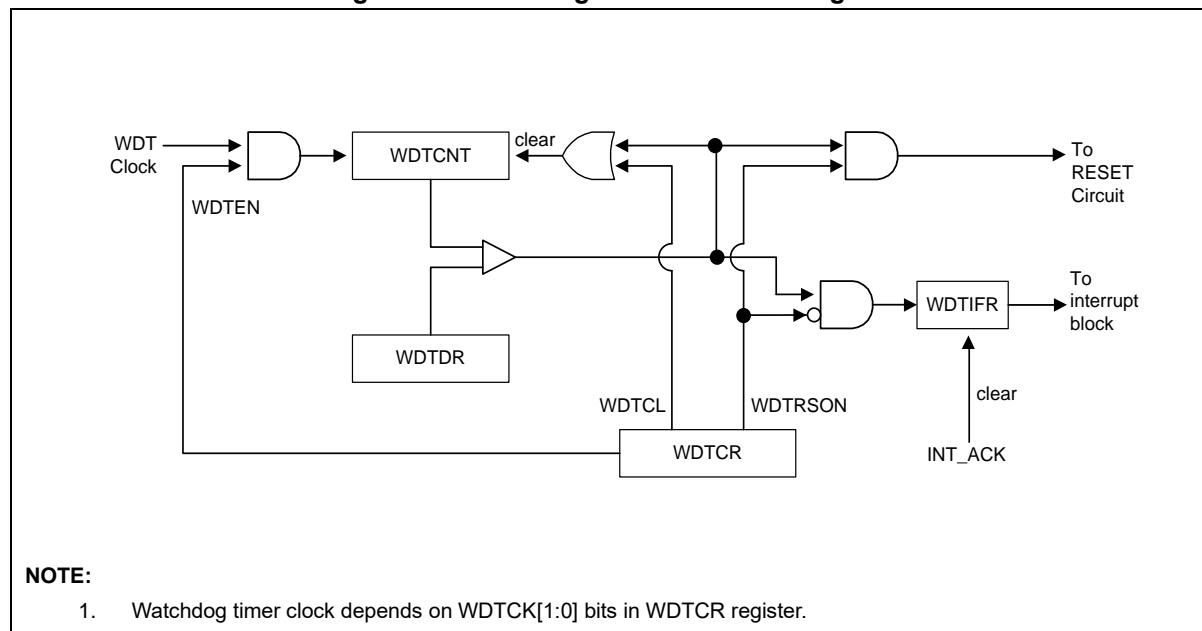
The WDT can be used in a free running 8-bit timer mode or in a watch dog timer mode by setting WDTRSON bit, which is WDTCR[6]. If '1' is written to WDTCR[5], WDT counter value is cleared and counts up. After 1 machine cycle, this bit is cleared to '0' automatically.

The WDT consists of an 8-bit binary counter and a watchdog timer data register. When the value of an 8-bit binary counter is equal to the 8 bits of WDTCNT, an interrupt request flag is generated. This can be used as a watchdog timer interrupt or a reset of CPU in accordance with a bit WDTRSON.

The input clock source of watch dog timer is BIT overflow and WDTRC. The interval of watchdog timer interrupt is decided by the BIT overflow period and WDTDR set value. Equation of the WDT interrupt interval is described in the followings:

- WDT Interrupt Interval = (BIT Interrupt Interval) × (WDTDR Value + 1)
- WDT Interrupt Interval = $2048 / f_{LFIRC} \times (WDTDR Value + 1)$ when LFIRC
- WDT Interrupt Interval = $256 / f_{WDTRC} \times (WDTDR Value + 1)$ when WDTRC

Figure 14. Watchdog Timer in Block Diagram



2.4.8 Real Timer Clock and Calendar (RTCC)

The Real Timer Clock and Calendar (RTCC) has a function for RTC (Real Time Clock) and calendar operations.

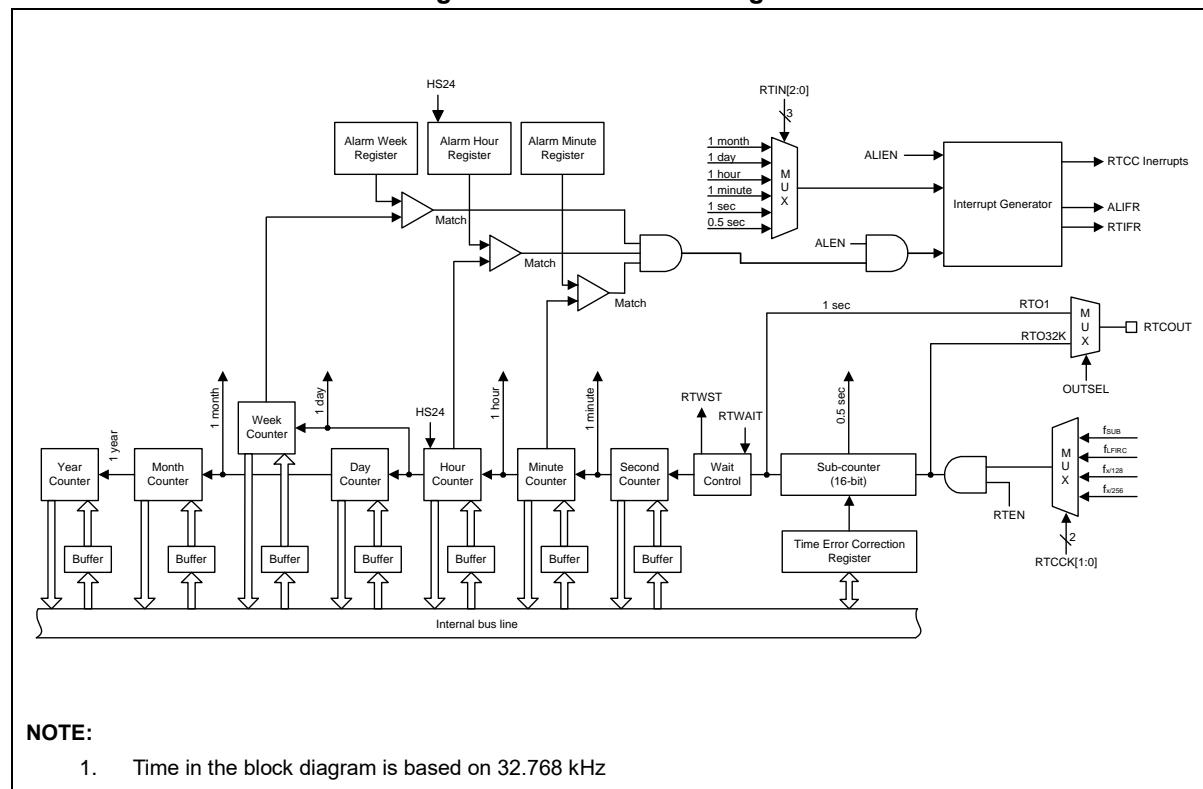
The internal structure of the RTCC is implemented with the clock source select circuit, second/minute/hour/day/week/month/year counter circuits, alarm circuit, output select circuit, and error correction circuit.

The RTCC is an independent BCD counter.

The main operations of the RTCC include the followings:

- Calendar counting 0.5 seconds, seconds, minutes, hours, days, weeks, months, and years up to the year 2099.
- Time error correction function
- Alarm function with interrupt
- Wake-up possibility from STOP mode

Figure 15. RTCC Block Diagram



2.4.9 16-bit Timer (T0)

TIMER0 is a 16-bit Timer, which has a multiplexer and eight registers such as Timer0 A Data Register High/Low, Timer0 B Data Register High/Low, Timer0 Capture Data Register High/Low, and Timer 0 Control Register High/Low (T0ADR_H, T0ADRL, T0BDR_H, T0BDRL, T0CAPH, T0CAPL, T0CRH, T0CRL).

TIMER0 operates in one of four operating modes:

- 16-bit capture mode
- 16-bit timer/ counter mode
- 16-bit PPG output mode (one-shot mode)
- 16-bit PPG output mode (repeat mode)

Specifically in capture mode, data is captured into Input Capture Data Register (T0CAPH/T0CAPL) by the EINT10 event and the edge of f_{SUB} clock or f_{LFIRC} clock. T0 outputs the comparison result between counter and data register through T0O port in timer/counter mode, and outputs PWM waveform through PWM0O port in the PPG mode.

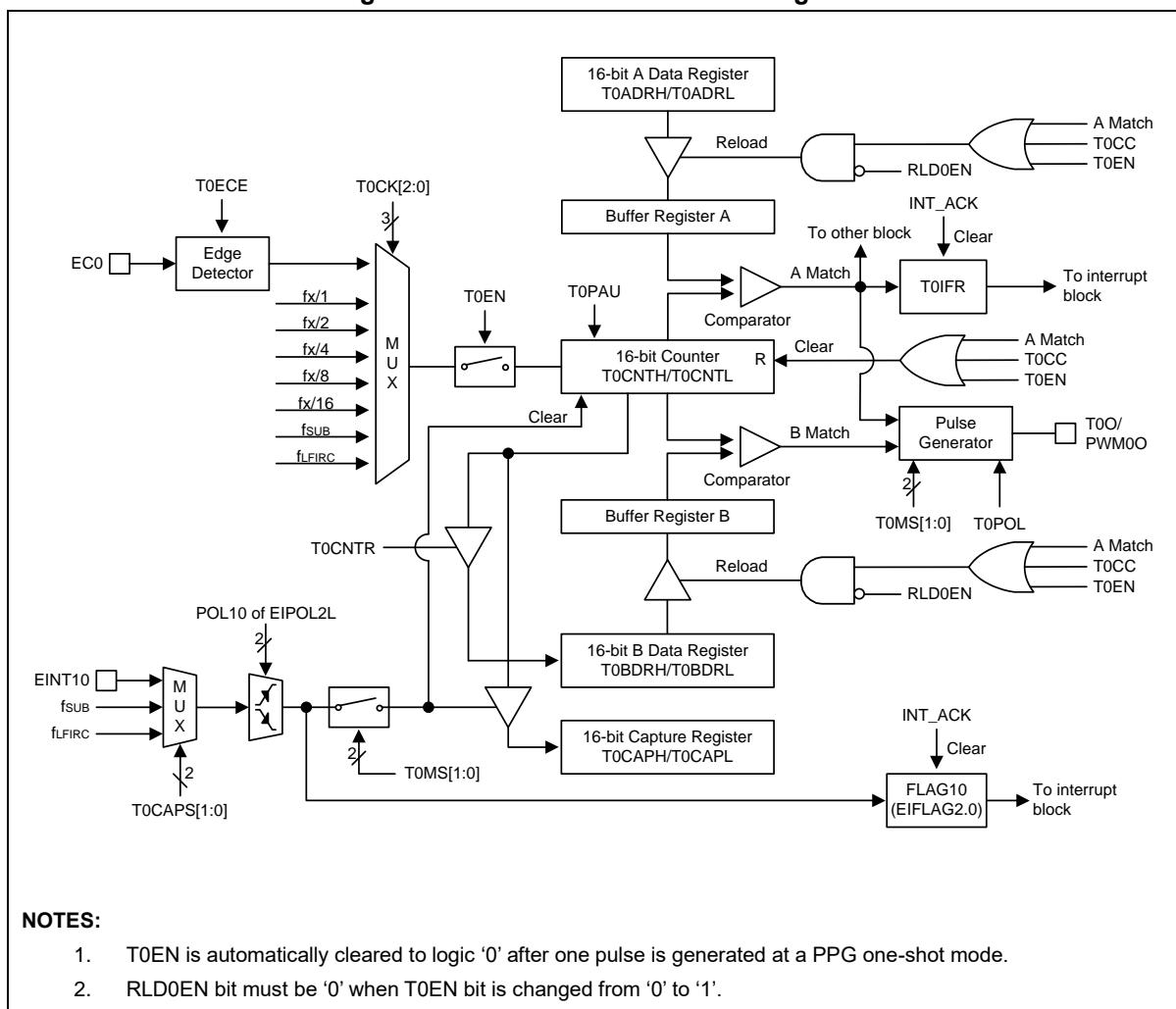
T0 uses an internal clock or an external clock (EC0, f_{SUB}, f_{LFIRC}) as an input clock source. The available clock sources are listed below, and one is selected by clock selection bits (T0CK[2:0]).

- Timer 0 clock sources: f_x/1, 2, 4, 8, 16, f_{SUB}, f_{LFIRC}, and EC0

Table 6. TIMER0 Operating Modes

T0EN	P0FSRL[4]	T0MS[1:0]	T0CK[2:0]	Timer 0
1	1	00	XXX	16-bit Timer/Counter Mode
1	0	01	XXX	16-bit Capture Mode
1	1	10	XXX	16-bit PPG Mode (one-shot mode)
1	1	11	XXX	16-bit PPG Mode (repeat mode)

Figure 16. 16-bit Timer 0 in Block Diagram



2.4.10 16-bit Timer (T1/T2)

T1 and T2 are 16-bit timers, and each timer has a multiplexer and eight registers such as Timer A Data Register High/Low, Timer B Data Register High/Low, Capture Data Register High/Low, and Control Register High/Low (TnADR_H, TnADR_L, TnBDR_H, TnBDR_L, TnCAPH, TnCAPL, TnCRH, TnCRL).

T1 and T2 operate in one of four operating modes:

- 16-bit capture mode
- 16-bit timer/ counter mode
- 16-bit PPG output mode (one-shot mode)
- 16-bit PPG output mode (repeat mode)

Specifically in capture mode, data is captured into Input Capture Data Register (TnCAPH/TnCAPL) by incorporating with EINT1n event. Timer1 and Timer2 output the comparison result between counter and data register through TnO port in timer/counter mode. Timer1 and Timer2 output PWM wave form through PWMnO port in the PPG mode).

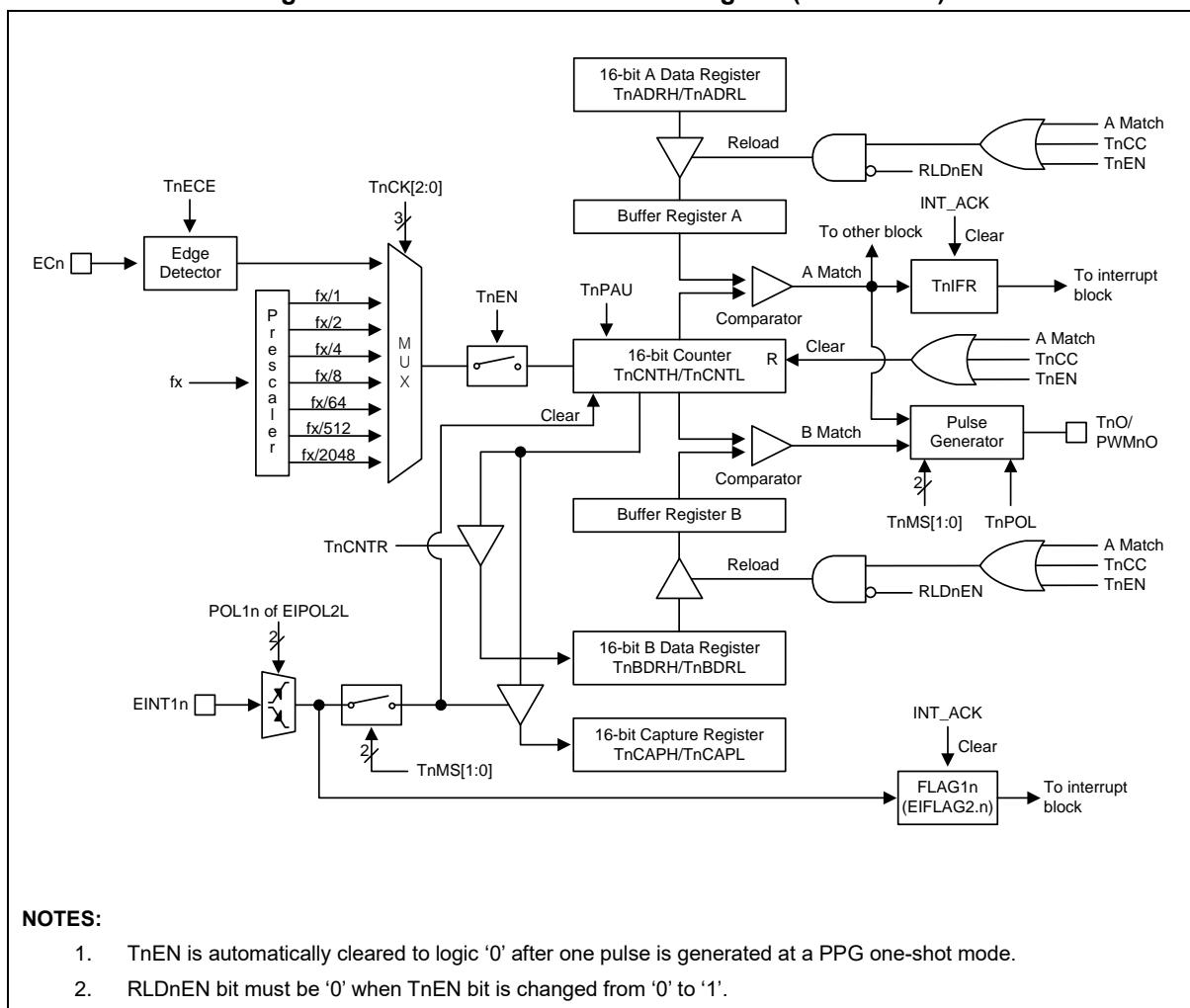
Timer1 and Timer2 use an internal clock or an external clock (ECn) as an input clock source. The clock sources are described below, and one is selected by clock selection logic which is controlled by clock selection bits (TnCK[2:0]).

- Timer1 and Timer2 clock sources: fx / 1, 2, 4, 8, 64, 512, 2048 and ECn

Table 7. Timer1 and Timer2 Operating Modes

TnEN	P0FSRL[6] (T1)/ P1FSRL[6] (T2)	TnMS[1:0]	TnCK[2:0]	Timer n
1	1/0	00	XXX	16 Bit Timer/Counter Mode
1	0/0	01	XXX	16 Bit Capture Mode
1	1/0	10	XXX	16 Bit PPG Mode (one-shot mode)
1	1/0	11	XXX	16 Bit PPG Mode (repeat mode)

Figure 17. 16-bit Timer n in Block Diagram (n = 1 and 2)



2.4.11 12-bit A/D Converter

Analog-to-digital (A/D) converter converts an analog input signal to a corresponding 12-bit digital output value. The A/D converter module has a multiplexer that switches eight analog inputs to the A/D converter's input.

The A/D converter module also has two pairs of registers – A/D Converter Control Register and Data Register. These registers have the functions of selecting the input channel, controlling the conversion state, and holding the value of the conversion result for the corresponding channel.

Figure 18. 12-bit ADC Block Diagram

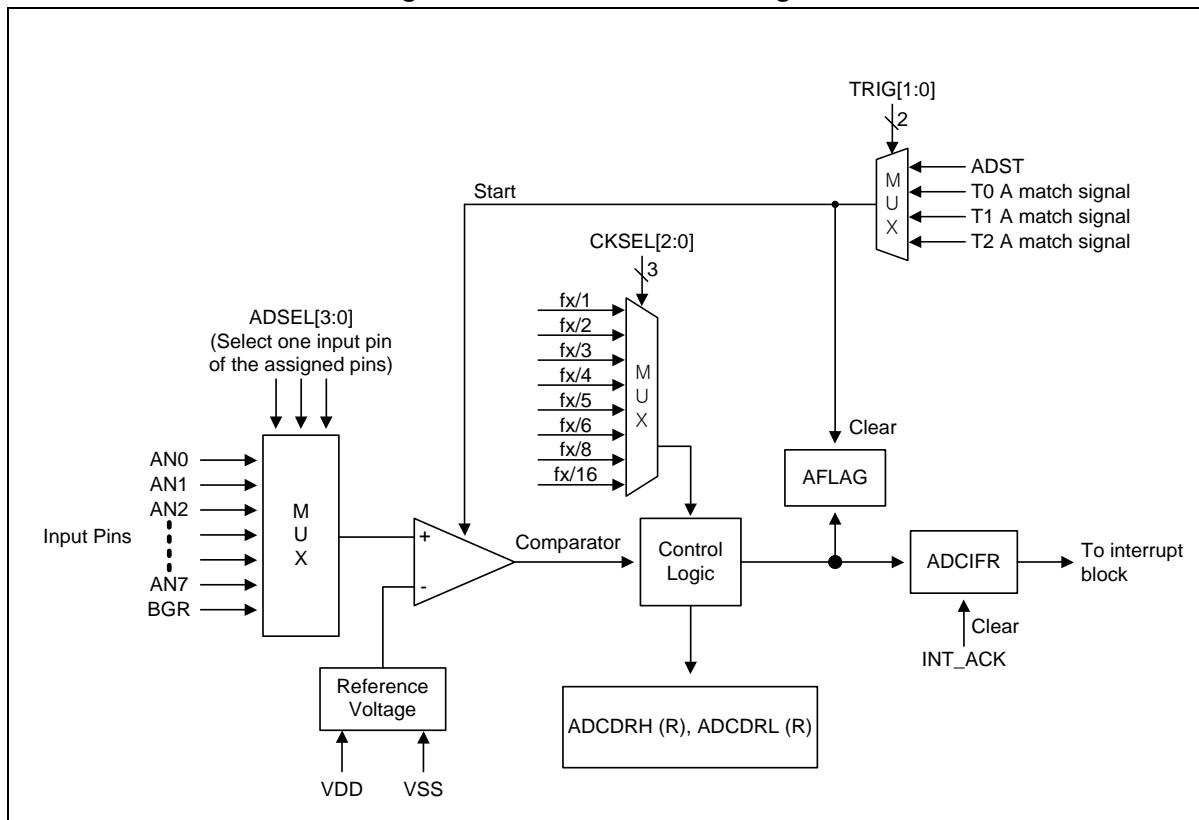
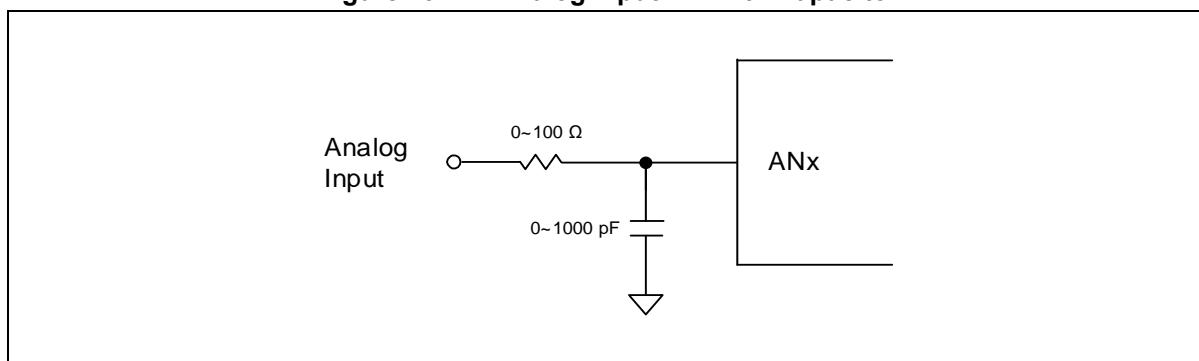


Figure 19. AD Analog Input Pin with Capacitor



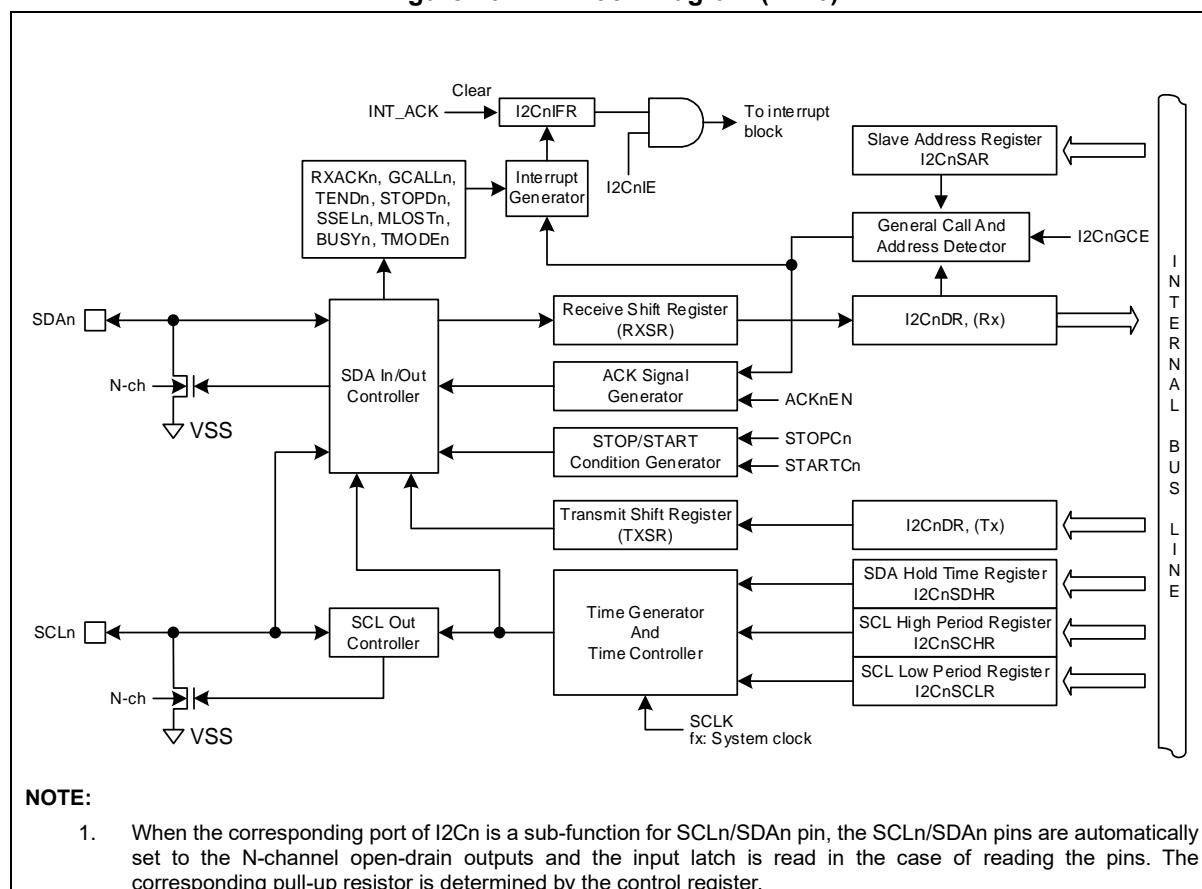
2.4.12 Inter-Integrated Circuit (I2C) Interface

The I2C is the industrial standard serial communication protocol, which uses two bus lines, Serial Data Line (SDAn) and Serial Clock Line (SCLn), to exchange data. Because both SDAn and SCLn lines are open-drain output, each line needs a pull-up resistor.

The features of built-in I2C are listed below.

- Compatible with the I2C bus standard
- Multi-master operation
- Up to 400 kHz data transfer speed
- 7-bit slave address
- Support two slave addresses
- Both master and slave operations
- Bus busy detection

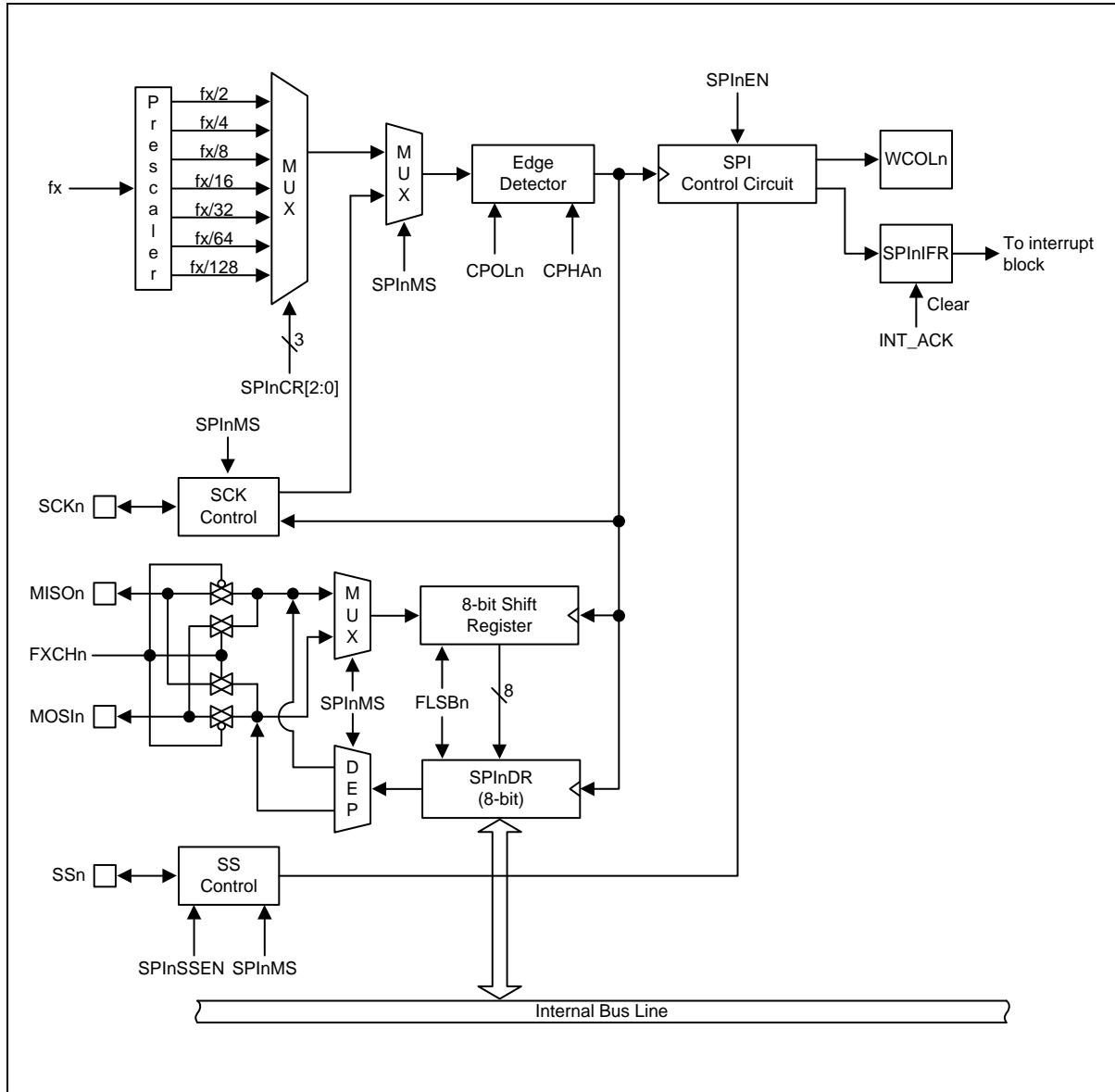
Figure 20. I2C Block Diagram (n = 0)



2.4.13 Serial Peripheral Interface (SPI)

A96L116 has one channel of Serial Peripheral Interface (SPI). The SPI operates synchronous serial data transfer with an external device. Built-in SPI supports full-duplex communication by four-wire (MOSIn, MISO_n, SCK_n, SS_n), and also supports master and slave mode with configurable polarity, phase of serial clock (SCK_n), and bit transfer order (MSB or LSB).

Figure 21. SPI Block Diagram (n = 0)



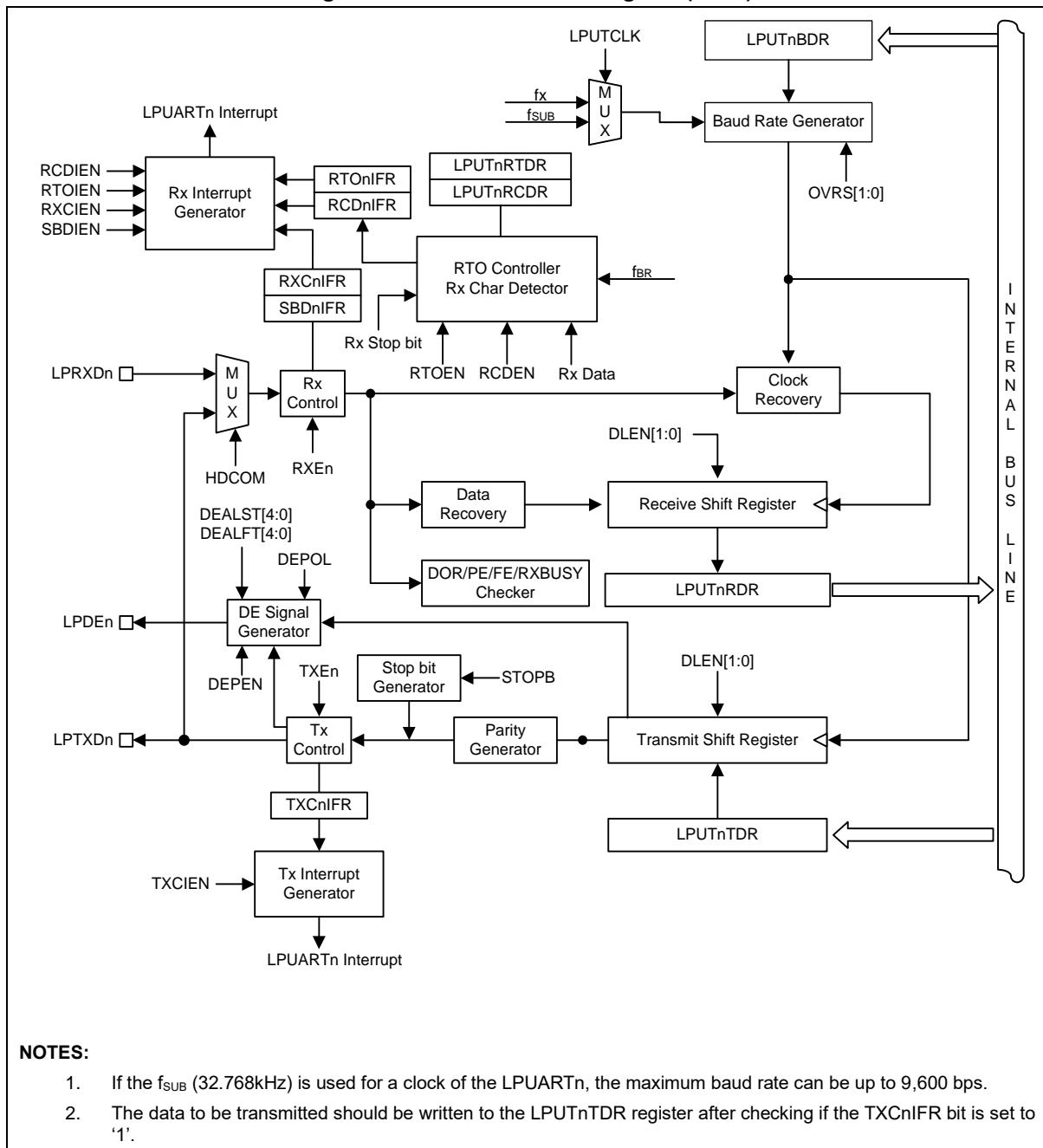
2.4.14 Low Power UART (LPUART)

The A96L116 has one channel of built-in Low-Power UART (Universal Asynchronous Receiver / Transmitter) module.

LPUART supports asynchronous serial communication up to 9,600 bps with a 32.768 kHz sub-oscillator even when the core is in STOP mode. LPUART also supports one-wire half-duplex communications.

The features of built-in LPUART are listed below.

- Full-duplex and half-duplex operations
- Built-in baud rate generator
- Supports serial frames with 5,6,7, or 8 data bits and 1 or 2 stop bits
- Odd or even parity generation, and parity check supported by hardware
- Supports receive character detection and receive time out function
- Baud rate compensation function
- Supports up to 9,600 bps with 32.768 kHz sub-oscillator
- Data Overrun detection
- Framing error detection
- Double-speed asynchronous communication mode

Figure 22. LPUART Block Diagram ($n = 0$)

2.4.15 Flash Memory CRC and Checksum Generator

Flash Memory CRC (Cyclic Redundancy Check) generator of A96L116 generates 16-bit CRC code bits from flash and a generator polynomial. The CRC code for each input data frame is appended to the frame.

Specifically, CRC-based technique is used to verify data transmission or storage integrity. In the scope of the functional safety standards, this technique offers a means of verifying the Flash memory integrity. The flash CRC generator helps compute a signature of software during runtime, to be compared with a reference signature.

The CRC generator has the following features:

- Auto CRC and User CRC Mode
 - CRC Clock: f_{HFIRC} , $f_{HFIRC}/2$, $f_{HFIRC}/4$, $f_{HFIRC}/8$ and f_x (System clock)
 - CRC-16 polynomial: $0x8C81$ ($X^{16} + X^{15} + X^{11} + X^{10} + X^7 + 1$)

Figure 23. CRC-16 Polynomial Structure

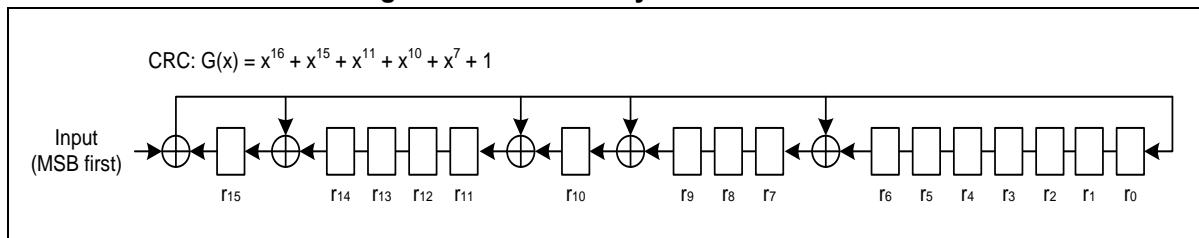
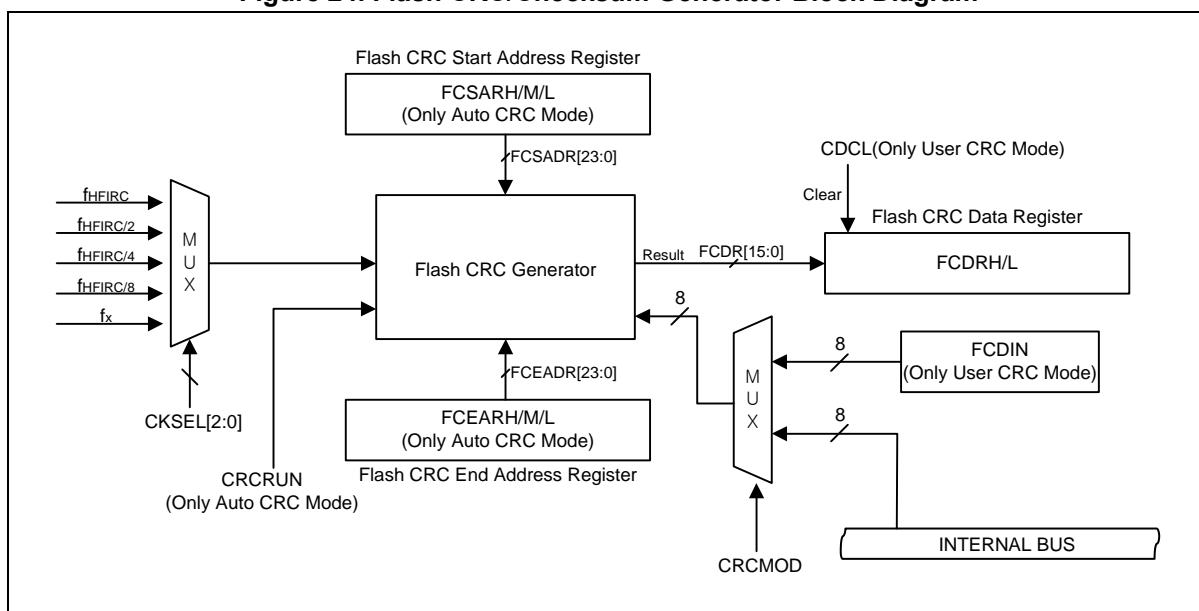


Figure 24. Flash CRC/Checksum Generator Block Diagram



2.4.16 Power-Down Operation

A96L116 offers two power-down modes to minimize energy consumption: IDLE mode and STOP mode. In the IDLE or STOP mode, the core is stopped, and power consumption is reduced considerably.

2.4.16.1 Peripheral Operation in IDLE / STOP Mode

Table 8. Peripheral Operation during Power-down Mode describes the operations of internal peripherals during IDLE mode and STOP mode.

Table 8. Peripheral Operation during Power-down Mode

Peripheral	IDLE mode	STOP mode
CPU	All CPU operations are disable	All CPU operations are disable
RAM	Retain	Retain
Basic Interval Timer	Operates continuously	Stop
Watchdog Timer	Operates continuously	Stop (Can be operated with WDTRC and LFIRC)
Timer 0	Operates continuously	Halted (Only when the Event Counter Mode is Enabled or when f_{SUB}/f_{LFIRC} is selected for the clock of timer 0, Timer 0 operates Normally)
Timer 1 2	Operates continuously	Halted (Only when the Event Counter Mode is Enabled, Timer operates Normally)
RTCC	Operates continuously	Can be operated with f_{SUB}
ADC	Operates continuously	Stop
LPUART	Operates continuously	Can be operated with f_{SUB}
I2C	Operates continuously	Only operate with external clock
SPI	Operates continuously	Only operate with external clock
HF-Internal OSC	Oscillation	Stop
LF-Internal OSC	Oscillation	Can be operated with setting value
WDTRC OSC (5KHz)	Can be operated with setting value	Can be operated with setting value
I/O port	Retain	Retain
Control register	Retain	Retain
Address data bus	Retain	Retain
Release method	By RESET, all Interrupts	By RESET, Timer 0, Timer Interrupt (EC1, EC2), External Interrupt, WDT, LPUART, RTCC

2.4.17 Reset

When a reset event occurs, the core and on-chip peripherals are to be initialized, and the internal registers of the core and the peripherals will be initialized with the reset value. Table 9 shows the reset values of internal registers.

Table 9. Reset Values of Internal Registers

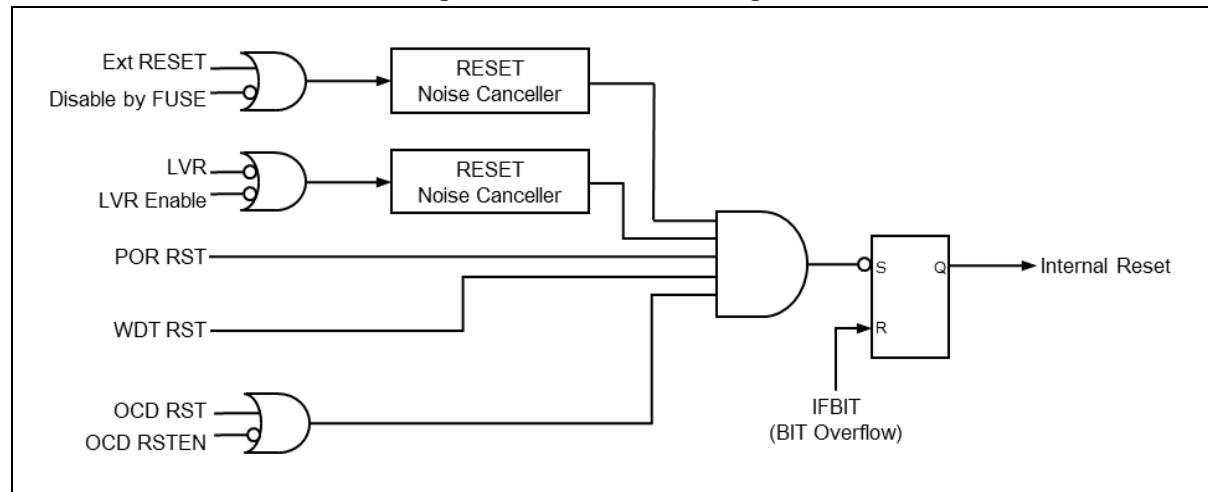
Internal Register	Reset Value
Program Counter (PC)	0000H
Accumulator	00H
Stack Pointer (SP)	07H
Peripheral clock	On
Control register	Refer to peripheral registers.

A96L116 has five reset sources listed below:

- External RESETB Input
- Power-on Reset (POR)
- WDT Overflow Reset (in the case of WDTEN='1')
- Low Voltage Reset (in the case of LVREN='0')
- OCD Reset

Figure 25 shows the reset block of A96L116.

Figure 25. Reset Block Diagram



2.4.18 Flash Memory

A96L116 has 16 KB on-chip flash memory, which is used as program memory. On-chip flash memory supports writing and erasing features through self-program mode and OCD (On-Chip Debug) program mode. The flash memory can be read by 'MOVC' instruction and programmed in OCD, serial ISP mode or user program mode.

Flash memory has the following features:

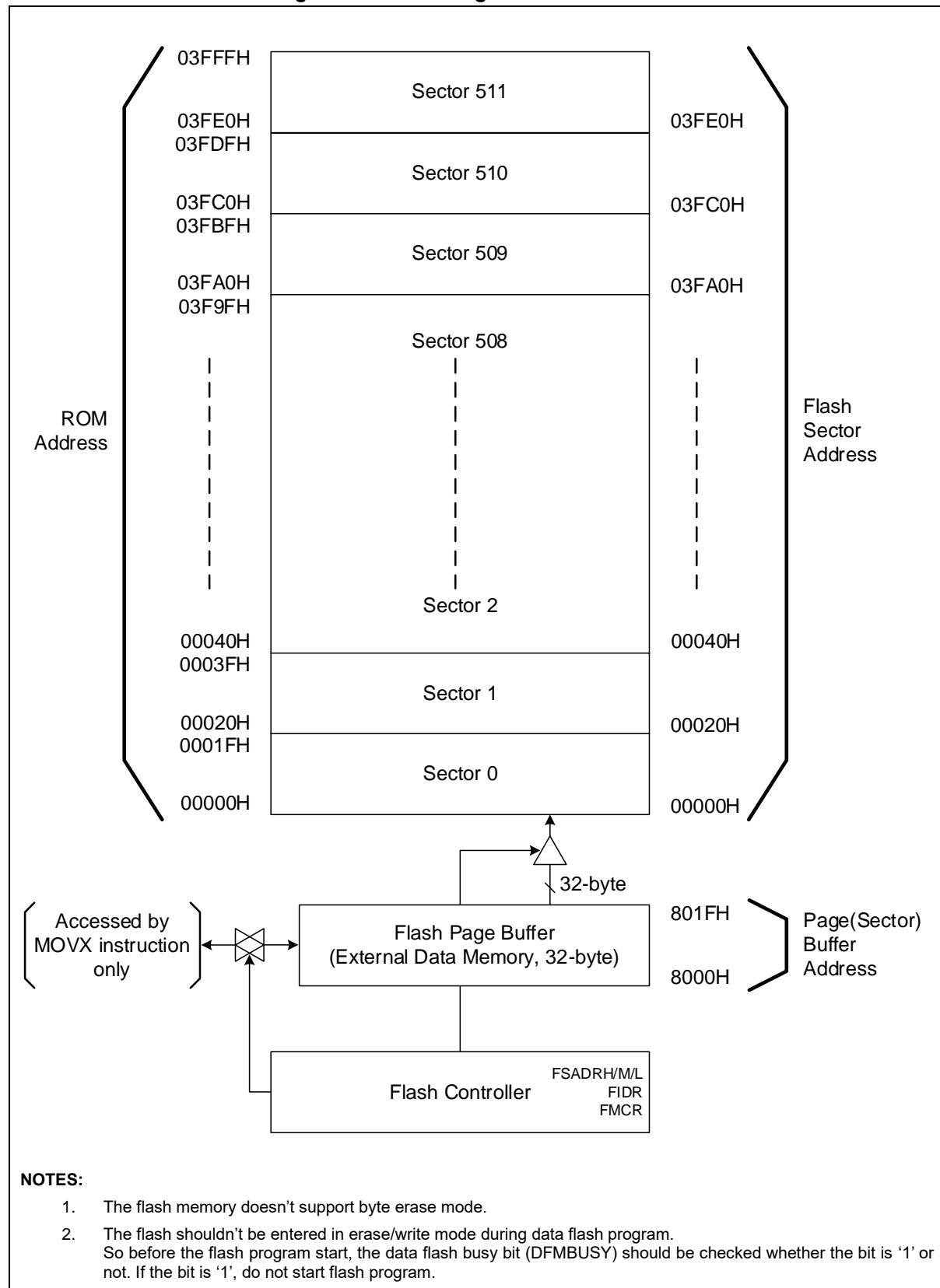
- Size of flash memory: 16 Kbytes
- Built-in program/erase voltage generation
- Supports self-program mode and OCD mode program/erase
- Up to 10,000 program/erase cycles at typical voltage and temperature for flash memory

NOTE:

1. The RXE0 bit of LPUT0CR1 register should be disabled before flash memory erase and write start.

2.4.18.1 Flash Program ROM Structure

Figure 26. Flash Program ROM Structure



2.4.19 Data Flash Memory

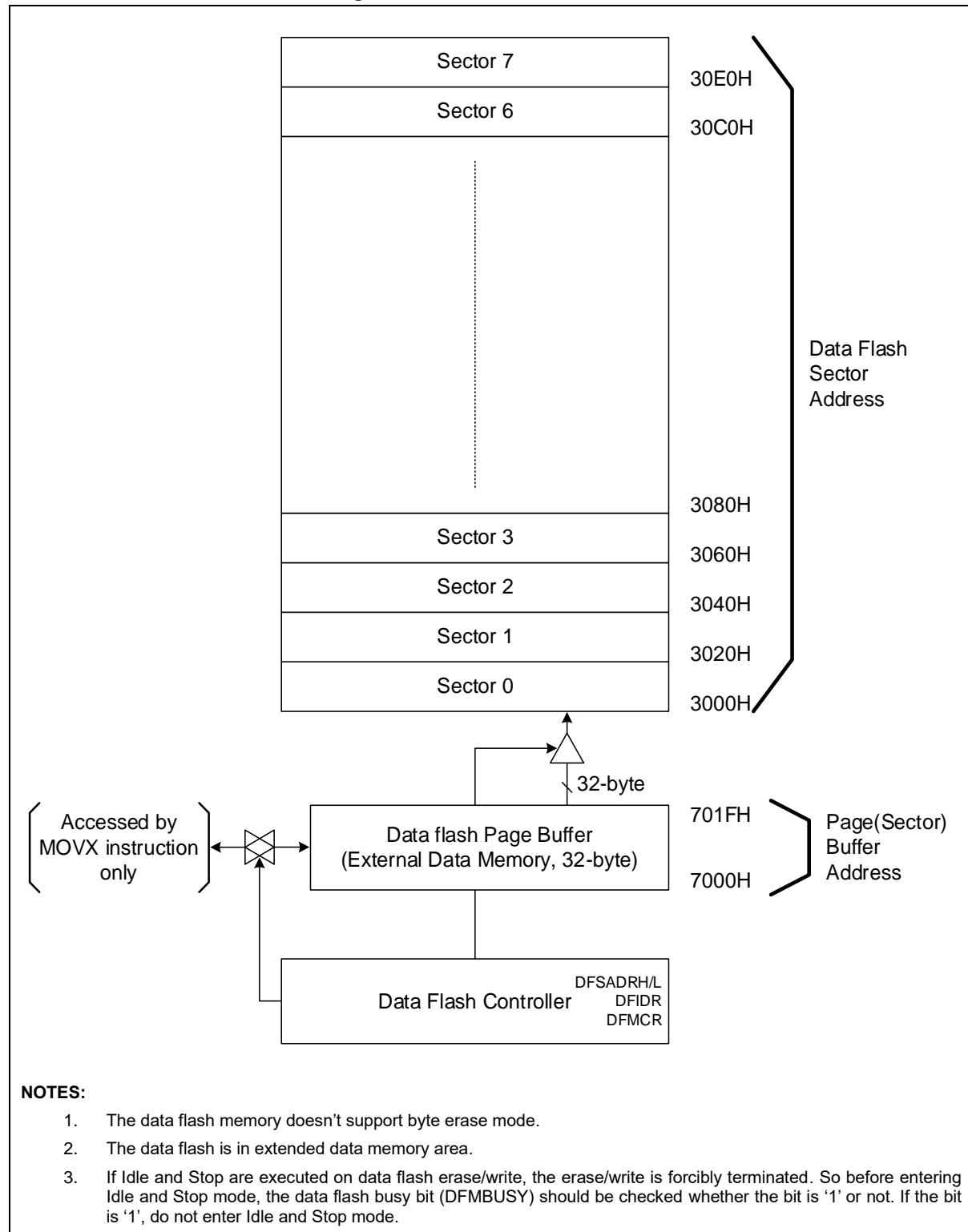
The A96L116 has 256 bytes of on-chip data flash memory with self-programming and erasing capabilities. The data flash memory can be read by 'MOVX' instruction.

- Size of data flash memory: 256 bytes
- Built-in program/erase voltage generation
- Supports self-program mode and OCD mode program/erase.
- Up to 100,000 program/erase cycles at typical voltage and temperature for memory

The endurance of the write and erase cycles of the internal data flash memory can be increased significantly with strategic usage such as dividing smaller unit size recycling. When dividing 256 bytes into eight blocks with 32 bytes, each block is used up to 100,000 cycles, and then the total erase and write will be 800,000 cycles.

Figure 27 shows the block diagram of the data flash memory with page buffer, data flash controller, and the sector addresses.

Figure 27. Data Flash Structure



2.5 Development Tools

This chapter describes a wide range of development tools for A96L116. ABOV offers software tools, debuggers, and programmers to help users develop target applications. ABOV supports a set of development ecosystem for the customers.

2.5.1 Compiler

ABOV semiconductor does not provide any compiler for A96L116. However, since A96L116 has Mentor 8051 as its CPU core, you can use all kinds of third party's standard 8051 compiler such as Keil C Compiler. These compilers' output debug information can be integrated with our OCD emulator and debugger. Please visit our website www.abovsemi.com for more information regarding the OCD emulator and debugger.

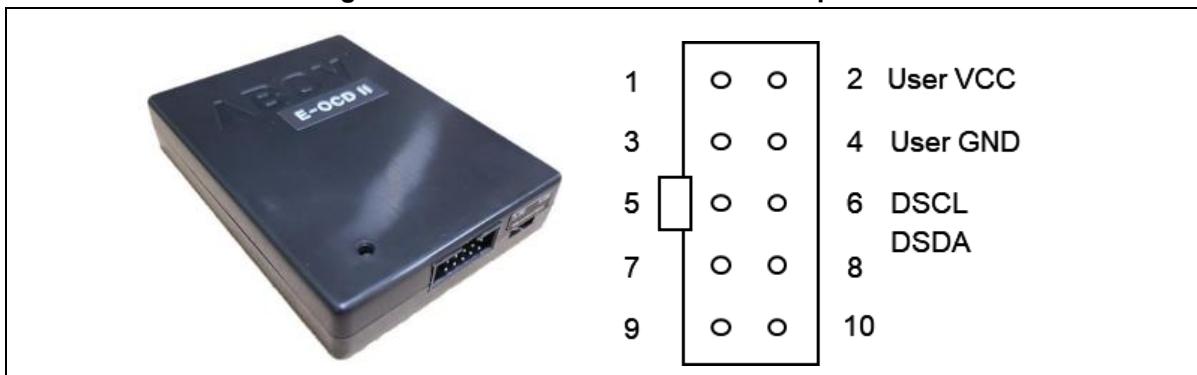
2.5.2 E-OCD II Interface and OCD Debugger

The E-OCD II interface supports ABOV Semiconductor's 8051 series microcontroller emulation. The E-OCD II uses two wires interfacing between host computer and microcontroller, which is attached to target system. The E-OCD II can read or change the value of microcontroller's internal memory and I/O peripherals. In addition, the E-OCD II controls microcontroller's internal debugging logic. This means E-OCD II controls emulation, step run, monitoring and many more functions regarding debugging.

The OCD debugger program runs underneath Windows Operating System such as MS-Windows NT/2000/ XP/ Vista/ 7/ 8/ 8.1/ 10 (32-bit, 64-bit).

Programming information using the E-OCD II is provided in chapter 4.1.6.1 Recommended Circuit and Layout. More detailed information about the E-OCD II, please visit our website www.abovsemi.com and download the debugger software and documents.

Figure 28. E-OCD II and OCD Pin Descriptions



Following are the OCD mode connections:

- DSCL (A96L116 P01 port)
- DSDA (A96L116 P00 port)

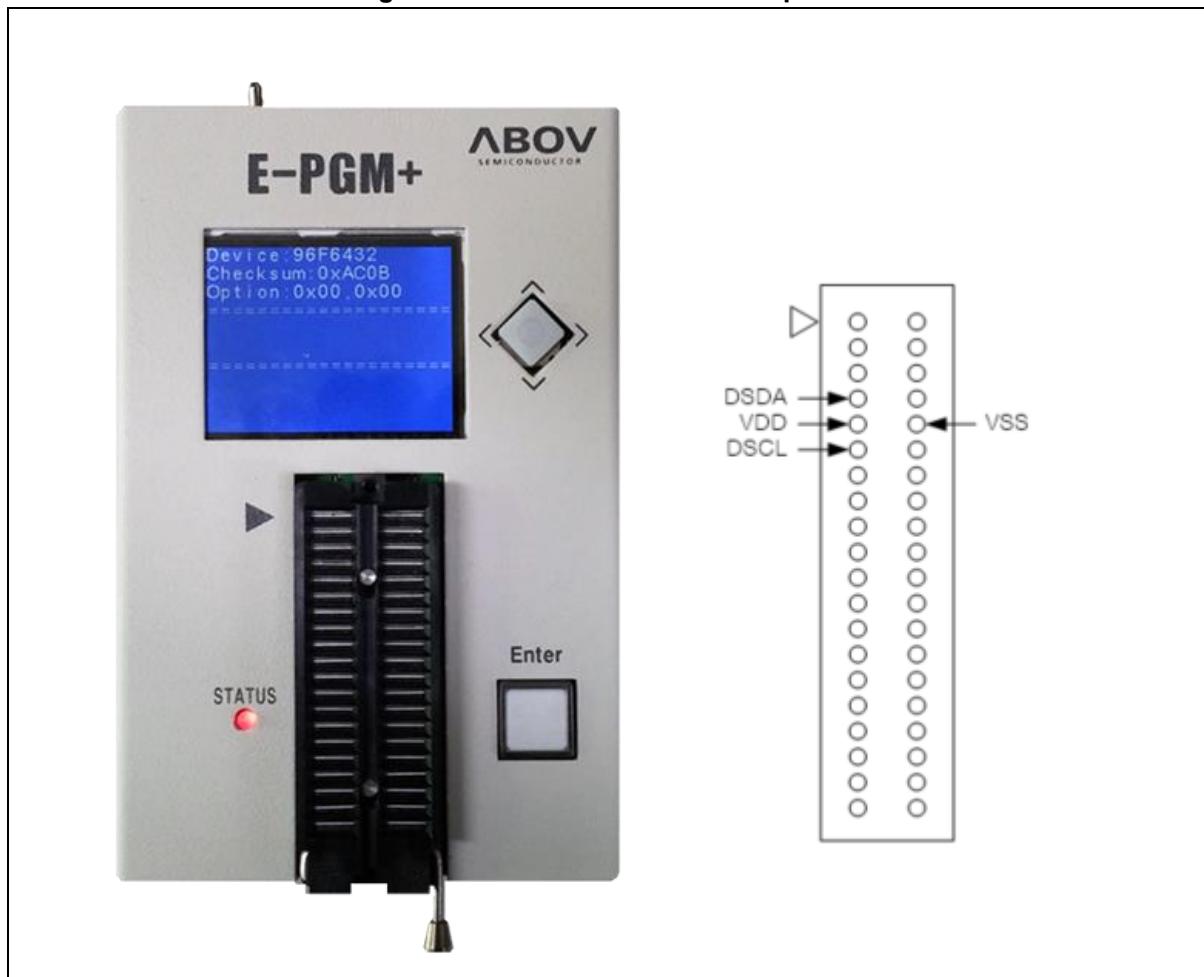
2.5.3 Programmer

2.5.3.1 E-PGM+ and E-PGM Serial

E-PGM+ and E-PGM Serial are universal programmers and allow users to program on the device directly.

- Support all ABOV / ADAM devices
- Fast programming time with internal buffers
- TFT LCD Display

Figure 29. E-PGM+ and Pin Descriptions



2.5.3.2 Gang Programmer

E-Gang4 and E-Gang6 allow a user to program on multiple devices at a time. They run not only in a host computer controlled mode but also in standalone mode without a host computer control. USB interface is available, and it is easy to connect to the handler.

Table 10. Specification of E-Gang4 and E-Gang6

Gang programmer	E-Gang4	E-Gang6
Dimension (x, y, h)	33.5 × 22.5 × 35 mm	148.2 × 22.5 × 35 mm
Weight	2.0 kg	2.8 kg
Input voltage	DC Adaptor 15 V / 2 A	DC Adaptor 15 V / 2 A
Operating temperature	-10°C to +40°C	-10°C to +40°C
Storage temperature	-30°C to +80°C	-30°C to +80°C

Figure 30. E-Gang4 and E-Gang6 (for Mass Production)



2.5.4 MTP Programming

Program memory of A96L116 is an MTP Type. This flash is accessed through four pins such as DSCL, DSDA, VDD, and VSS in serial data format. Table 11 describes each pin and corresponding I/O status.

Table 11. Pins for MTP Programming

OCD Pin Name	Device Pin Name	During Programming	
		I/O	Description
DSCL	P01	I	Serial clock pin. Input only pin.
DSDA	P00	I/O	Serial data pin. Output port when reading and input port when programming. Can be assigned as input/push-pull output port.
VDD, VSS	VDD, VSS	—	Logic power supply pin.

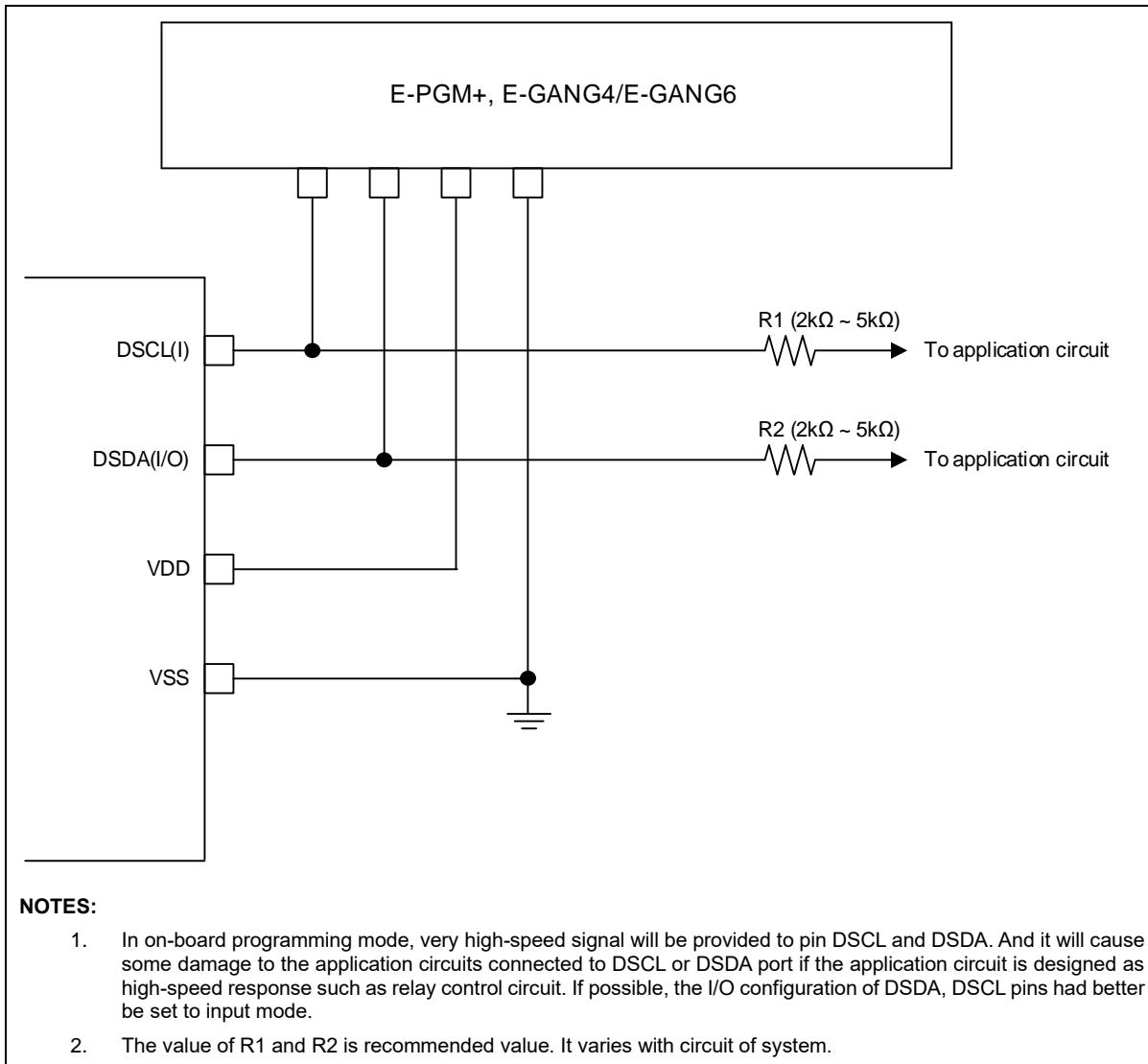
2.5.4.1 On-Board Programming

The A96L116 needs only four signal lines including VDD and VSS pins for programming flash with serial protocol. Therefore, on-board programming is possible if the programming signal lines are considered when the PCB of application board is designed.

2.5.5 Circuit Design Guide

When programming Flash memory, the programming tool needs four signal lines, DSCL, DSDA, VDD, and VSS. When you design a PCB circuit, you should consider the usage of these four signal lines for the on-board programming.

Figure 31. PCB Design Guide for On-Board Programming



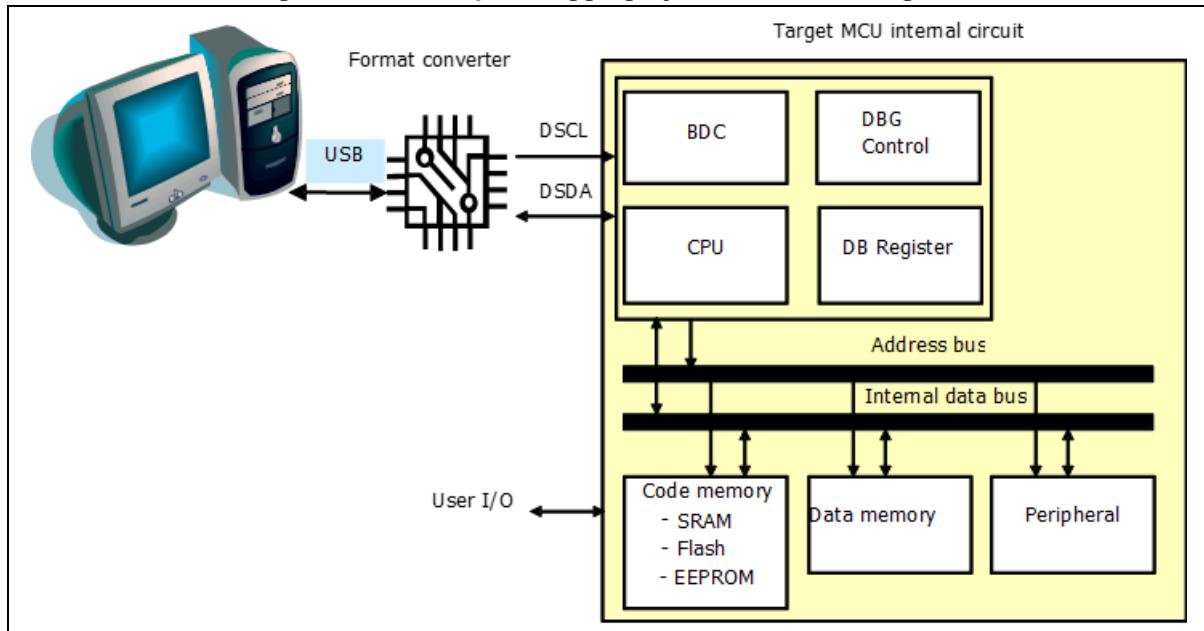
2.5.5.1 On-Chip Debug System

Detail descriptions for programming via the OCD interface can be found in the following figures. Table 12 describes features of OCD and Figure 32 shows a block diagram of the OCD interface and the On-chip Debug system.

Table 12. Features of OCD

Two Wire External Interface	<ul style="list-style-type: none"> • One serial clock input • One bi-directional serial data bus
Debugger Access	<ul style="list-style-type: none"> • All internal peripherals • Internal data RAM • Program Counter • Flash memory and EEPROM memory
Extensive On-Chip Debugging Supports for Break Conditions	<ul style="list-style-type: none"> • Break instruction • Single step break • Program memory break points on single address • Programming of Flash, Data Flash, Fuses, and Lock bits through the two-wire interface • On-Chip Debugging supported by OCD Interface
Operating Frequency	<ul style="list-style-type: none"> • The maximum frequency of a target microcontroller

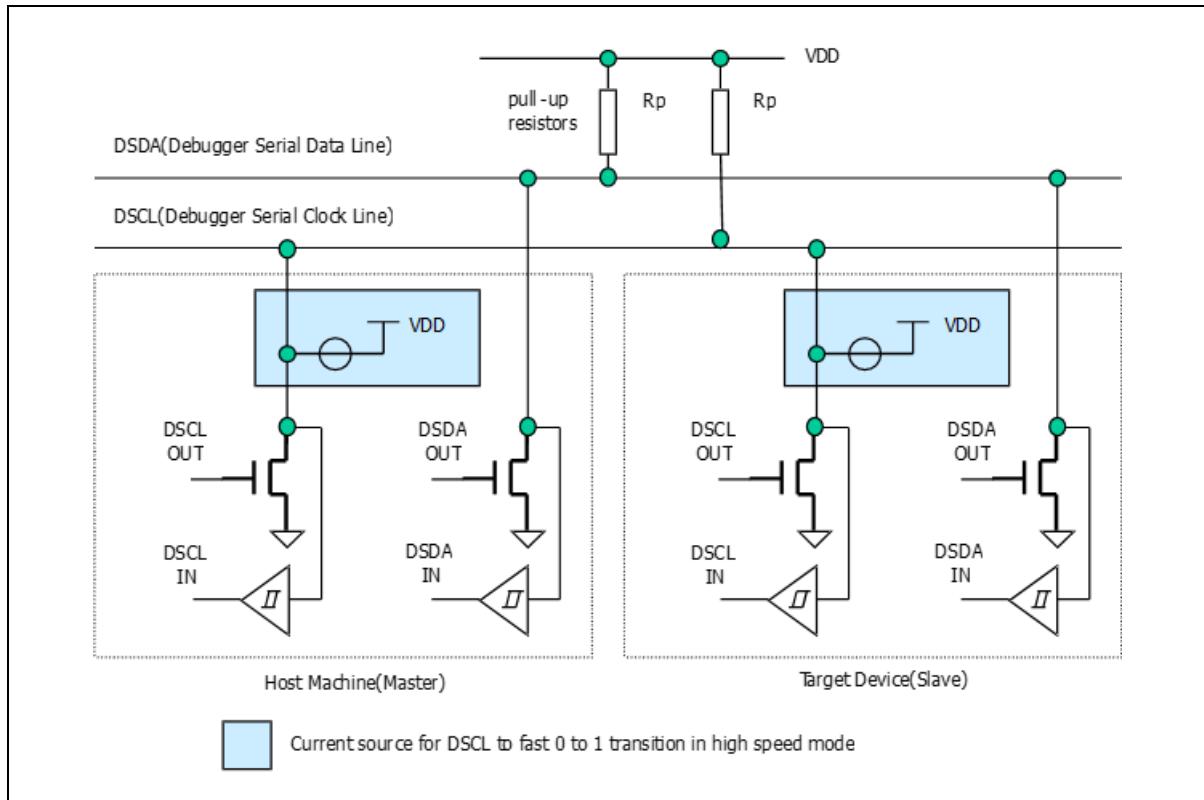
Figure 32. On-Chip Debugging System in Block Diagram



2.5.5.2 Connection of Transmission

Two-pin interface connection uses open-drain (wire-AND bidirectional I/O).

Figure 33. Connection of Transmission



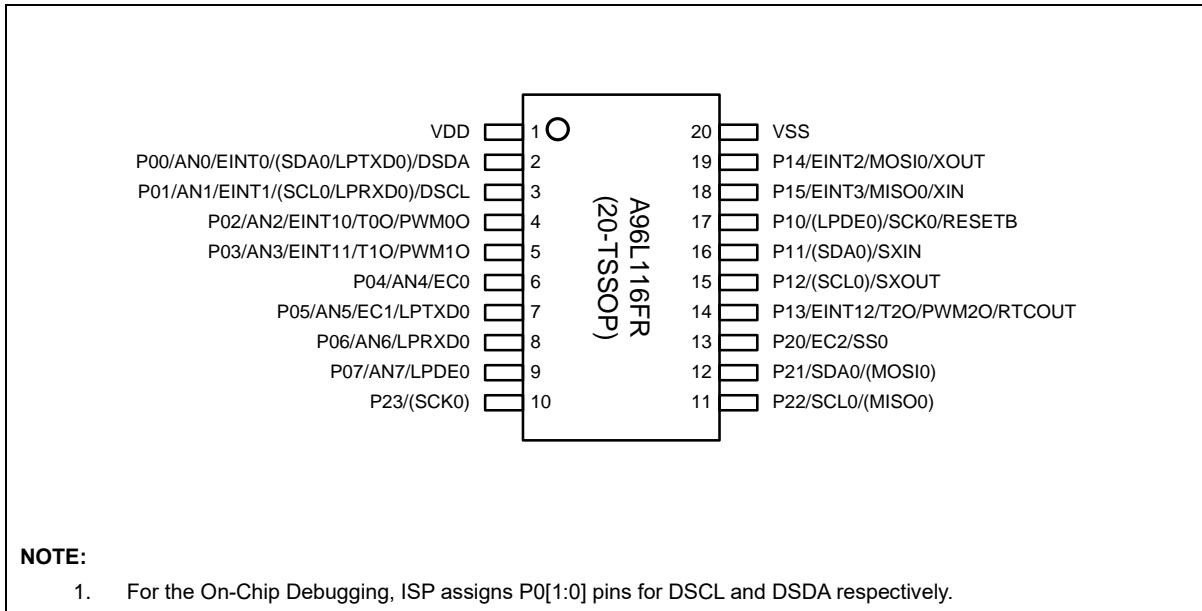
3. Pinouts and Pin Descriptions

In this chapter, A96L116 pinouts and pin descriptions are described.

3.1 Pinouts

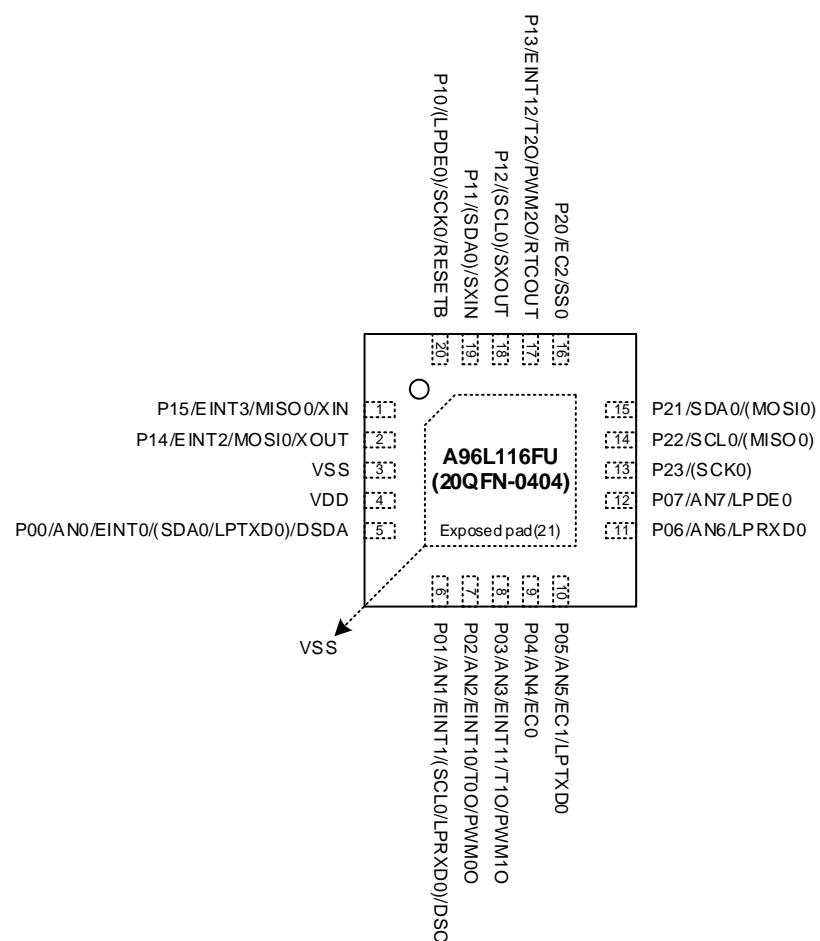
3.1.1 A96L116FR (20-TSSOP)

Figure 34. A96L116FR 20-TSSOP Pinouts



3.1.2 A96L116FU (20-QFN)

Figure 35. A96L116FU 20-QFN Pinouts

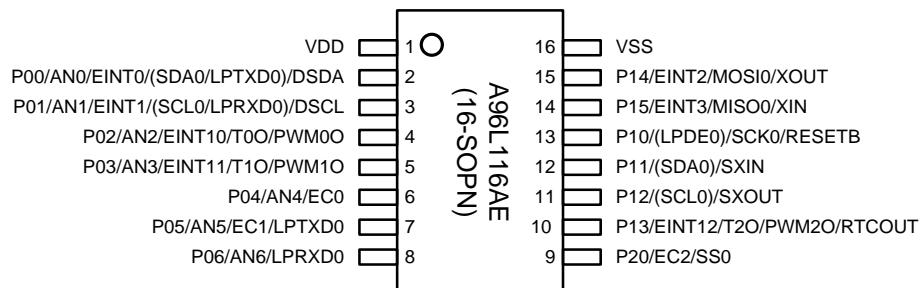


NOTE:

- For the On-Chip Debugging, ISP assigns P0[1:0] pins for DSCL and DSDA respectively.

3.1.3 A96L116AE (16-SOPN)

Figure 36. A96L116AE 16-SOPN Pinouts

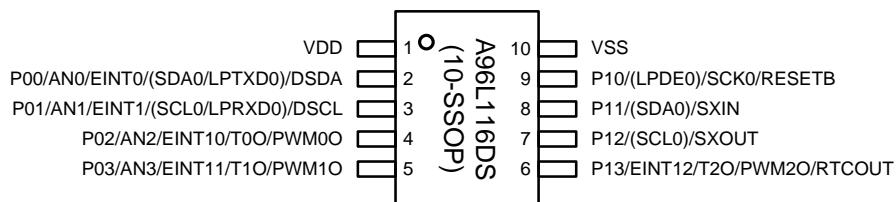


NOTES:

1. For the On-Chip Debugging, ISP assigns P0[1:0] pins for DSCL and DSDA respectively.
2. The P07 and P2[3:1] pins should be selected as a push-pull output or an input with pull-up resistor by software control when the 16-pin package is used.

3.1.4 A96L116DS (10-SSOP)

Figure 37. A96L116DS 10-SSOP Pinouts



NOTES:

1. For the On-Chip Debugging, ISP assigns P0[1:0] pins for DSCL and DSDA respectively.
2. The P0[7:4], P1[5:4], and P2[3:0] pins should be selected as a push-pull output or an input with pull-up resistor by software control when the 10-pin package is used.

3.2 Pin Description

Table 13. Pin Description

Pin Name	I/O	Function	@Reset	Shared with
P00	I/O	The port 0 is a bit-programmable I/O port which can be configured as a Schmitt-trigger input, a push-pull output, or an open-drain output. A pull-up resistor can be specified in 1-bit unit.	Input	AN0/EINT0/(SDA0/LPTXD0)/DSDA
P01				AN1/EINT1/(SCL0/LPRXD0)/DSCL
P02				AN2/EINT10/T0O/PWM0O
P03				AN3/EINT11/T1O/PWM1O
P04				AN4/EC0
P05				AN5/EC1/LPTXD0
P06				AN6/LPRXD0
P07				AN7/LPDE0
P10	I/O	Port 1 is a bit-programmable I/O port which can be configured as a Schmitt-trigger input, a push-pull output, or an open-drain output. A pull-up resistor can be specified in 1-bit unit.	Input	(LPDE0)/SCK0/RESETB
P11				(SDA0)/SXIN
P12				(SCL0)/SXOUT
P13				EINT12/T2O/PWM2O/RTCOUT
P14				EINT2/MOSI0/XOUT
P15				EINT3/MISO0/XIN
P20	I/O	Port 2 is a bit-programmable I/O port which can be configured as a Schmitt-trigger input, a push-pull output, or an open-drain output. A pull-up resistor can be specified in 1-bit unit.	Input	EC2/SS0
P21				SDA/(MOSI0)
P22				SCL/(MISO0)
P23				(SCK0)
EINT0	I/O	External interrupt inputs	Input	P00/AN0/(SDA0/LPTXD0)/DSDA
EINT1				P01/AN1/(SCL0/LPRXD0)/DSCL
EINT2				P14/MOSI0/XOUT
EINT3				P15/MISO0/XIN
EINT10	I/O	External interrupt input and Timer 0 capture input	Input	P02/AN2/T0O/PWM0O
EINT11		External interrupt input and Timer 1 capture input		P03/AN3/T1O/PWM1O
EINT12		External interrupt input and Timer 2 capture input		P13/T2O/PWM2O

Table 13. Pin Description (continued)

Pin Name	I/O	Function	@reset	Shared with
T0O	I/O	Timer 0 interval output	Input	P02/AN2/EINT10/PWM0O
T1O	I/O	Timer 1 interval output	Input	P03/AN3/EINT11/PWM1O
T2O	I/O	Timer 2 interval output	Input	P13/EINT12/PWM2O
PWM0O	I/O	Timer 0 pulse output	Input	P02/AN2/EINT10/T0O
PWM1O	I/O	Timer 1 pulse output	Input	P03/AN3/EINT11/T1O
PWM2O	I/O	Timer 2 pulse output	Input	P13/EINT12/T2O
EC0	I/O	Timer 0 event count input	Input	P04/AN4
EC1	I/O	Timer 1 event count input	Input	P05/AN5/LPTXD0
EC2	I/O	Timer 2 event count input	Input	P20/SS0
AN0	I/O	A/D converter analog input channels	Input	P00/EINT0/(SDA0/LPTXD0)/DSDA
AN1				P01/EINT1/(SCL0/LPRXD0)/DSCL
AN2				P02/EINT10/T0O/PWM0O
AN3				P03/EINT11/T1O/PWM1O
AN4				P04/EC0
AN5				P05/EC1/LPTXD0
AN6				P06/LPRXD0
AN7				P07/LPDE0
LPTXD0	I/O	Low power UART data output	Input	P05/AN5/EC1 (P00/AN0/EINT0/(SDA0)/DSDA)
LPRXD0	I/O	Low power UART data input	Input	P06/AN6 (P01/AN1/EINT1/(SCL0)/DSCL)
LPDE0	I/O	Low power UART DE signal output	Input	P07/AN7 (P10/SCK0/RESETB)
MOSI0	I/O	SPI master output, slave input	Input	P14/EINT2/XOUT (P21/SDA0)
MISO0	I/O	SPI master input, slave output	Input	P15/EINT3/XIN (P22/SCL0)
SCK0	I/O	SPI clock input/output	Input	P10/(LPDE0)/RESETB (P23)
SS0	I/O	SPI slave select input	Input	P20/EC2

Table 13. Pin Description (continued)

Pin Name	I/O	Function	@reset	Shared with
SCL0	I/O	I2C clock input/output	Input	P22/(MISO0) (P01/AN1/EINT1/LPRXD0/DSCL) (P12/SXOUT)
SDA0	I/O	I2C data input/output	Input	P21/(MOSI0) (P00/AN0/EINT0/LPTXD0/DSDA) (P11/SXIN)
RTCOUT	I/O	Real time clock output	Input	P13/EINT12/T2O/PWM2O
RESETB	I/O	System reset pin with a pull-up resistor when it is selected as the RESETB by "CONFIGURE OPTION"	Input	P10/(LPDE0)/SCK0
DSDA	I/O	On chip debugger data input/output	Input	P00/AN0/EINT0/(SDA0/LPTXD0)
DSCL	I/O	On chip debugger clock input	Input	P01/AN1/EINT1/(SCL0/LPRXD0)
XIN	I/O	Main oscillator pins	Input	P15/EINT3/MISO0
XOUT				P14/EINT2/MOSI0
SXIN	I/O	Sub oscillator pins	Input	P11/(SDA0)
SXOUT				P12/(SCL0)
VDD, VSS	—	Power input pins	—	—

NOTES:

1. The P10/RESETB pin is configured as one of P10 and RESETB pin by the "CONFIGURE OPTION".
2. The P15/XIN and P14/XOUT pins are configured as function pins by s/w control.
3. The P11/SXIN and P12/SXOUT pins are configured as a function pin by s/w control.
4. If the P00/DSDA and P01/DSCL pins are connected to an emulator during power-on reset, the pins are automatically configured as the debugger pins.
5. The P00/DSDA and P01/DSCL pins are configured as inputs with internal pull-up resistors only during the reset or power-on reset.

4. Electrical Characteristics

4.1 Parameter Conditions

Unless otherwise specified, all voltages are referenced to VSS.

4.1.1 Minimum and Maximum Values

Unless otherwise specified, our production tests guarantee the minimum and maximum values of the device under the worst-case conditions of ambient temperature, supply voltage, and frequency. These tests are performed on 100% of the devices with an ambient temperature of $T_A = 25^\circ\text{C}$ and $T_A = T_{A\max}$ (given by the selected temperature range).

Data based on characterization results, design simulations, and/or technical characteristics are not tested in production but are indicated in the table footnotes. The minimum and maximum values are obtained based on the characterization by referencing the sample test.

4.1.2 Typical Values

Unless otherwise specified, typical data are based on the conditions of $T_A = 25^\circ\text{C}$ and $VDD = 5.0\text{ V}$. The typical data are provided only as design recommendations and are not tested. The typical accuracy values of the ADC are established by characterizing a batch of samples from a standard diffusion lot across the entire temperature range, with 95% of the devices having an error that is equal to or less than the indicated value.

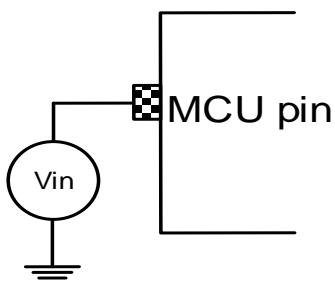
4.1.3 Typical Curves

Unless otherwise specified, all typical curves are provided only as design recommendations and are not tested.

4.1.4 Pin Input Voltage

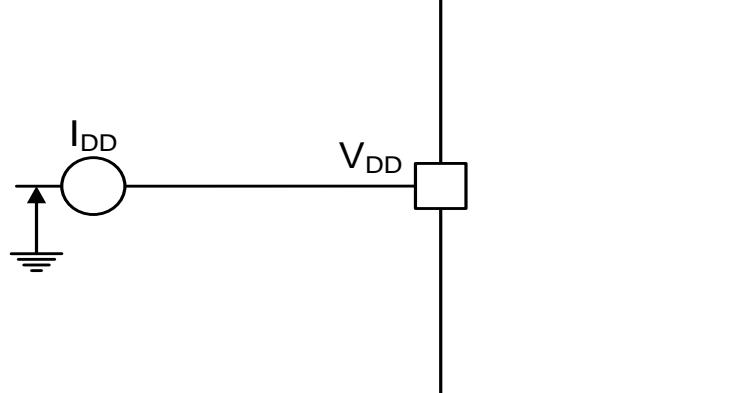
The input voltage measurement on a pin of the device is described in Figure 38.

Figure 38. Pin Input Voltage



4.1.5 Current Consumption Measurement

Figure 39. Current Consumption Measurement

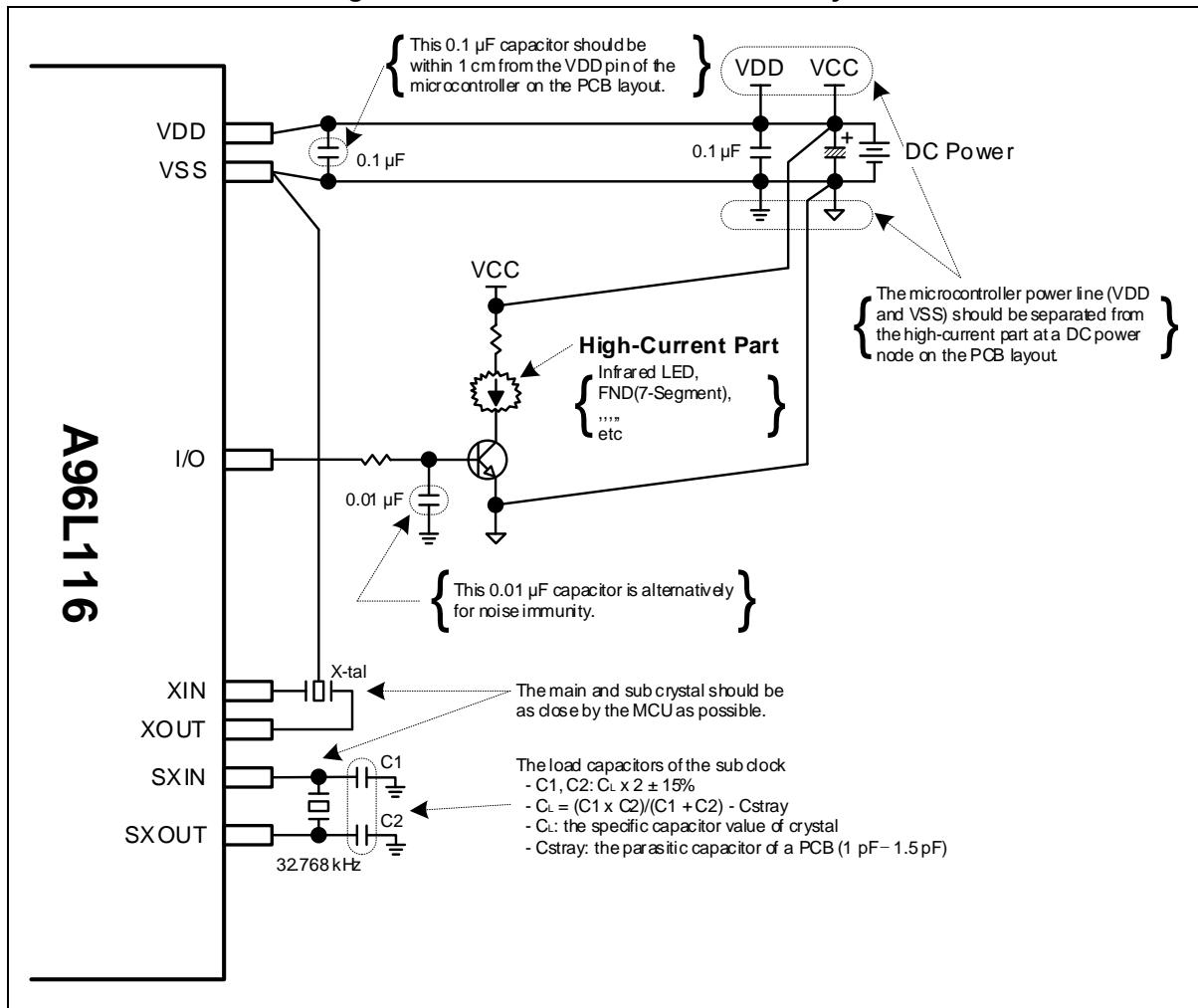


4.1.6 Power Supply Diagram

4.1.6.1 Recommended Circuit and Layout

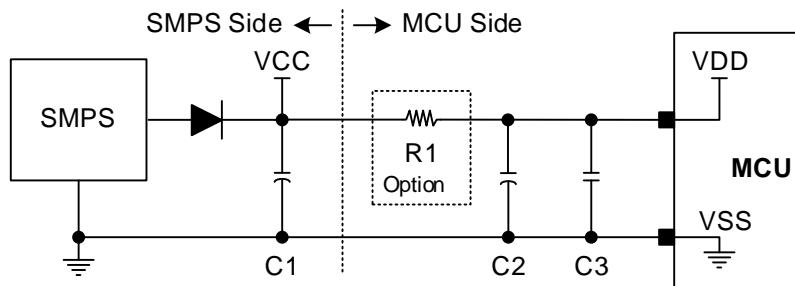
The Figure 40 is a recommended circuit and layout for A96L116.

Figure 40. Recommended Circuit and Layout



4.1.6.2 Recommended Circuit and Layout with SMPS Power

Figure 41. Recommended Circuit and Layout with SMPS Power



1. The C1 capacitor is to flatten out the voltage of the SMPS power, VCC.
 - Recommended C1: 470 μ F/25 V more.
2. The R1 and C2 are the RC filter for VDD and suppress the ripple of VCC.
 - Recommended R1: 10 Ω – 20 Ω
 - Recommended C2: 47 μ F/25 V more
 - The R1 and C2 should be as close by the C3 as possible.
 - The R1 is optional so it may not apply.
3. The C3 capacitor is used for temperature compensation because an electrolytic capacitor becomes worse characteristics at low temperature.
 - Recommended C3: ceramic capacitor 2.2 μ F more
 - The C3 should be within 1 cm from VDD pin of the microcontroller on the PCB layout.
4. The above circuit is recommended to improve noise immunity (EFT, Surge, ESD, etc) when the SMPS supplies the VDD of the microcontroller.

4.2 Absolute maximum ratings

Exceeding stresses specified in Table 14 for voltage characteristics, Table 14 for current characteristics, or Table 15 for thermal characteristics may result in permanent damage to the device. The values listed in the tables are stress ratings only and do not imply that the device will function correctly under these conditions. Prolonged exposure to these maximum rating conditions may impact the device's reliability. It is important to operate the device within its specified maximum ratings to ensure reliable performance.

Table 14. Voltage Characteristics

Symbol	Description	Min.	Max.	Unit
VDD – VSS ⁽¹⁾	External main supply voltage (including VDD)	-0.3	4.0	V
V _I	Input voltage on I/O	-0.3	Max. (VDD) + 0.3	V
V _O	Output voltage on I/O	-0.3	Max. (V _{DD}) + 0.3	V

NOTES:

1. All main power (V_{DD}) and ground (V_{SS}) pins must always be connected to the external power supply, within the permitted range.
2. V_I maximum must always be respected.

Table 15. Absolute Maximum Ratings

Parameter	Symbol	Rating	Unit	Remark
Supply Voltage	V _{IN}	-0.3 to +4.0	V	–
Normal Voltage Pin	V _I	-0.3 to V _{DD} + 0.3	V	Voltage on any pin with respect to V _{SS}
	V _O	-0.3 to V _{DD} + 0.3	V	
	I _{OH}	-15	mA	Maximum current output sourced by (I _{OH} per I/O pin)
	ΣI _{OH}	-60	mA	Maximum current (ΣI _{OH})
	I _{OL}	20	mA	Maximum current sunk by (I _{OL} per I/O pin)
	ΣI _{OL}	120	mA	Maximum current (ΣI _{OL})
Total Power Dissipation	P _T	600	mW	–
Operating Temperature	T _{OP}	-40 to +85	°C	–
Storage Temperature	T _{STG}	-65 to +150	°C	–

Caution:

1. Stresses beyond those listed under 'Absolute Maximum Ratings' may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure above maximum rating conditions for extended periods may affect device reliability.

Table 16. Thermal Characteristics

Symbol	Description	Value	Unit
T_{OP}	Operating temperature (commercial grade)	-40 to +85	°C
T_{STG}	Storage temperature range	-65 to +150	°C
T_J	Maximum junction temperature	125	°C

4.3 Operating Conditions

4.3.1 Recommended Operating Conditions

Table 17. Recommended Operating Conditions(T_A = -40°C to +85°C)

Parameter	Symbol	Conditions			Typ.	Max.	Unit		
Operating Voltage	VDD	fx = 32 to 38 kHz	SX-tal		1.71	3.6	V		
		fx = 0.4 to 4.2 MHz	X-tal	Ceramic	1.8	3.6			
				Crystal	2.0	3.6			
		fx = 0.4 to 8 MHz	X-tal		2.4	3.6			
					2.7	3.6			
		fx = 0.4 to 12 MHz	HFIRC		1.71	3.6			
Operating Temperature	TOPR	fx = 0.5 to 16 MHz			1.71	3.6	°C		
		fx = 40 kHz			1.71	3.6			
Operating Temperature	TOPR	VDD = 1.71 V to 3.6V			-40	85	°C		

4.3.2 Operating Voltage Range

Figure 42. Operating Voltage Range (Main OSC)

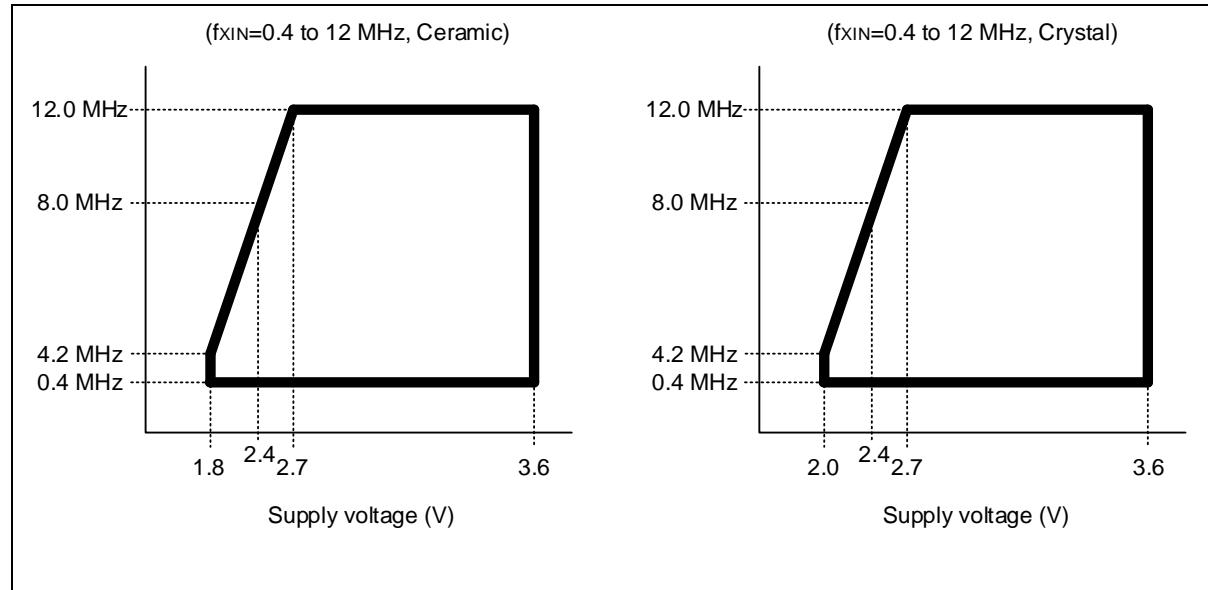
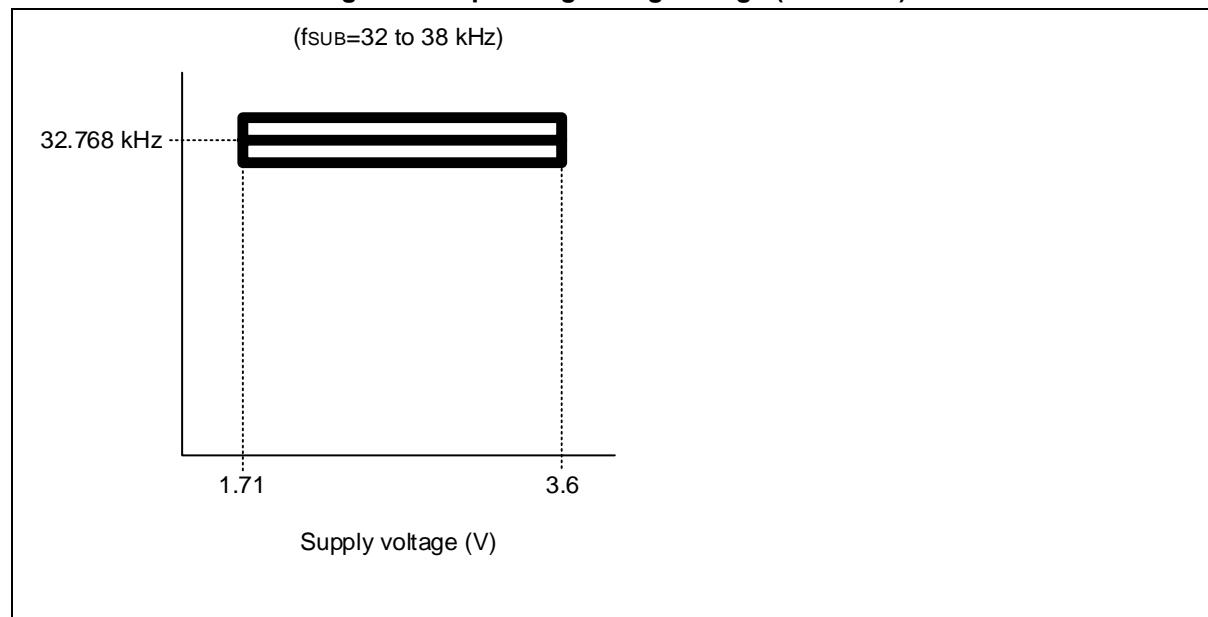


Figure 43. Operating Voltage Range (Sub OSC)



4.3.3 Typical Characteristics

Figures and tables described in this chapter can be used only for design guidance and are not tested or guaranteed. In graphs or tables some data may exceed the specified operating range and can be only for information. The device is guaranteed to operate properly only within the specified range.

The data presented in this chapter is a statistical summary of data collected on units from different lots over a period. “Typical” represents the mean of the distribution while “max” or “min” represents (mean + 3 σ) and (mean – 3 σ) respectively where σ is standard deviation.

Figure 44. Main RUN (IDD1) Current

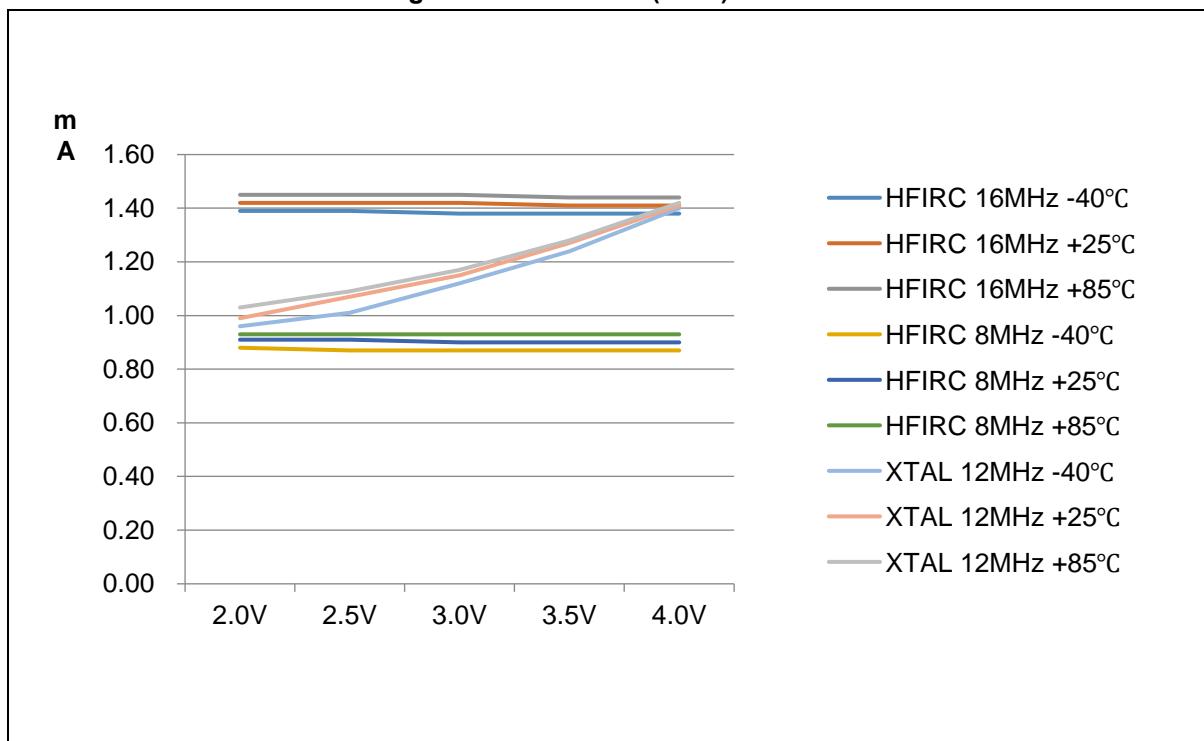


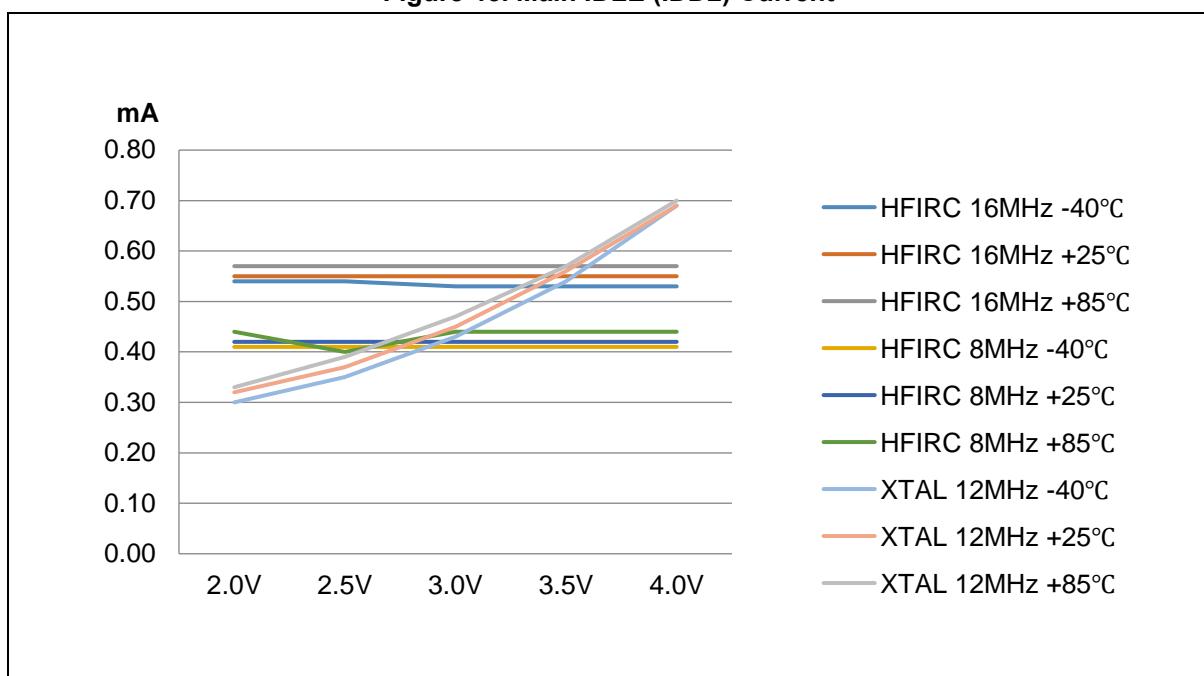
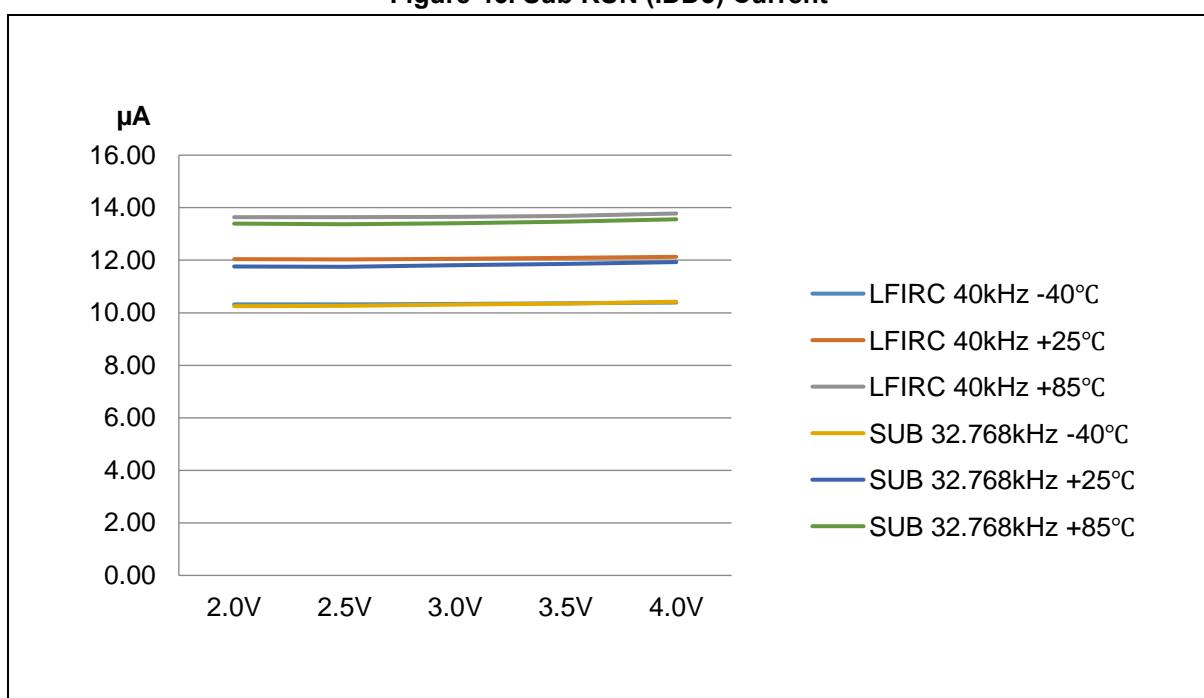
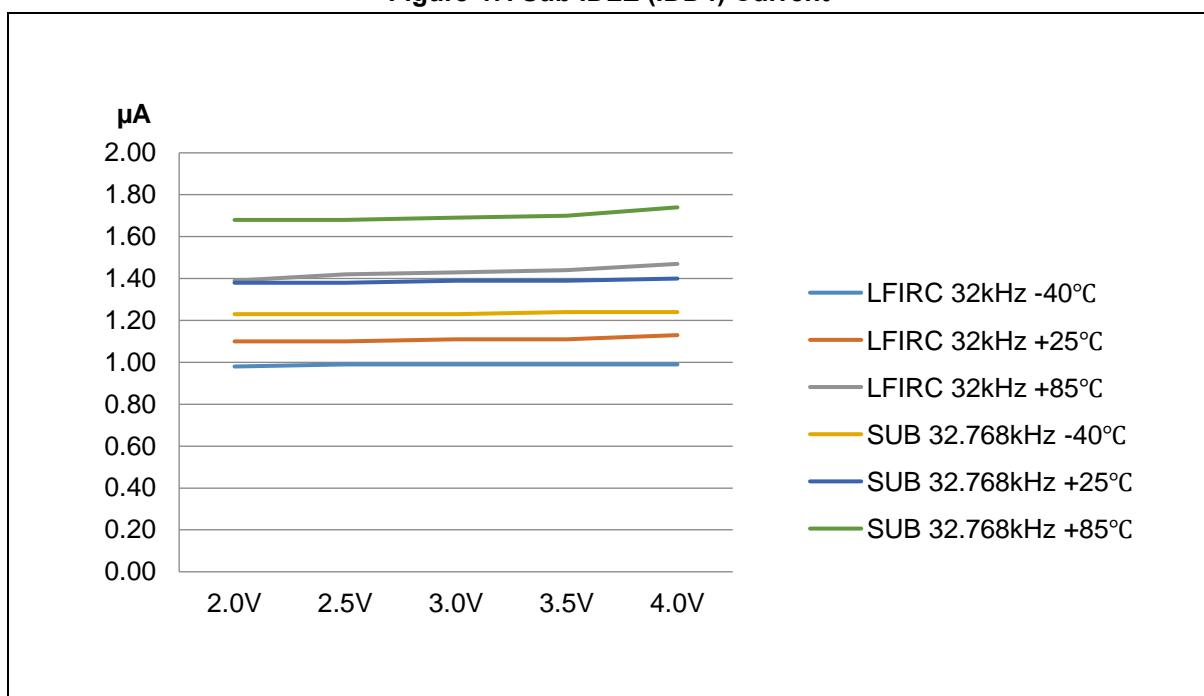
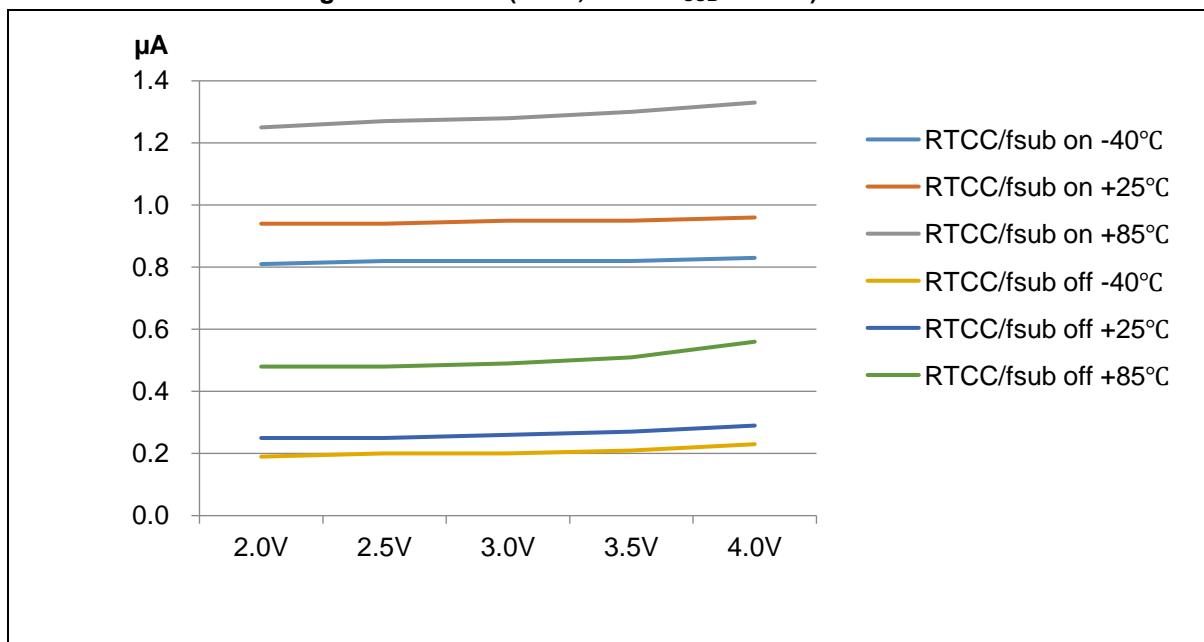
Figure 45. Main IDLE (IDD2) Current**Figure 46. Sub RUN (IDD3) Current**

Figure 47. Sub IDLE (IDD4) Current**Figure 48. STOP (IDD5, RTCC/f_{SUB} On/Off) Current**

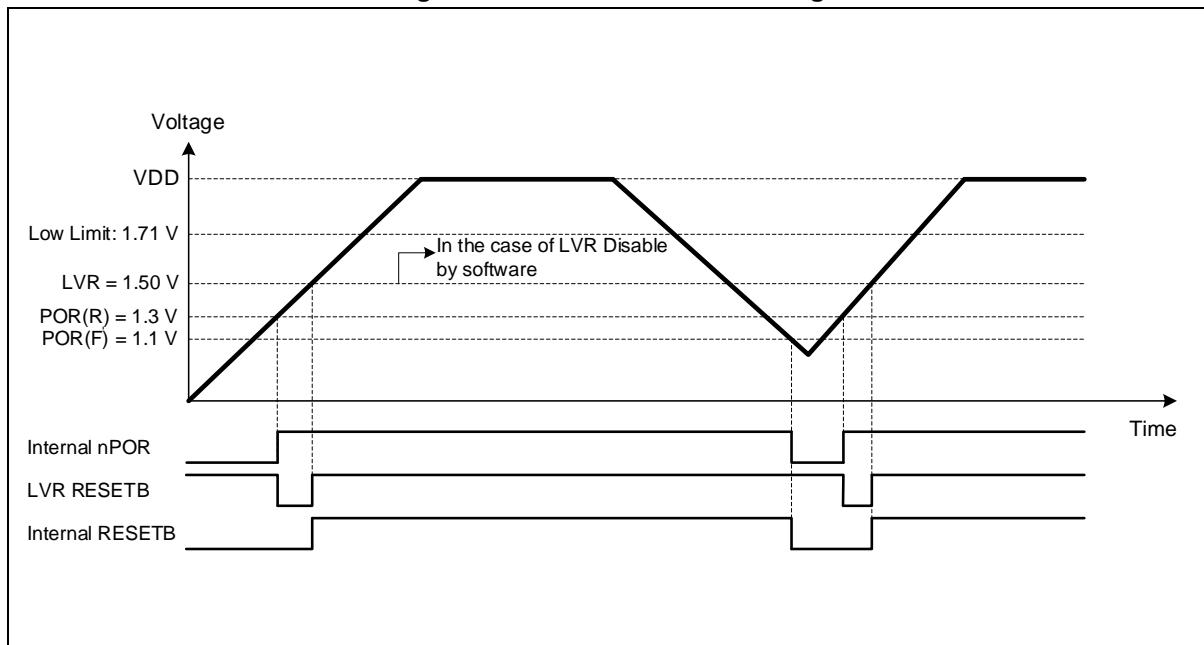
4.3.4 Power-On Reset Characteristics

Table 18. Power-On Reset Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V , $VSS = 0\text{ V}$)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
RESET release level	V_{POR}	—	—	1.2	—	V
Hysteresis	ΔV	—	—	0.1	—	V
VDD Voltage Rising Time	t_R	0.2V – 2V	0.05	—	100	V/ms
POR current	I_{POR}	—	—	50	100	nA

Figure 49. Power-On Reset Timing



4.3.5 Low-Voltage Reset and Indicator Characteristics (LVR and LVI)

Table 19. LVR and LVI Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V , $VSS = 0\text{ V}$)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit	
VLVR VLVI	Detection level	LVR: All levels LVI: other levels except 1.50 V 1.50 V level: Rising edge voltage Other levels: Falling edge voltage	–	1.50	1.70	V	
			1.72	1.87	2.02		
			1.87	2.02	2.17		
			2.02	2.17	2.32		
			2.17	2.32	2.47		
			2.27	2.47	2.67		
			2.44	2.64	2.84		
			2.58	2.78	2.98		
ΔV	Hysteresis	–	–	40	150	mV	
t_{LW}	Minimum pulse width	–	100	–	–	μs	
I_{BL}	LVR and LVI current	Enable, One of two	VDD = 3 V	–	200	400	nA
		Enable, Both		–	250	500	
		Disable		–	–	10	

4.3.6 Data Retention voltage in STOP mode

Table 20. Data Retention Voltage in STOP Mode

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $V_{DD} = 1.71\text{ V}$ to 3.6 V)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
V_{DDDR}	Data retention supply voltage	—	1.71	—	3.6	V
I_{DDDR}	Data retention supply current	$V_{DDDR} = 1.71\text{ V}$ ($T_A = 25^\circ\text{C}$), STOP mode	—	—	1	μA

Figure 50. STOP Mode Release Timing when Initiated by an Interrupt

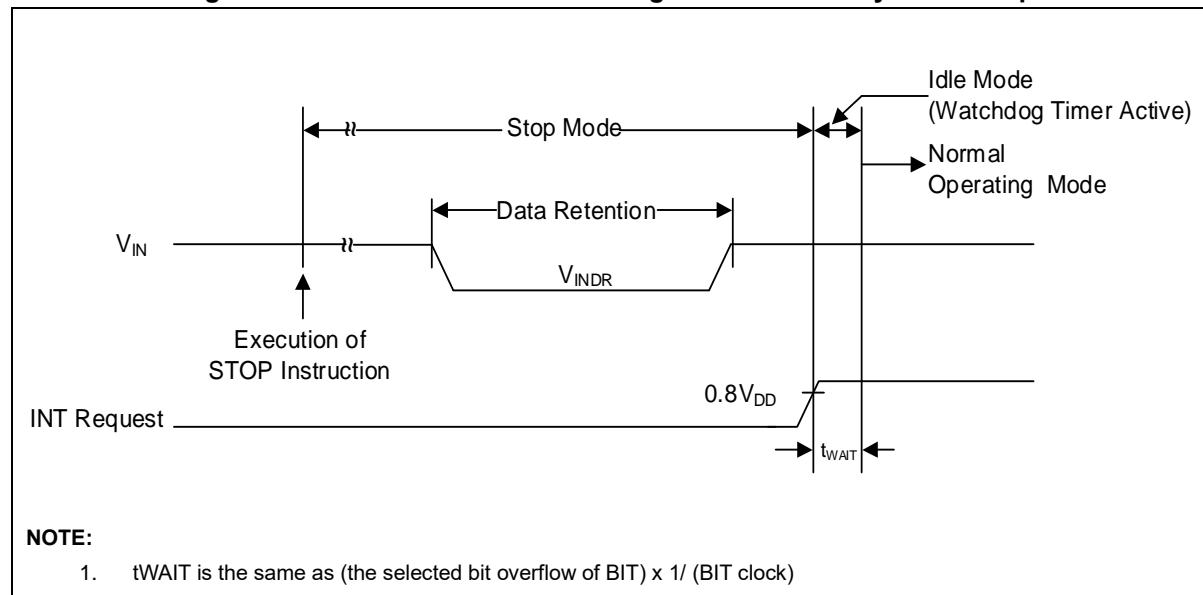
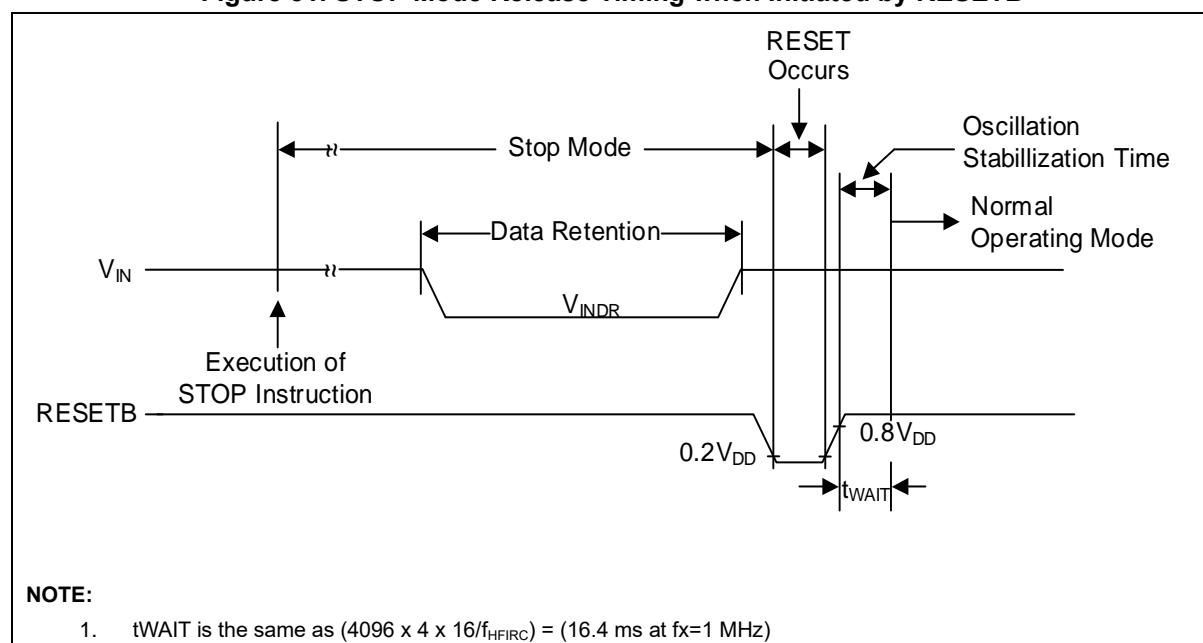


Figure 51. STOP Mode Release Timing when Initiated by RESETB



4.3.7 Flash Memory Characteristics

4.3.7.1 Internal Flash Characteristics

Table 21. Internal Flash Characteristics

($T_A = +25^\circ\text{C}$, $VDD = 1.71 \text{ V to } 3.6 \text{ V}$)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Sector write time	t_{FSW}	—	—	3.0	3.5	ms
Sector erase time	t_{FSE}	—	—	3.0	3.5	
Code write protection time	t_{FHL}	—	—	3.0	3.5	
Page buffer reset time	t_{FBR}	—	—	—	5	μs
Flash program Voltage	V_{PGM}	On erase/write	2.0	—	3.6	V
System clock frequency	f_{SCLK}	—	0.4	—	—	MHz
Endurance of write/erase	N_{FWE}	Sector erase/write	10,000	—	—	cycles
Flash Retention Time	t_{FR}	—	10	—	—	years

4.3.7.2 Internal Data Flash characteristics

Table 22. Internal Data Flash Characteristics

($T_A = +25^\circ\text{C}$, $VDD = 1.71 \text{ V to } 3.6 \text{ V}$)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Sector write time	t_{DFSW}	—	—	3.0	3.5	ms
Sector erase time	t_{DFSE}	—	—	3.0	3.5	
Page buffer reset time	t_{DFBR}	—	—	—	5	μs
Data Flash program voltage	V_{DPGM}	On erase/write	2.0	—	3.6	V
System clock frequency	f_{SCLK}	—	0.4	—	—	MHz
Endurance of write/erase	N_{DFWE}	Sector erase/write	100,000	—	—	cycles
Flash Retention Time	t_{DFR}	—	10	—	—	years

4.3.8 Current Consumption Characteristics

The amount of current consumed by the device is determined by various factors and parameters, including but not limited to the operating voltage, ambient temperature, load on I/O pins, software configuration, operating frequency, switching rate of I/O pins, location of the program in memory, and the binary code being executed.

The current consumption is measured under the conditions specified in Table 23.

Table 23. Supply Current Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71 \text{ V}$ to 3.6 V , $VSS = 0 \text{ V}$)

Symbol	Parameter	Conditions		Min.	Typ.	Max.	Unit
I_{DD1} (RUN)		$f_{HFIRC} = 16 \text{ MHz}$, $VDD = 3 \text{ V}$		—	1.5	2.2	mA
		$f_{HFIRC} = 8 \text{ MHz}$, $VDD = 3 \text{ V}$		—	0.8	1.2	
		$f_{xin} = 12 \text{ MHz}$, $VDD = 3 \text{ V}$		—	1.3	2.0	
I_{DD2} (IDLE)		$f_{HFIRC} = 16 \text{ MHz}$, $VDD = 3 \text{ V}$		—	0.6	0.9	mA
		$f_{HFIRC} = 8 \text{ MHz}$, $VDD = 3 \text{ V}$		—	0.4	0.6	
		$f_{xin} = 12 \text{ MHz}$, $VDD = 3 \text{ V}$		—	0.6	0.9	
I_{DD3} (RUN)		$f_{SUB} = 32.768 \text{ kHz}$ ($C_L: 7 \text{ pF}$), or $f_{LFIRC} = 40 \text{ kHz}$, $VDD = 3 \text{ V}$		$T_A = 25^\circ\text{C}$	12.0	19.0	μA
				$T_A = 85^\circ\text{C}$	14.0	22.0	
I_{DD4} (IDLE)		$f_{SUB} = 32.768 \text{ kHz}$ ($C_L: 7 \text{ pF}$), or $f_{LFIRC} = 40 \text{ kHz}$, $VDD = 3 \text{ V}$		$T_A = 25^\circ\text{C}$	1.8	3.6	μA
				$T_A = 85^\circ\text{C}$	2.1	7.9	
I_{DD5} (STOP)		$VDD = 3 \text{ V}$, RTCC/ f_{SUB} Off		$T_A = 25^\circ\text{C}$	0.35	0.9	μA
				$T_A = 85^\circ\text{C}$	1.5	5.0	
$VDD = 3 \text{ V}$, RTCC/ f_{SUB} On, $T_A = 25^\circ\text{C}$				—	0.9	1.6	μA

NOTES:

- Where the f_{xin} is an external main oscillator, the f_{SUB} is an external sub oscillator (SUBISET = 0x5), the HFIRC is an internal high frequency RC oscillator, the LFIRC is an internal low frequency RC oscillator and the f_x is the selected system clock.
- All supply current items don't include the current of an internal Watch-dog timer RC (WDTRC) oscillator and a peripheral block.
- All supply current items include the current of the power-on reset (POR) block.

4.3.8.1 I/O System Current Consumption

In the I/O system, current consumption can be separated into two components: Static and Dynamic.

4.3.8.2 I/O Static Current Consumption

When I/O pins configured as inputs with pull-up are externally held low, they generate a current consumption. This current consumption can be simply calculated using the values of the pull-up/pull-down resistors specified in the I/O port characteristics.

To estimate the current consumption for output pins, any external pull-down or load must also be taken into consideration.

The current consumption of I/O pins configured as inputs may increase when an intermediate voltage level is applied externally. Therefore, it is recommended to avoid applying an intermediate voltage level if there is no specific need for this configuration.

4.3.8.3 I/O Dynamic Current Consumption

Besides the internal peripheral current consumption, the application's I/Os also contribute to the overall current consumption. When an I/O pin switches, it draws current from the microcontroller's supply voltage to power the I/O pin circuitry and to charge/discharge any capacitive loads (either internal or external) connected to the pin.

4.3.9 External Clock Source Characteristics

4.3.9.1 External Main Oscillator

The external main oscillator (XMOSC) clock can be generated using a crystal/ceramic resonator oscillator with a frequency range of 0.4 to 12 MHz. The information provided in this paragraph is based on characterization results obtained using typical external components listed in Table 24.

To minimize output distortion and startup stabilization time, it is recommended to place the resonator and load capacitors as close as possible to the oscillator pins in the application.

For further information on the resonator characteristics such as frequency, package, and accuracy, it is advisable to refer to the crystal resonator manufacturer.

Table 24. Main Oscillator Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.8 \text{ V}$ to 3.6 V)

Oscillator	Parameter	Conditions	Min.	Typ.	Max.	Unit
Crystal	Main oscillation frequency	2.0 V to 3.6 V	0.4	—	4.2	MHz
		2.4 V to 3.6 V	0.4	—	8.0	
		2.7 V to 3.6 V	0.4	—	12.0	
Ceramic Oscillator	Main oscillation frequency	1.8 V to 3.6 V	0.4	—	4.2	MHz
		2.4 V to 3.6 V	0.4	—	8.0	
		2.7 V to 3.6 V	0.4	—	12.0	
External Clock	XIN input frequency	1.8 V to 3.6 V	0.4	—	4.2	
		2.4 V to 3.6 V	0.4	—	8.0	
		2.7 V to 3.6 V	0.4	—	12.0	

Figure 52. Crystal/Ceramic Oscillator

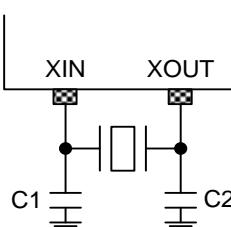
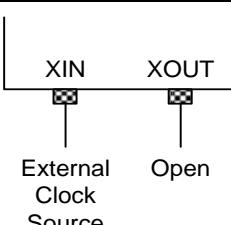


Figure 53. External Clock

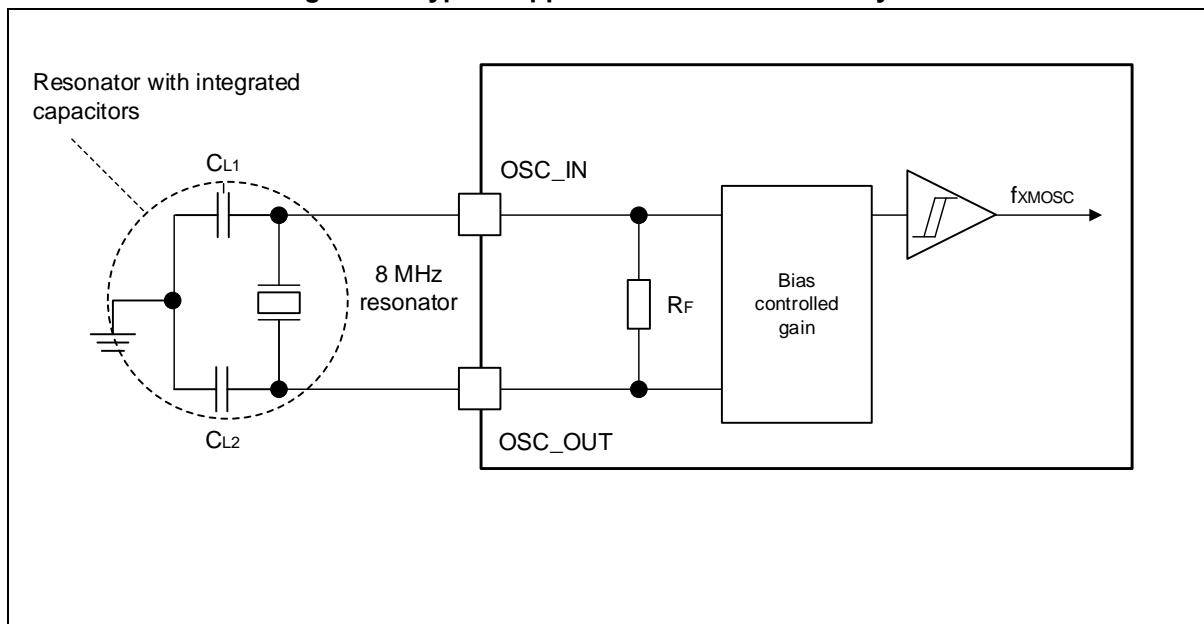


It is recommended to use high-quality external ceramic capacitors designed for high-frequency applications and selected to match the requirements of the crystal or resonator. The CL1 and CL2 capacitors are usually of the same size, and the crystal manufacturer typically specifies a load capacitance that is the series combination of both capacitors. The capacitance values of the CL1 and CL2 capacitors should be set by considering the parasitic capacitance of the printed circuit board (PCB) and microcontroller pins, which is approximately twice the specified load capacitance of the crystal.

A rough estimate of the combined pin and board capacitance is typically in the range of 2 to 4 pF, which can serve as a guideline for appropriately sizing the CL1 and CL2 capacitors.

Figure 54 shows a circuit diagram of a typical application with an 8 MHz crystal.

Figure 54. Typical Application with an 8 MHz Crystal



4.3.9.2 External Sub-Oscillator

The external sub-oscillator (XSOSC) clock can be generated using a crystal/ceramic resonator oscillator with 32.768 kHz. The information provided in this paragraph is based on characterization results obtained using typical external components listed in Table 25.

To minimize output distortion and startup stabilization time, it is recommended to place the resonator and load capacitors as close as possible to the oscillator pins in the application.

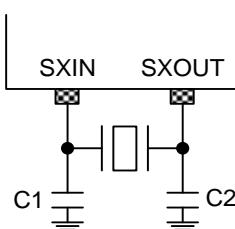
For further information on the resonator characteristics such as frequency, package, and accuracy, it is advisable to refer to the crystal resonator manufacturer.

Table 25. External Sub-Oscillator Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V)

Oscillator	Parameter	Conditions	Min.	Typ.	Max.	Unit
Crystal	Sub oscillation frequency	1.71 V to 3.6 V	32	32.768	38	kHz

Figure 55. Crystal Oscillator



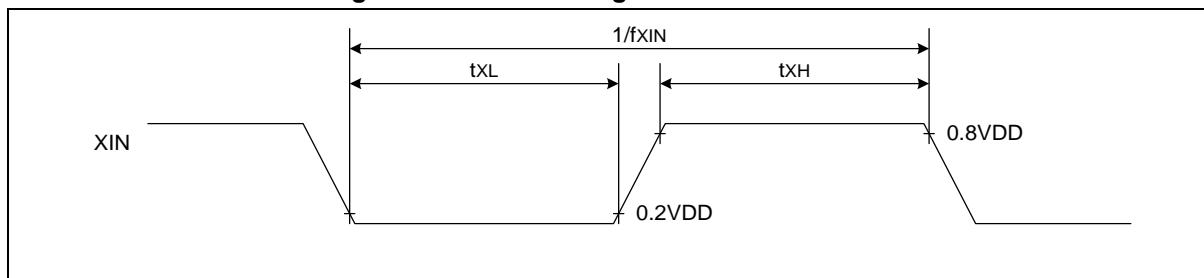
4.3.9.3 Main Oscillator Stabilization Characteristics

Table 26. Main Oscillator Stabilization Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V)

Oscillator	Conditions	Min.	Typ.	Max.	Unit
Crystal	$f_{XIN} \geq 1\text{ MHz}$, $VDD = 2.0\text{~}3.6\text{ V}$ Oscillation stabilization occurs when VDD is equal to the minimum oscillator voltage range.	—	—	60	ms
Ceramic	$f_{XIN} \geq 1\text{ MHz}$, $VDD = 1.8\text{~}3.6\text{ V}$ Oscillation stabilization occurs when VDD is equal to the minimum oscillator voltage range.	—	—	10	
External Clock	$f_{XIN} = 0.4$ to 12 MHz XIN input high and low width (t_{XL} , t_{XH})	42	—	1,250	ns

Figure 56. Clock Timing Measurement at XIN



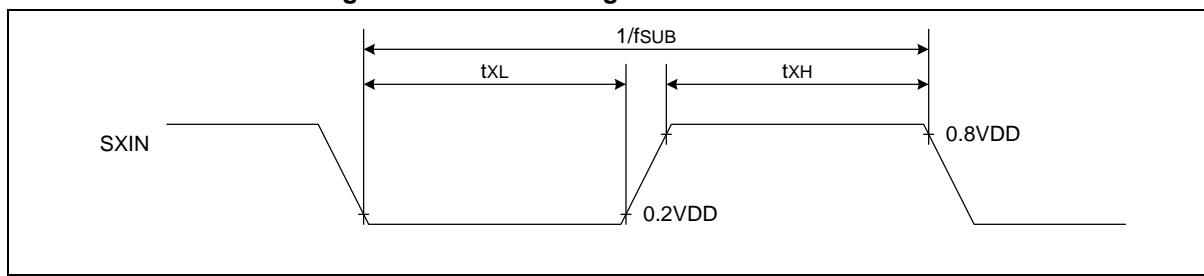
4.3.9.4 Sub Oscillator Stabilization Characteristics

Table 27. Sub Oscillator Stabilization Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V)

Oscillator	Conditions	Min.	Typ.	Max.	Unit
Crystal	—	—	—	10	sec
	$VDD = 3\text{ V}$, $T_A = 25^\circ\text{C}$	—	0.7	1.5	
External Clock	$SXIN$ input high and low width (t_{XL} , t_{XH})	5	—	15	μs

Figure 57. Clock Timing Measurement at SXIN



4.3.10 Internal Clock Source Characteristics

4.3.10.1 High Frequency Internal RC Oscillator Characteristics

Table 28. High Frequency Internal RC Oscillator Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71 \text{ V}$ to 3.6 V , $VSS = 0 \text{ V}$)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
f_{HFIRC}	Frequency	—	—	16	—	MHz
	Tolerance	$T_A = 0$ to $+50^\circ\text{C}$	—	—	± 1.5	%
		$T_A = -40$ to $+85^\circ\text{C}$			± 2.0	
t_{OD}	Clock duty ratio	—	40	50	60	%
t_{HFS}	Stabilization time	—	—	—	2	μs
I_{HFIRC}	HFIRC Current	Enable	—	200	350	μA
		Disable	—	—	10	nA

4.3.10.2 Low Frequency Internal RC Oscillator Characteristics

Table 29. Low Frequency Internal RC Oscillator Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71 \text{ V}$ to 3.6 V , $VSS = 0 \text{ V}$)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
f_{LFIRC}	Frequency	—	34	40	46	kHz
t_{LFS}	Stabilization time	—	—	—	100	μs
I_{LFIRC}	WDTRC current	Enable	VDD = 3.0 V	—	450	650
		Disable		—	—	10

4.3.10.3 Internal WatchDog Timer RC Oscillator Characteristics

Table 30. Internal WDTRC Oscillator Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71 \text{ V}$ to 3.6 V , $VSS = 0 \text{ V}$)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
f_{WDTRC}	Frequency	—	4.25	5	5.75	kHz
t_{WDTS}	Stabilization time	—	—	—	1	ms
I_{WDTRC}	WDTRC current	Enable	VDD = 3.0 V	—	450	650
		Disable		—	—	10

4.3.11 DC Characteristics

The parameters listed in Table 31 are obtained through tests conducted under ambient temperature and supply voltage conditions, which are specified in Table 17.

Table 31. I/O Port Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71 \text{ V}$ to 3.6 V , $VSS = 0 \text{ V}$)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Input high voltage	V_{IH}	All input pins, RESETB	$0.8 \times VDD$	—	VDD	V
Input low voltage	V_{IL}	All input pins, RESETB	—	—	$0.2 \times VDD$	V
Output high voltage	V_{OH}	All output ports, $VDD = 3 \text{ V}$, $IOH = -2 \text{ mA}$	$VDD - 1.0$	—	—	V
Output low voltage	V_{OL}	All output ports, $VDD = 3 \text{ V}$, $IOL = 10 \text{ mA}$	—	—	1.0	V
Input high leakage current	I_{IH}	All output ports	—	—	1.0	μA
Input low leakage current	I_{IL}	All output ports	-1.0	—	—	μA
Pull-up resistor	R_{PU1}	$VI = 0 \text{ V}$, $T_A = 25^\circ\text{C}$, $VDD = 3 \text{ V}$, All Input ports	25	50	100	$\text{k}\Omega$
	R_{PU2}	$VI = 0 \text{ V}$, $T_A = 25^\circ\text{C}$, $VDD = 3 \text{ V}$, RESETB	150	250	400	$\text{k}\Omega$
OSC feedback resistor	R_{X1}	$XIN = VDD$, $XOUT = VSS$ $T_A = 25^\circ\text{C}$, $VDD = 3 \text{ V}$	600	1,200	2,000	$\text{k}\Omega$
	R_{X2}	$T_A = 25^\circ\text{C}$, $VDD = 3 \text{ V}$	4	7	14	$\text{M}\Omega$

4.3.11.1 Output Driving Current

The GPIOs can sink or source currents within the range specified by IOL and IOH .

To ensure compliance with the absolute maximum ratings specified in chapter 4.2, it is necessary to limit the number of I/O pins driving current in the user application.

- The total current sourced by all I/O pins on VDD and the maximum operating current of the microcontroller on VDD (during RUN mode) must not exceed the absolute maximum rating $\Sigma IVDD$ specified in Table 15.
- The total current sunk by all I/O pins on GND and the maximum operating current of the microcontroller on GND (during Run mode) must not exceed the absolute maximum rating $\Sigma IVSS$ specified in Table 15.

4.3.11.2 Output Voltage Characteristics

Unless otherwise specified, the parameters in Table 32 are obtained through tests conducted under ambient temperature and supply voltage conditions, which are specified in Table 17.

Table 32. Output Voltage Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Unit
V_{OH}	Output high level voltage for an I/O pin	$V_{DD} = 3 \text{ V}$, $I_{OH} = -2 \text{ mA}$	$V_{DD} - 1.0$	—	—	V
V_{OL}	Output low level voltage for an I/O pin	$V_{DD} = 3 \text{ V}$, $I_{OL} = 10 \text{ mA}$	—	—	1.0	V

4.3.11.3 Input / Output Capacitance Characteristics

Table 33. I/O Capacitance Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $V_{DD}=0 \text{ V}$)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
C_{IN}	Input capacitance	$f_x=1 \text{ MHz}$	—	—	10	pF
C_{OUT}	Output capacitance	Unmeasured pins are connected to VSS.	—	—	10	pF
C_{IO}	I/O capacitance					

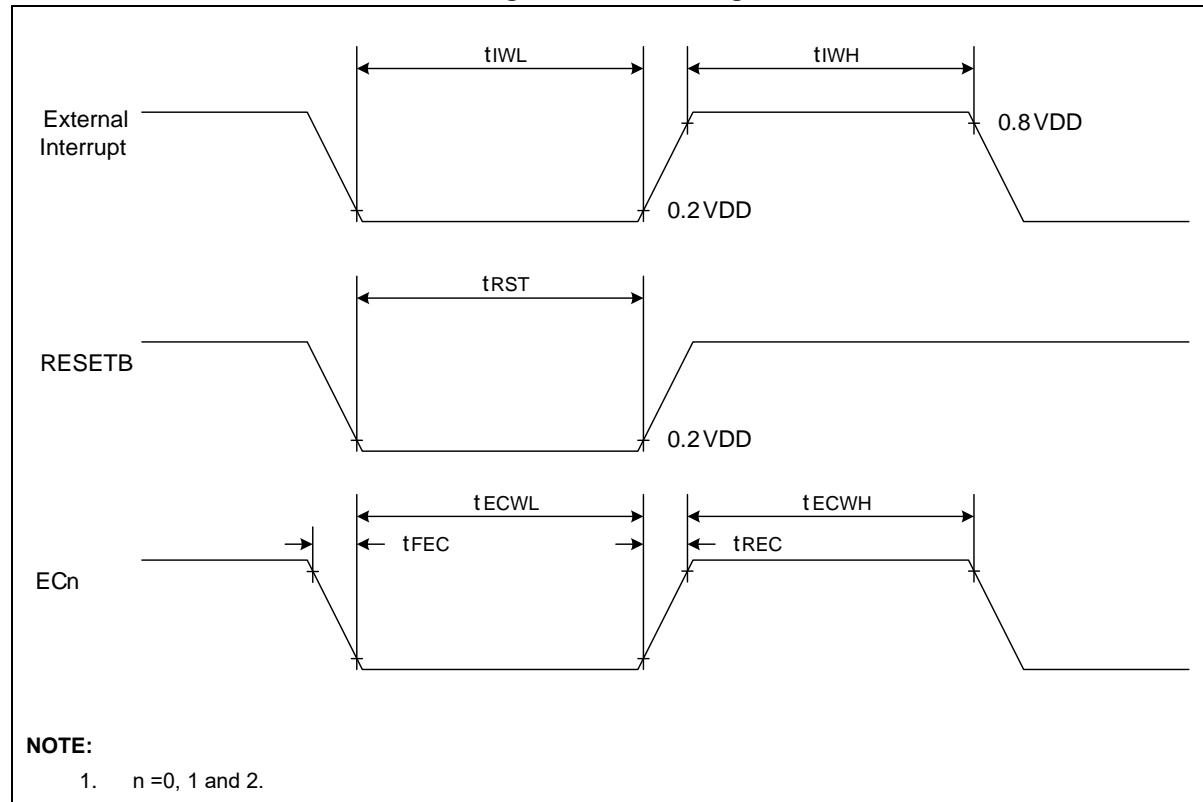
4.3.12 AC Characteristics

Table 34. AC Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
t_{RST}	RESETB input low width	$VDD = 3\text{ V}$	10	—	—	μs
t_{IWL}, t_{IWH}	Interrupt input high, low width	All interrupt, $VDD = 3\text{ V}$	200	—	—	ns
t_{ECWH}, t_{ECWL}	External counter input high, low pulse width	$EC_n, VDD = 3\text{ V}$, Where $n=0, 1, \text{ and } 2$	200	—	—	
t_{REC}, t_{FEC}	External counter transition time	$EC_n, VDD = 3\text{ V}$, Where $n=0, 1, \text{ and } 2$	20	—	—	
t_{WU0}	Wake-up from idle/stop mode	From HFIRC	—	5	8	μs
t_{WU1}		From LFIRC	—	—	1,000	

Figure 58. AC Timing



4.3.13 ADC Characteristics

Table 35. ADC Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71 \text{ V}$ to 3.6 V , $VSS = 0 \text{ V}$)

Symbol	Parameter	Conditions		Min.	Typ.	Max.	Unit	
—	Resolution	—	—	—	12	—	bit	
INL	Integral Non-linear	$VDD = 2.4 \text{ V}$ to 3.6 V , $f_x = 8 \text{ MHz}$		—	—	± 5	LSB	
DNL	Differential Non-linearity			—	—	± 1		
TOE	Top offset error			—	—	± 5		
ZOE	Zero offset error			—	—	± 5		
t_{CON}	Conversion time	$VDD = 2.7 \text{ V}$ to 3.6 V		9	—	—	us	
		$VDD = 2.4 \text{ V}$ to 3.6 V		12	—	—		
		$VDD = 2.0 \text{ V}$ to 3.6 V		28	—	—		
V_{AN}	Analog input voltage	—	—	VSS	—	VDD	V	
V_{BGR}	Band gap reference voltage	$T_A = 25^\circ\text{C}$		890	940	990	mV	
IAN	A/DC input leakage current	$VDD = 3 \text{ V}$		—	—	2	μA	
I_{ADC}	ADC current	Enable	$VDD = 3 \text{ V}$	—	400	800	μA	
		Disable		—	—	10	nA	

NOTES:

1. Zero offset error is the difference between 0000000000 and the converted output for zero input voltage (VSS).
2. Top offset error is the difference between 1111111111 and the converted output for top input voltage (VDD).

4.3.14 Communication Interface Characteristics

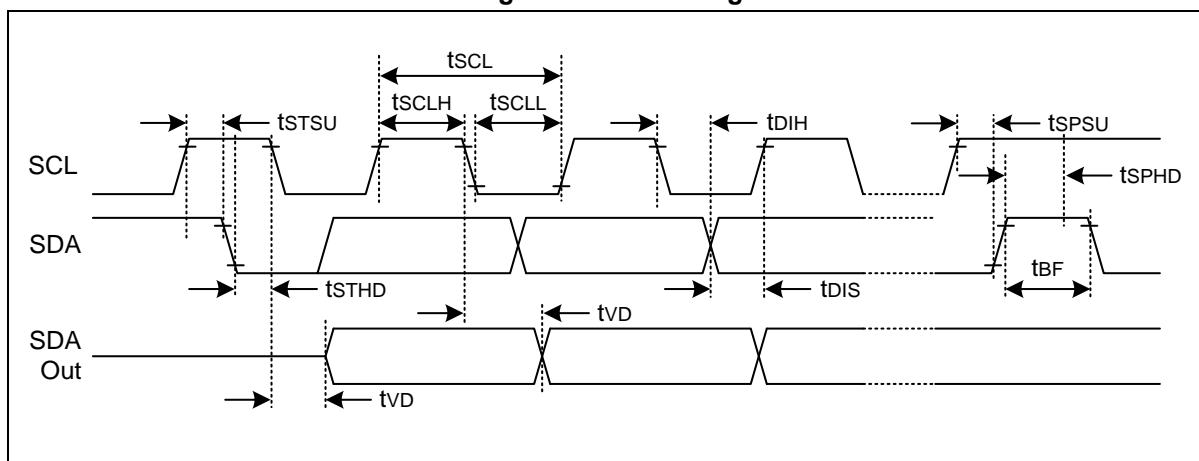
4.3.14.1 I2C Characteristics

Table 36. I2C Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V)

Symbol	Parameter	Standard Mode		High-Speed Mode		Unit
		Min.	Max.	Min.	Max.	
tSCL	Clock frequency	0	100	0	400	kHz
tSCLH	Clock High Pulse Width	4.0	—	0.6	—	us
tSCLL	Clock Low Pulse Width	4.7	—	1.3	—	
tBF	Bus Free Time	4.7	—	1.3	—	
tSTSU	Start Condition Setup Time	4.7	—	0.6	—	
tSTHD	Start Condition Hold Time	4.0	—	0.6	—	
tSPSU	Stop Condition Setup Time	4.0	—	0.6	—	
tSPHD	Stop Condition Hold Time	4.0	—	0.6	—	
tVD	Output Valid from Clock	0	—	0	—	
tDIH	Data Input Hold Time	0	—	0	1.0	
tDIS	Data Input Setup Time	250	—	100	—	ns

Figure 59. I2C Timing



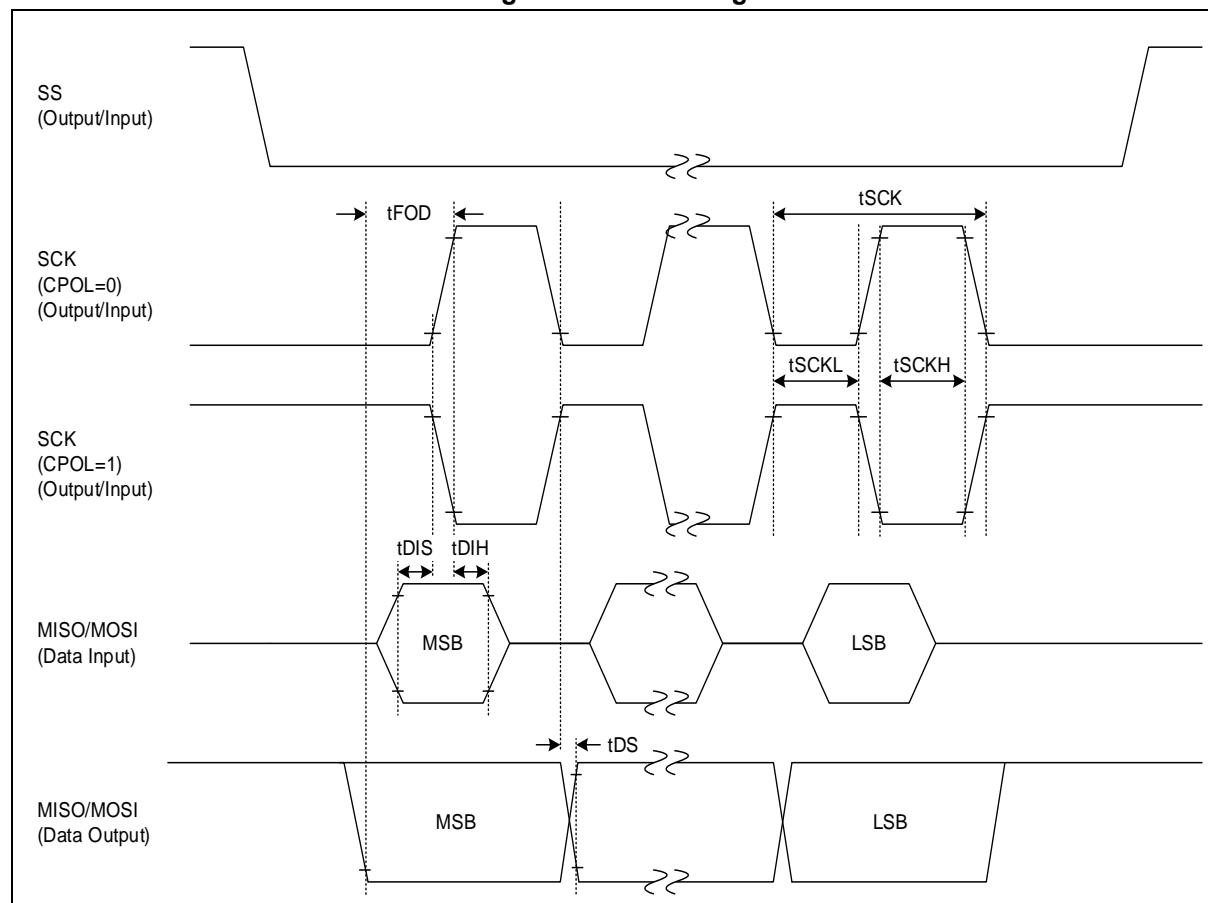
4.3.14.2 SPI Characteristics

Table 37. SPI Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
t_{SCK}	Output clock pulse period	Internal SCK source	1,000	—	—	ns
	Input clock pulse period	External SCK source	1,000	—	—	
t_{SCKH}	Output clock high, low pulse width	Internal SCK source	400	—	—	
t_{SCKL}	Input clock high, low pulse width	External SCK source	400	—	—	
t_{FOD}	First output clock delay time	Internal/external SCK source	500	—	—	
t_{DS}	Output clock delay time	—	—	—	125	
t_{DIS}	Input setup time	—	500	—	—	
t_{DIH}	Input hold time	—	500	—	—	

Figure 60. SPI Timing



4.3.14.3 UART Timing Characteristics

Table 38. UART Timing Characteristics

($T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, $VDD = 1.71\text{ V}$ to 3.6 V , $f_x = 11.1\text{ MHz}$)

Symbol	Parameter	Min.	Typ.	Max.	Unit
t_{SCK}	Serial port clock cycle time	1,250	$t_{CPU} \times 16$	1,650	ns
t_{S1}	Output data setup to clock rising edge	590	$t_{CPU} \times 13$	—	
t_{S2}	Clock rising edge to input data valid	—	—	590	
t_{H1}	Output data hold after clock rising edge	$t_{CPU} - 50$	t_{CPU}	—	
t_{H2}	Input data hold after clock rising edge	0	—	—	
t_{HIGH}, t_{LOW}	Serial port clock High, Low level width	470	$t_{CPU} \times 8$	970	

Figure 61. UART Timing Characteristics

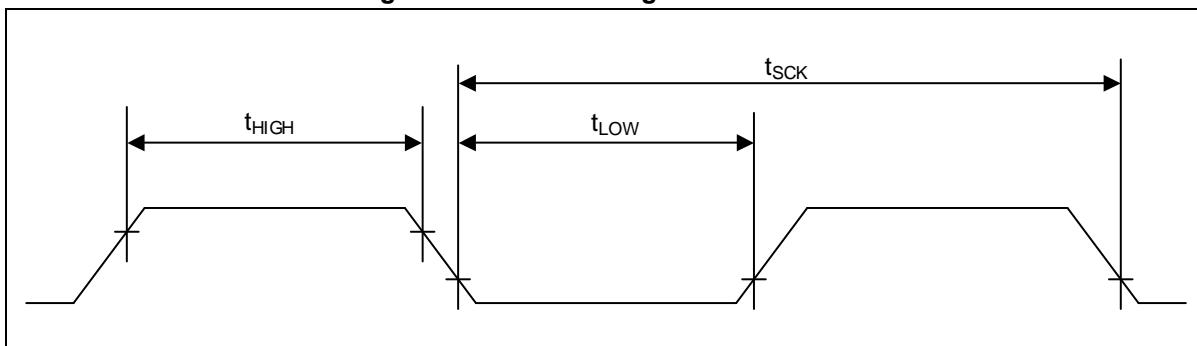
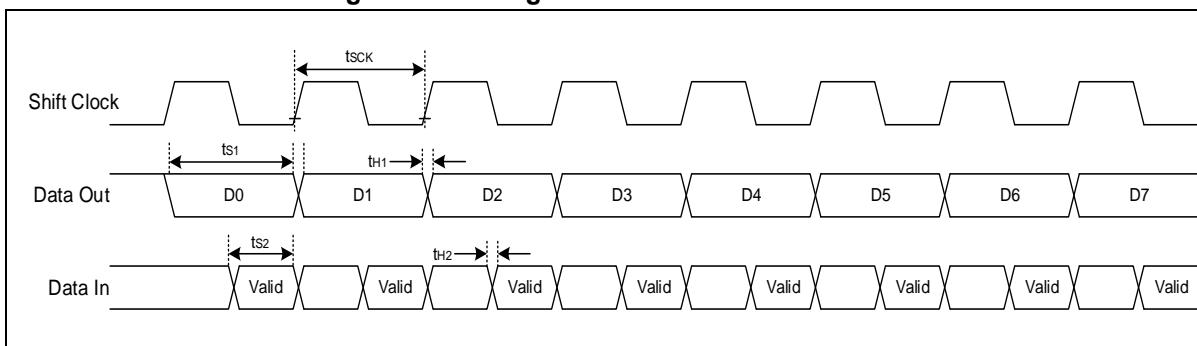


Figure 62. Timing Waveform of UART Module

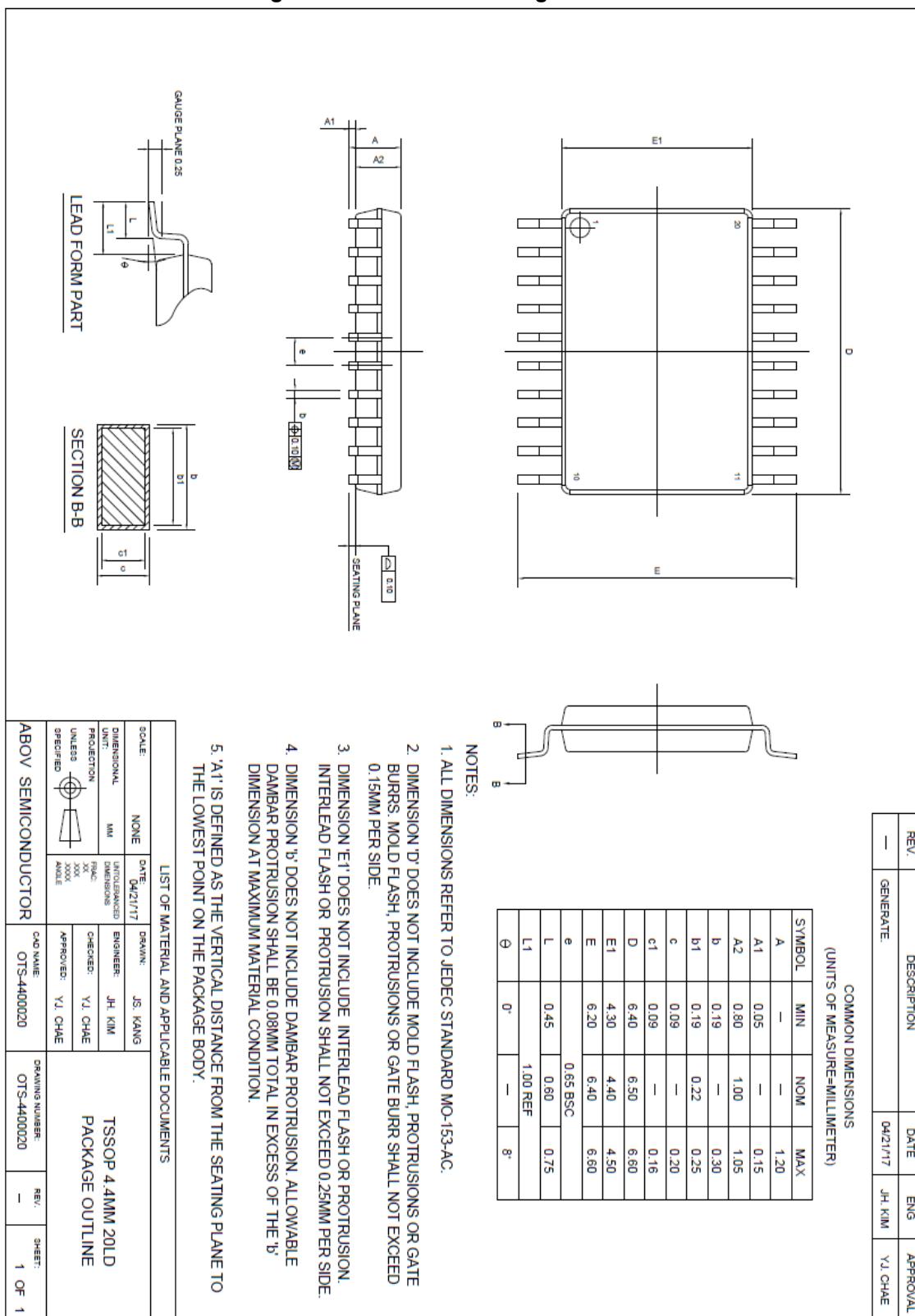


5. Package Information

5.1 20-TSSOP Package Information

20-TSSOP is a 20-pin, 4.4 x 6.5 mm Thin-Shrink Small-Outline Package.

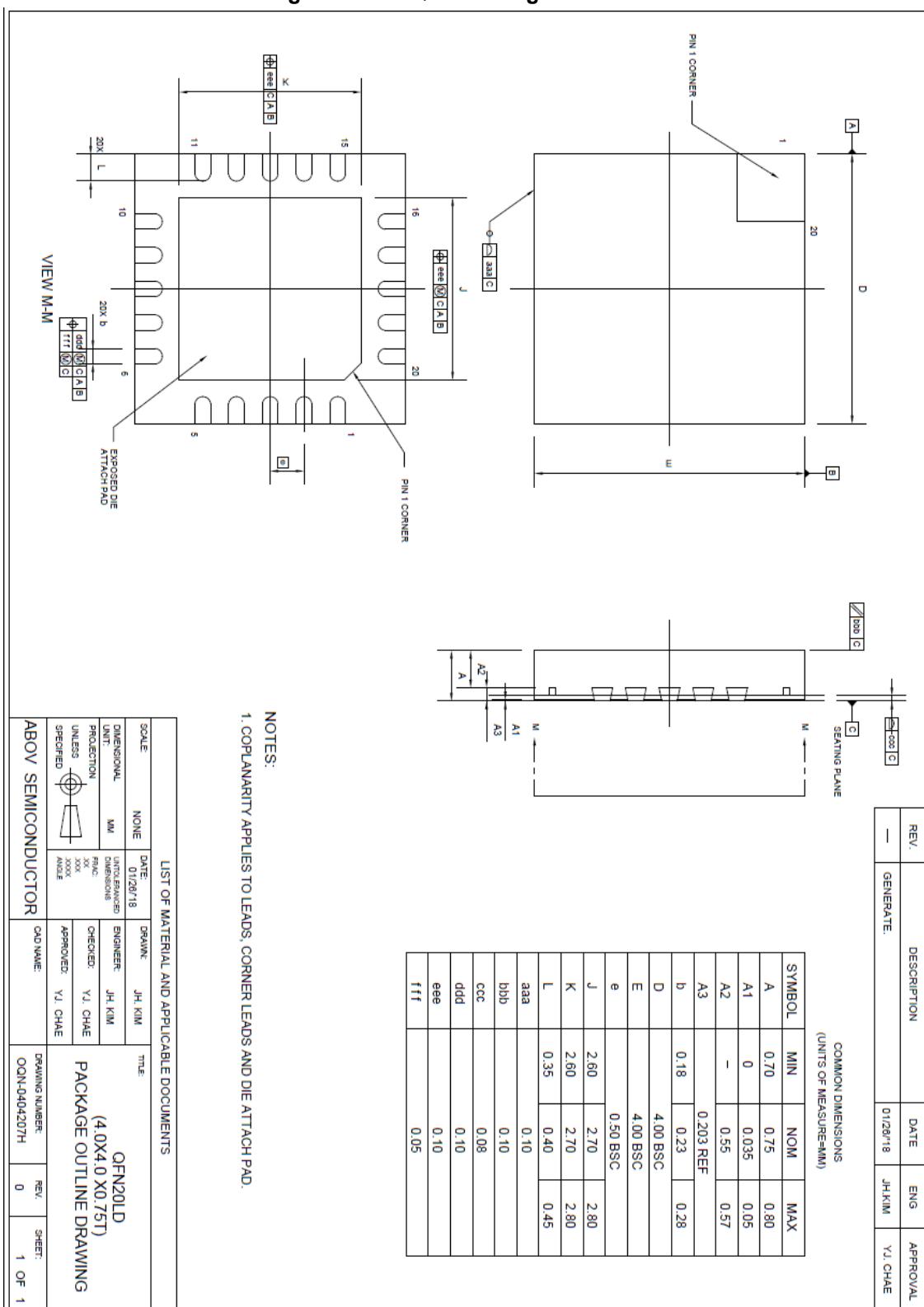
Figure 63. 20-TSSOP Package Dimension



5.2 20-QFN Package Information

20-QFN is a 20-pin, 4 x 4 mm Quad Flat No-lead package.

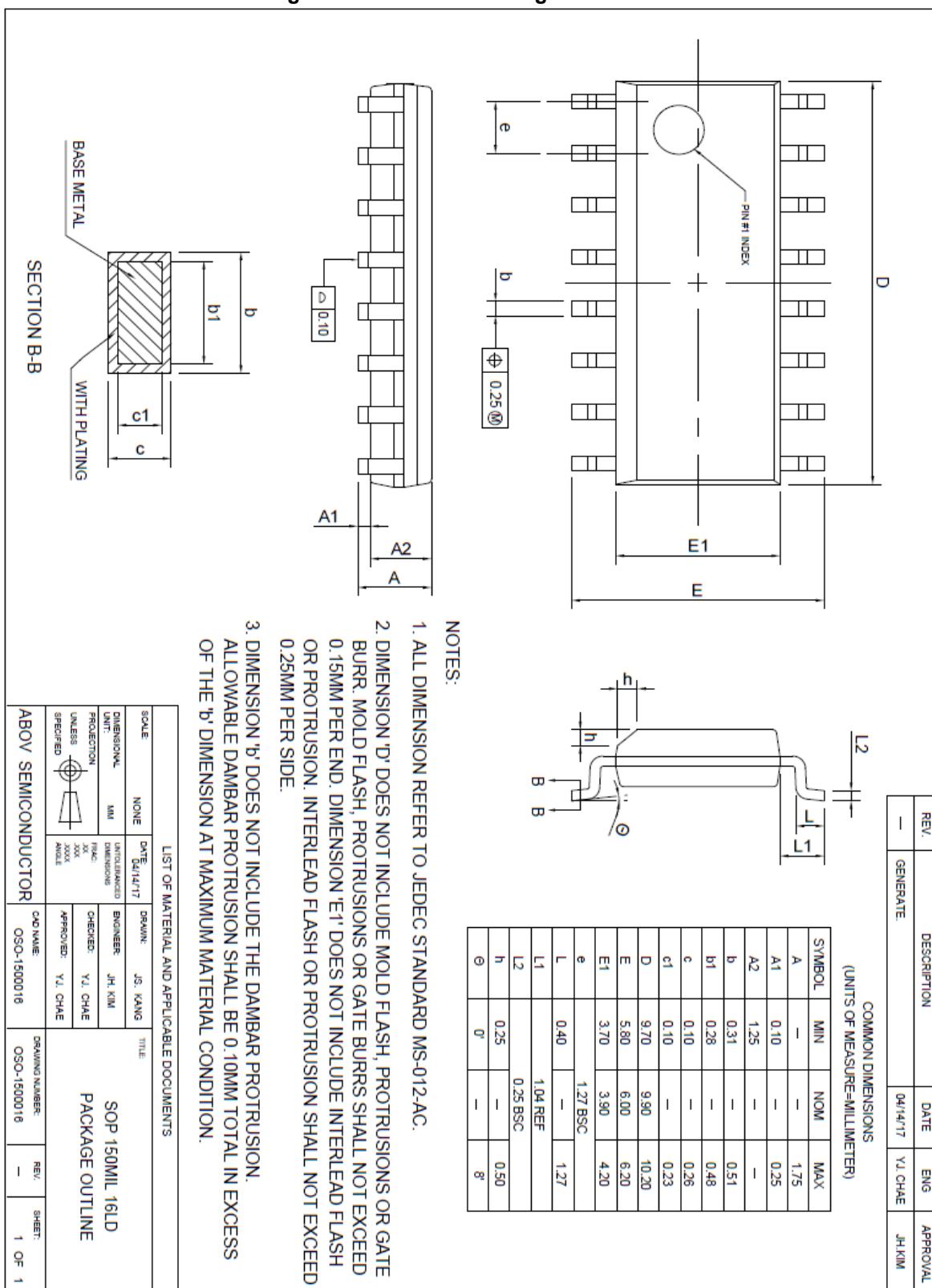
Figure 64. 20-QFN Package Dimension



5.3 16-SOPN Package Information

16-SOPN is a 16-pin, 3.9 x 9.9 mm Small Outline Package.

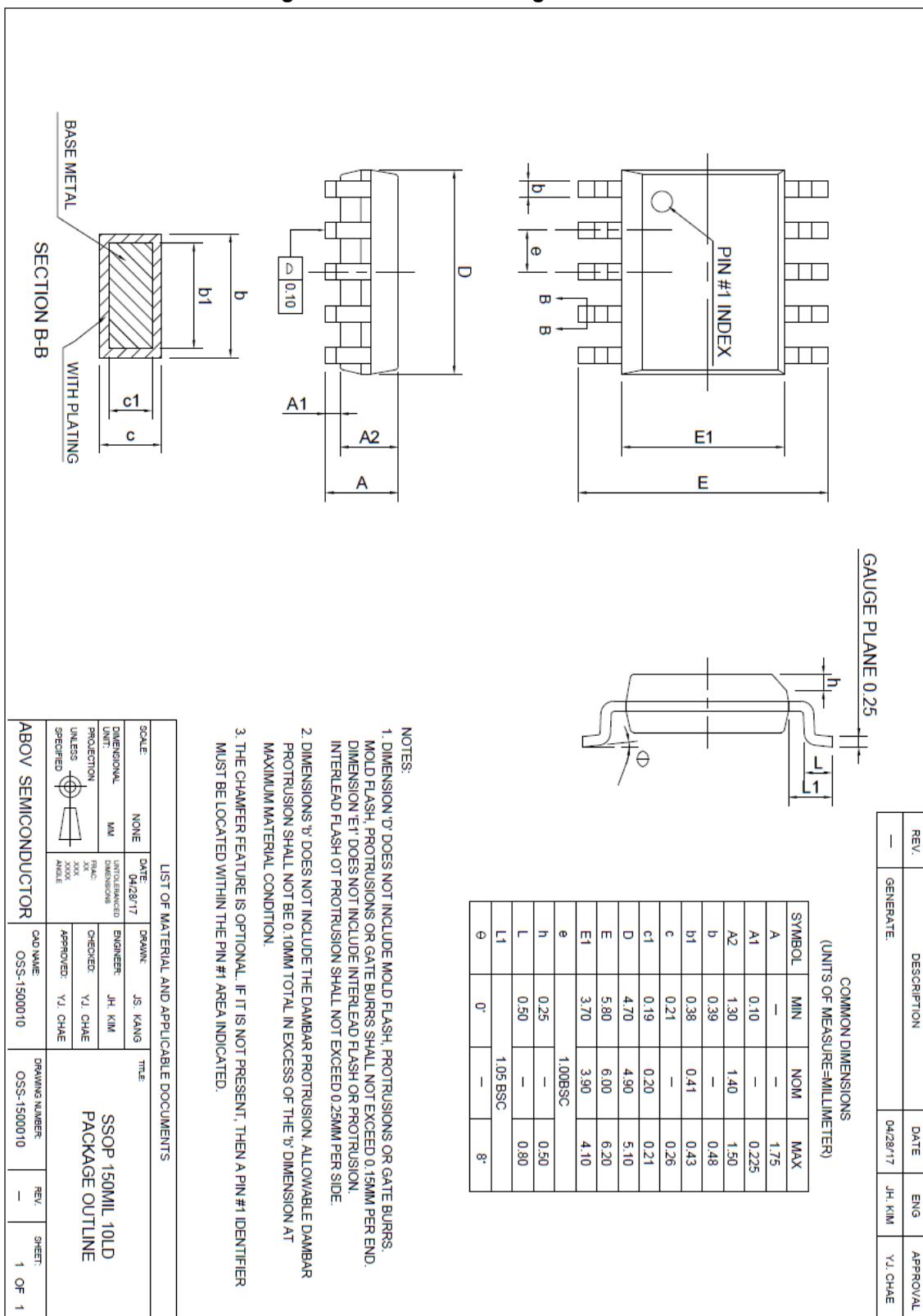
Figure 65. 16-SOPN Package Dimension



5.4 10-SSOP Package Information

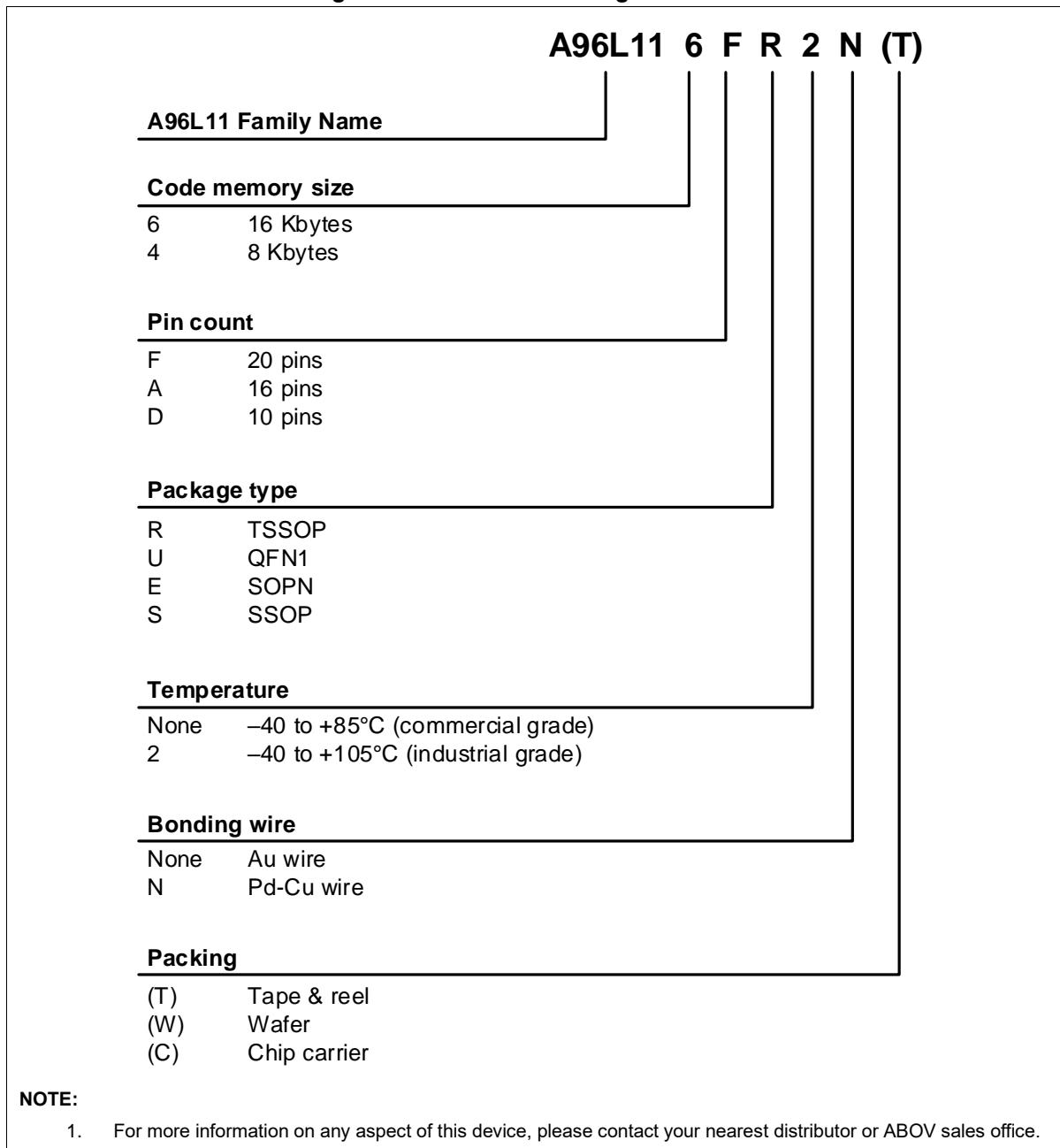
10-SSOP is a 10-pin, 3.9 x 4.9 mm Shrink Small Outline Package.

Figure 66. 10-SSOP Package Dimension



6. Ordering Information

Figure 67. A96L116 Ordering Information



Revision History

Date	Version	Description
Dec. 22, 2023	1.00	First creation
Apr. 24. 2024	1.01	Corrected typos and revised 20-QFN package dimensions.

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